



LabelMarkTM

LABELING SOFTWARE

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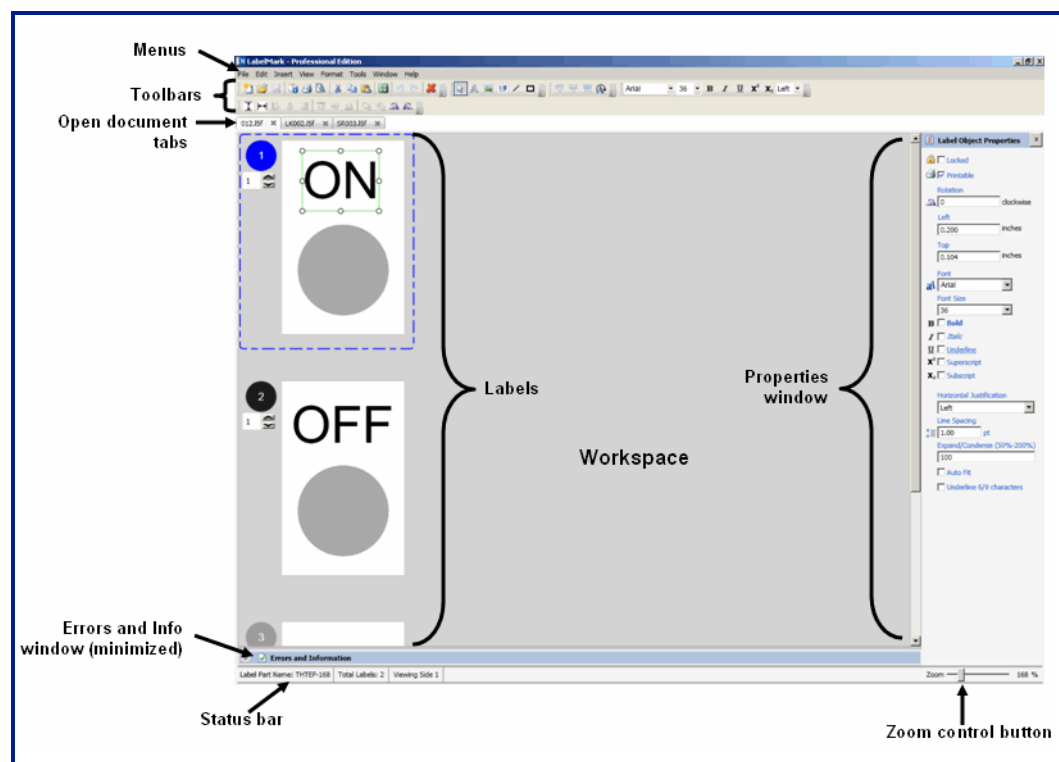
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Introduction

LabelMark is a label design and management package which enables you to design a label based on material selection. It is designed to be used in an industrial environment with more demands on speed, accuracy and reliability of output.

LabelMark is a multi-document application where you can open multiple label files. The number of files that can be opened at any one time is constrained by system memory and resources.

Application Window



Open files display as tabbed documents, the name of the file appearing on the tab. If the document has not yet been saved, “Untitled #” displays in the tab, where # is the number of the untitled document on which you are working. The X on the tab is used to close that particular document.

Note: If you close the document without saving, you will lose the data. A message displays asking if you want to save the document.

To move between different open documents:

1. Click the tab of the document you want to view.

The tab of the document accessed (the one in view) displays with a white background. The other document tabs display slightly grayed. You can have multiple documents opened at one time. If too many documents are open to display in one row of tabs, the screen displays another row of tabs behind the first one.

Window Element	Description
Menu	Menus provide functions or commands available in the LabelMark program.
Toolbar	Collection of menu shortcuts displayed on buttons. The toolbar contains standard Windows application commands and commands specific to the LabelMark software, enabling you to process label-making tasks.
Status Bar	Located at the bottom of the workspace window, the status bar displays relevant information about the label and media on which you are working. The status bar contains the selected label part number and total number of labels in the current file.
Workspace	The main area of the screen that displays the label file on which you are working as well as other LabelMark functionality, such as managing custom parts, schemes, and favorites.
Properties Window	Located on the right side of the Workspace window, the properties window contains formatting functions for the label element on which you are working. The Properties window only displays when you are working on labels or templates.
Document tabs	Display the names of open files or functionality screens. If a file is new and has not yet been saved, the unsaved file is identified as "Untitled."
Zoom Button Control	Available for editing labels, templates, or custom parts, the Zoom feature enables you to zoom in or out on a label document by dragging the button left or right. The zoom percentages range from 25% to 800%.

Toolbars













There are three toolbars that display in the editing window. They are:

- Standard
- Format
- Action

The toolbars display automatically when LabelMark is launched and contain the most commonly used elements in the LabelMark software program. The buttons on the toolbar are context sensitive, meaning their availability depends on what you are doing in the program.

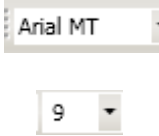






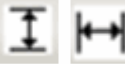






Standard

The Standard toolbar consists of the following items:

	Creates a new label file, template, or job.		Opens a previously saved label file, template, or job.
	Saves label files, templates, or jobs.		Displays information about printers currently available to LabelMark.
	Sends a label file or template to the printer.		Previews a label file or template before it is printed.
	Cuts (removes) an element from a label for placement on another label or different area of the same label.		Copies (duplicates) elements on a label.
	Pastes Cut or Copied elements on different labels, or different areas on the same label.		Undo - Returns the label/document to the state before the last action was taken.
	Redo - Returns the label/document to the state before the Undo action was taken.		Permanently removes elements from a label, or a label from a label file.







Format

The Format toolbar consists of the following items:

Button	Function	Button	Function
	Select a different font (typeface) and/or font size for a text element.		Increases or decreases the font size by one entry as established in the Size drop down menu.
	Font attributes used to apply Bold, Italics, or Underline to text elements		Horizontal Justification used to justify text (left, center, right) within the text element's boundaries
	Vertical Text Alignment used to vertically align elements on a label to each other (top, middle, bottom).		Horizontal Text Alignment used to horizontally align elements on a label to each other (left, center, right).
	Rotation used to rotate elements on a label, left or right, 90 degrees at a time.		Center Objects Vertical/ Horizontal centers elements vertically or horizontally to the label boundaries.
	Bring to Front/Send to Back rearranges overlapping elements to allow visibility of all layers.		Rotates the label view 90, 180, or 270 degrees, enabling the addition of objects that print rotated. Rotating the label view DOES NOT rotate the data already on the label.
	Used to view the first side, second side, or both sides of a 2-sided label. Available only when using 2-sided labels.		Duplicates data from one side of 2-sided label to the other side.
	Places highlighted characters in Superscript format, displaying slightly above the line of text.		Places highlighted characters in Subscript format, displaying slightly below the line of text.


Action


With the exception of the Selection Arrow tool, all other tools on the Action toolbar are only available when in Graphical Label Design mode.

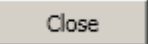
	Selects elements on a label, placing handles around the element to indicate it is selected.		Used to enter text on a label. The Text tool remains selected until some other action tool is selected.
	Used to insert a graphic on a label.		Used to insert a barcode on a label.
	Used to draw a horizontal, vertical, or diagonal line on the label.		Used to draw a square or rectangle on the label.

Customize Toolbar

You can create a toolbar containing functions you most often use or menu options that are not currently attached to buttons. To create a custom toolbar:

1. Choose **Tools>Customize**.
OR
Right click any area of the displayed toolbars and choose **Customize...**
2. Click *Custom Toolbar* tab.
3. In the *Available Commands*, click the desired command, then click .
OR
Simply double click the desired command.

You can select more than one command at a time by using [Ctrl+Click] or [Shift+Click]. When you click , all selected commands move to the *Custom Toolbar Commands*: side of the dialog box.

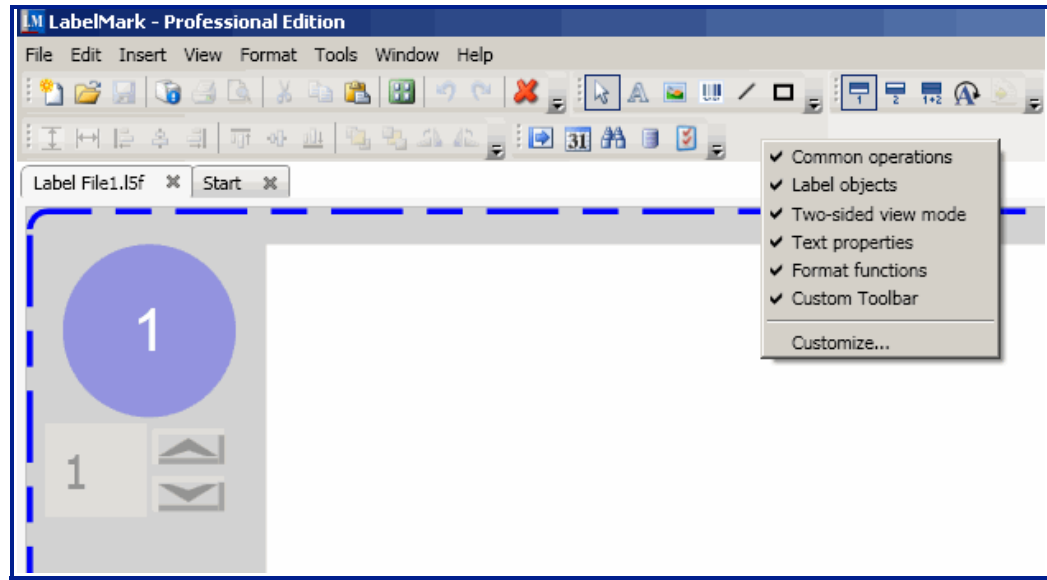
4. Repeat Step 3 for all desired commands.
5. When finished, click .

The toolbar should immediately display. If it does not, to display the custom toolbar:

1. Right click any area of the visible toolbars.

The pop-up menu displays all toolbars.

2. Select Custom Toolbar.



The checkmark in front of the toolbar in the pop-up menu indicates that toolbar is currently displayed. To remove a toolbar from view, re-select it. This removes the checkmark from the toolbar and removes the toolbar from the display.

Options

If you use a specific font most of the time, or you always print to a certain printer, you can set these features as defaults, thereby enabling you to bypass a number of formatting options whenever you create a label file.

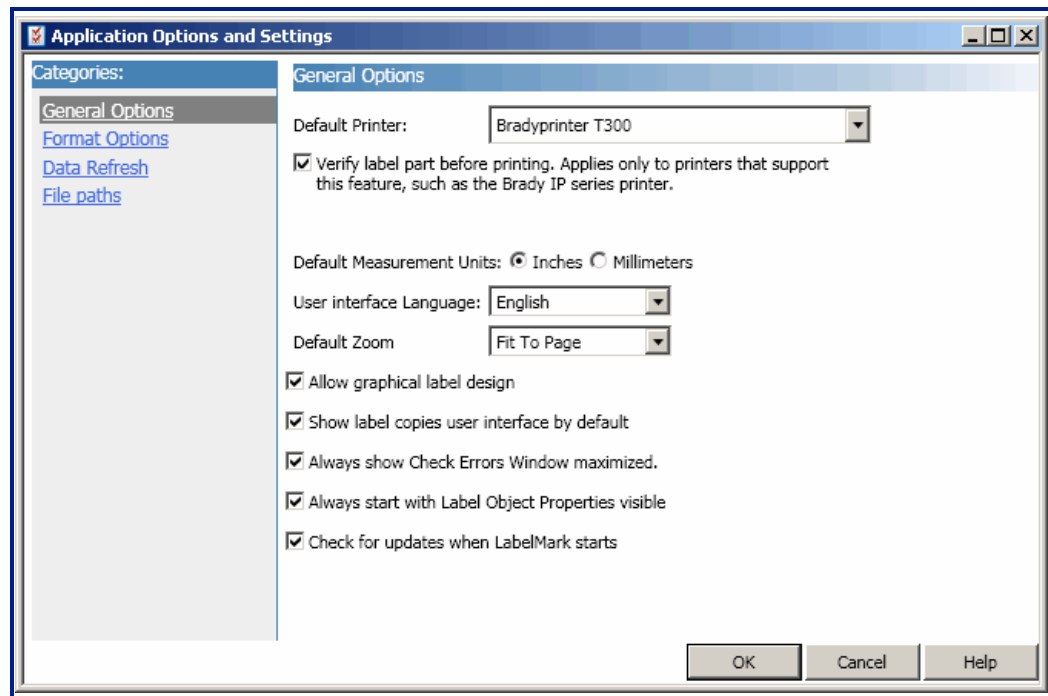
To change the default settings:

1. Choose **Tools>Options**.

There are four categories of default settings listed on the left side of the Options dialog box.

2. Click the category containing the settings you want to change.

General Options

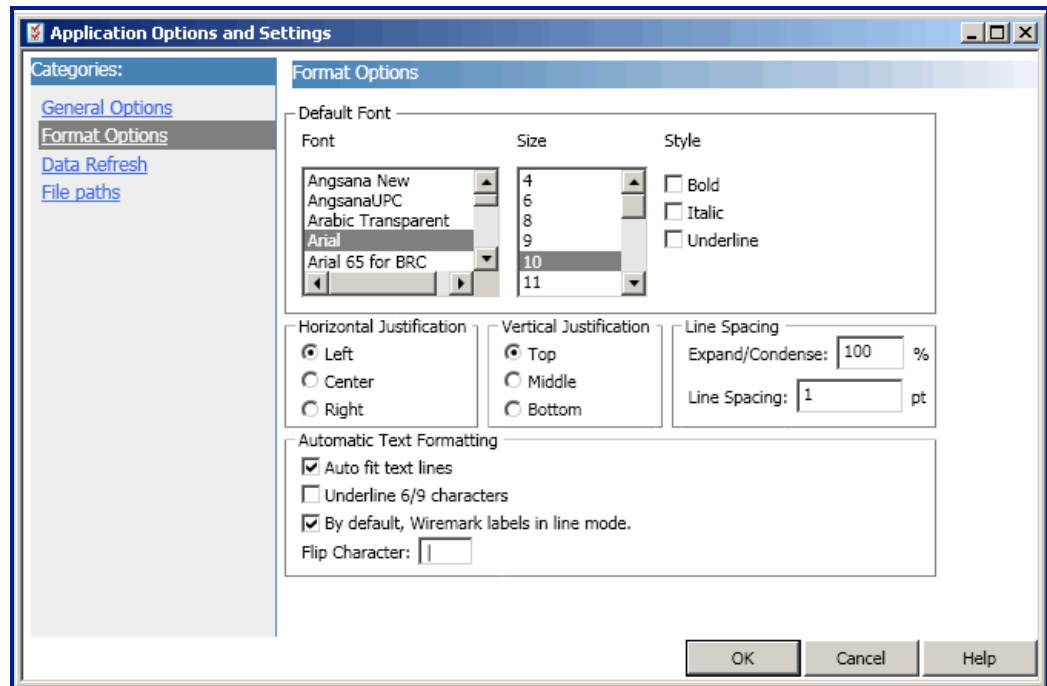


General Options set the following default options:

- Printer
- Verify label part
- Units of Measure
- Language
- Allow graphical label design
- Show label copies user interface

- Show Check Errors Window maximized
- Label Object Properties visible
- Check for updates

Format Options



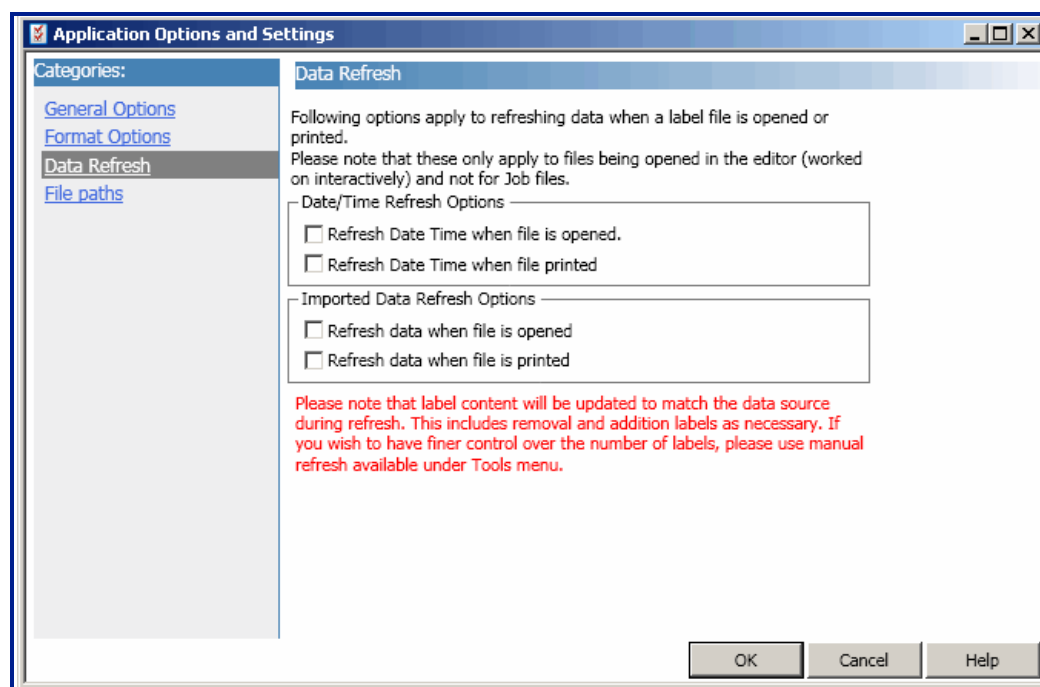
The Format Options is used to set the following default options:

- Font
- Size
- Style
- Horizontal and Vertical Justification
- Line Spacing
- Automatic Text Formatting (including Auto sizing and the Flip character to use when applying the Flip-Flop function)

Auto Size

Selecting this option automatically adjusts the text size to fit the element size. As the text overflows the element width, the font is decreased until it fits the line or reaches the minimum font size of 6 points. After this point, text overflows beyond the zone. If you delete characters, the font size starts increasing up to the original font size.

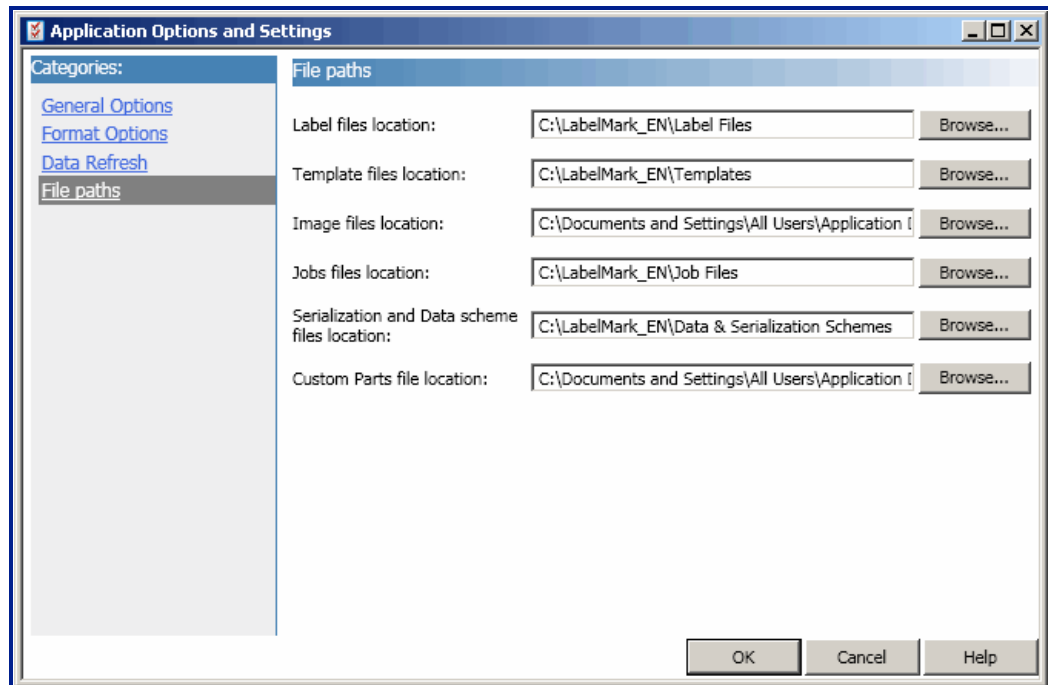
Data Refresh



The Data Refresh option is used to set the defaults for the following:

- Date/Time Refresh options
- Imported Data Refresh options

File Paths



The File Paths option is used to set the directory locations for the following:

- Label Files
- Template Files
- Image Files
- Jobs Files
- Serialization Files
- Custom Parts Files

Help

The Help function of LabelMark 5.0 is an electronic reference manual that shows you how to work with many of the features of the LabelMark 5.0 software. You can access the Help files at any time while working with the LabelMark 5.0 software. To access Help:

1. Choose **Help>User Guide**.

OR

Press **[F1]**.

The contents are arranged into books. To view and/or hide the contents of a specific book:

2. Double click the book.

The subcontents are displayed.

To open a particular subtopic, displaying its contents:

3. Click the page icon.

Many of the Help topics are cross-referenced and are displayed as links in the form of colored underlined words, or phrases. Clicking these links jumps to the referenced topic.

To return to the previous Help screen:

1. Click Back button.

OR

Press **[Backspace]**.

Breadcrumbs

The content hierarchy displays in the upper right corner of every screen. This hierarchy is known as “breadcrumbs.” To return to any topic listed in the breadcrumb trail:

1. Click the specific topic.

Help Search

To get Help on a particular word or topic:

1. Click Search tab.
2. Enter the word or topic for which you are searching.

Note: The search string is not case sensitive and you can enter spaces between words of the search string.

3. Click List Topics.
4. Click the item in the list, then click Display.

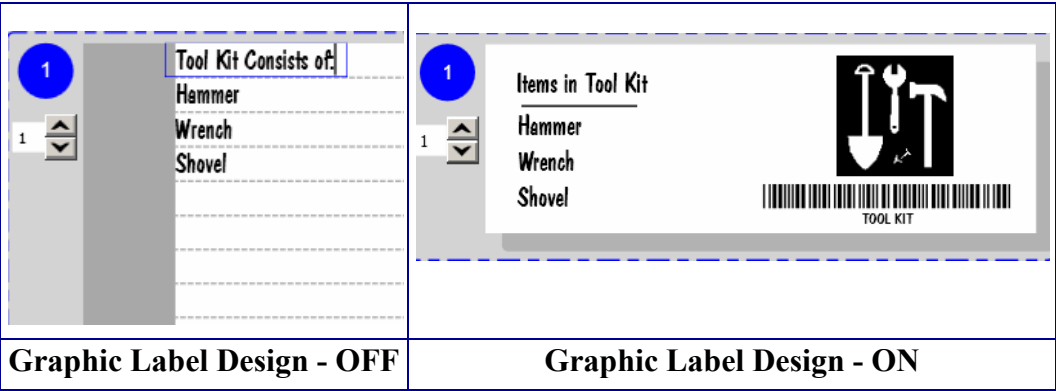
The searched-for word/phrases are highlighted throughout the topic.

Getting Started

This section describes the process of creating a label with minimal formatting, basic editing techniques, and printing the label.

Graphical Label Design

Before designing a label, determine what needs to be placed on the label. If your label design includes graphics, lines, rectangles, or barcodes, you must be in Graphical Label Design mode. If you do not select Allow Graphical Label Design, the label part number selected will display with lines available only for text.



When you select a part number in the Create New/Open dialog box, you can turn the Graphical Label Design option on or off by clicking the Allow Graphical Label Design option box. However, if you want to ensure that Graphical Label Design is always turned on (or off), set the property in the Tools>Options>General Options dialog box. (See [page 7](#) for more information.)

Create New Label File

A label file can be one label or multiple labels saved together as one file.

Start Page

When launching LabelMark, you are presented with the Start page. The Start page is similar to many Microsoft Windows™ programs that display a history of the most recently used files. The Start page displays the following items:

- The most recently used label parts (up to 5 parts can be displayed)
- A list of available printers containing label parts to use
- A list of the last 10 label files or templates used

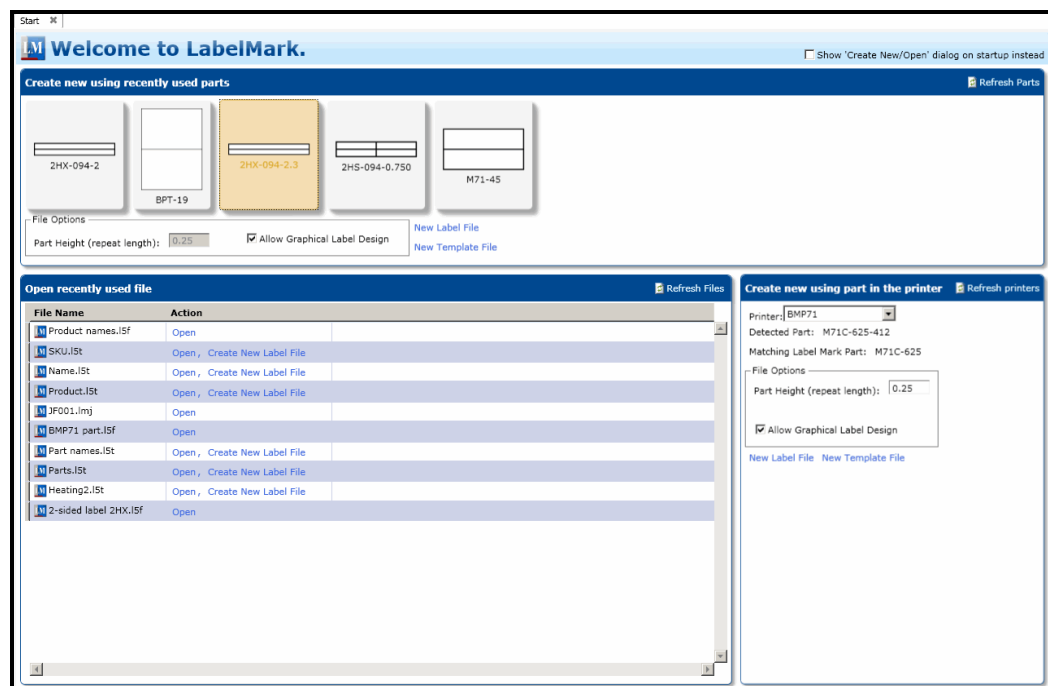
You can open saved files from the Start page or you can create new files based on a selected template design. You can also create new files based on previously used label parts in files, or currently installed in specific printers.

If this is your first time launching the program, this screen will be blank (i.e., no label parts or files will be listed). To create a new label file using a label part not listed on the Start page or if the Start page is blank:

1. Choose File>New.

OR, in the Standard toolbar:

Click New  .



Create a New File Based on a Previous Part

From the Start page, you can create a new label based on a part used in a previous file. The Start page must be open. (See [page 16](#) for information on opening the Start page if it currently is closed.)

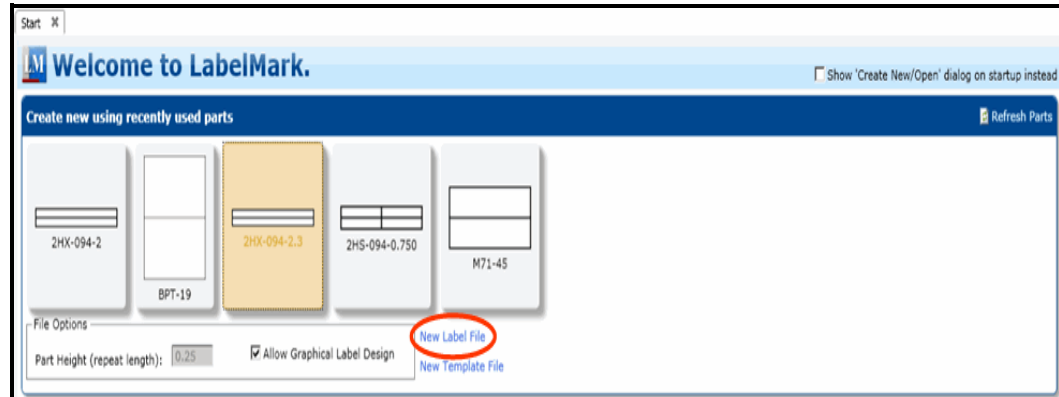
1. Click  document tab.

In the Create new using recently used parts section:

2. Click the part number to use.

3. Click New Label File.

A blank label file opens using the selected part.



Create a New File Based on Part in Printer

From the Start page, you can create a new label file based on a part currently installed in a selected printer. The Start page must be open. (See [page 16](#) for information on opening the Start page if it currently is closed.)

1. Click **Start** document tab.

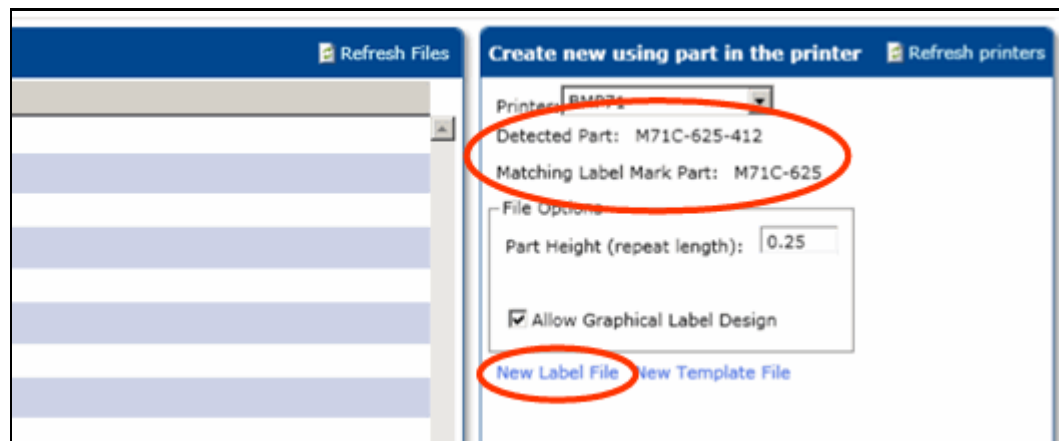
In the Create new using part in the printer section:

2. Click the down arrow in the *Printer* field and select the printer to use.

The label part currently installed in that printer is displayed in the Create new using part in the printer section, in the *Detected Part* and *Matching LabelMark Part*: fields.

3. In the Create new using part in the printer section, click **New Label File**.

A blank label file opens based on the part currently installed in the printer.



Open/Close Start Page

The Start page remains open (displayed as a document tab) while LabelMark is running. To return to the Start page at anytime during label creation:

1. Click  document tab.

To remove the Start up screen from your workspace:

2. Click the X on the Start tab.

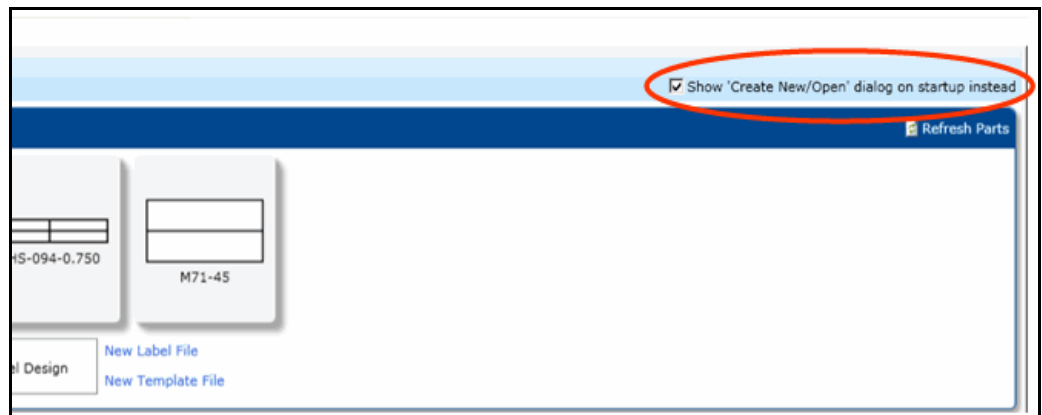
Re-Open Start Page

To re-open the Start screen once it has been closed:

1. Choose **File>Start page**.

You can bypass the Start page and go directly to the Create New/Open screen upon launch of your future LabelMark sessions. On the Start page, at the top right of the screen:

1. Click **Show 'Create New/Open' dialog on startup instead**.



The next time you launch a session of LabelMark, you will be taken directly to the Create New/Open screen. You will not see the Start page. But you can always get it back by selecting **File>Start page**.

Create New Open Dialog Box

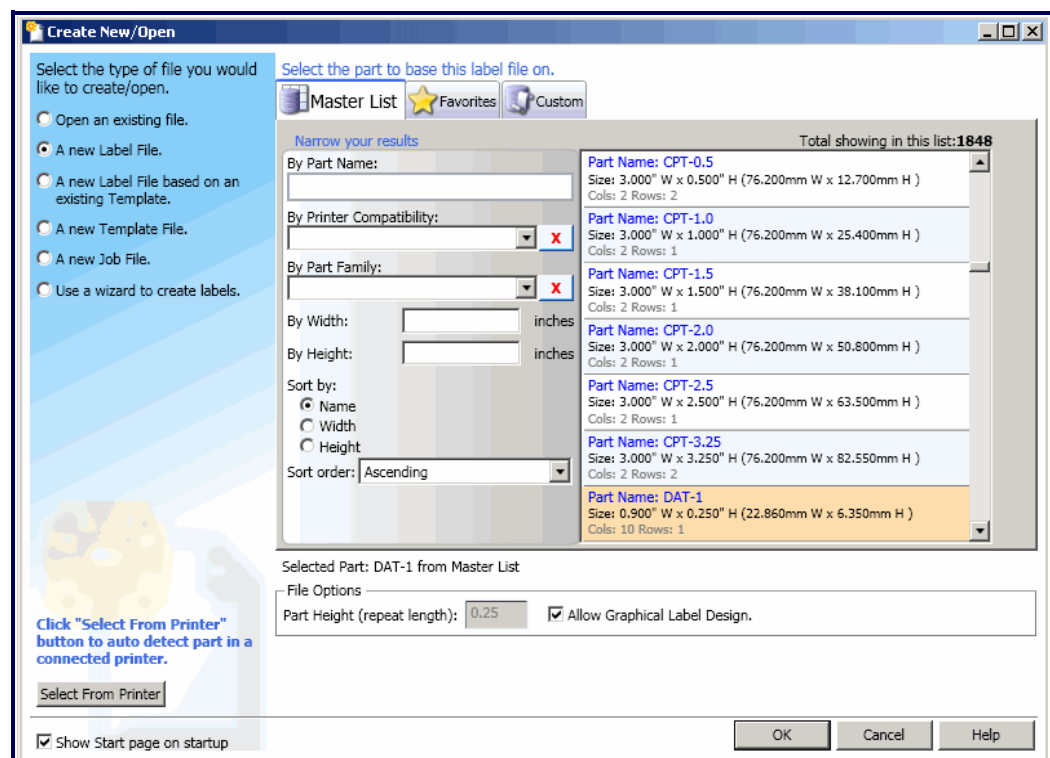
When launching LabelMark, you are immediately presented with the Start page from where you can create label files based on previously used parts. To create a file using parts not listed on the Start page (or if the Start page has been turned off):

1. Choose **File>New**.

OR, in the Standard Toolbar:

Click New .

You are presented with the Create New/Open dialog box.



The Create New dialog box defaults to the master Parts List. The Parts List is a list of media stock, the part name being the identifying code given to the specific media. For example, LAT-28 is the part name assigned to 8.5 x 11 stock.

To start a new label file:

1. Click the part number to use. (This is a scrollable list displaying the specifics about the part numbers.)
2. Click OK.

Searching the Master Parts List

You can narrow a large Master list of part numbers through searching. You can search by:

- Part Name
- Printer Compatibility
- Part Family
- Width
- Height

You can search on these fields individually or in combination. If searching in combination, the results are abstracted based on the order in which the fields are selected for search criteria. For example, if the first search criteria narrows the results to 100, the information in the next search field further filters those 100 results to a more narrow list. It does not search the entire database again. Likewise, if the data from the second search field is removed, the results returns to the part numbers displayed from the criteria in the first search field.

By Part Name

To search the master parts list by part name:

1. In the *By Part Name:* field, enter the name/number of the part you want to use.

As you enter the part number characters, or portions of the part numbers, the list immediately abstracts those part numbers that have the entered characters in that position in their name. The list narrows after each letter entered.

To return to the full Master list:

2. Highlight the text in the *By Part Name* field, then press **[Delete]**.

By Printer Compatibility

You can also search by Printer Compatibility. To search for parts from the Master List by printer:

1. In the *By Printer Compatibility* field, click the drop down arrow and select the desired printer.

Only those parts that are compatible with the selected printer are listed.

If data remains in the *By Part Name* field when you select Printer Compatibility, the returned part numbers are drawn from the smaller list previously abstracted from the *By Part Name* field search. If you want to search the entire Master list by printer compatibility, be sure the *By Part Name* field is empty.

To remove criteria from the *Printer Compatibility* field:

2. Click the red X next to the field.

This deletes the selected entry and immediately displays the Master list (or abstracted list) that existed before the Printer Compatibility field was selected.

By Part Family

The Part Family refers to the various types of label media, such as die cut, continuous, sleeve, etc. To search by Part Family:

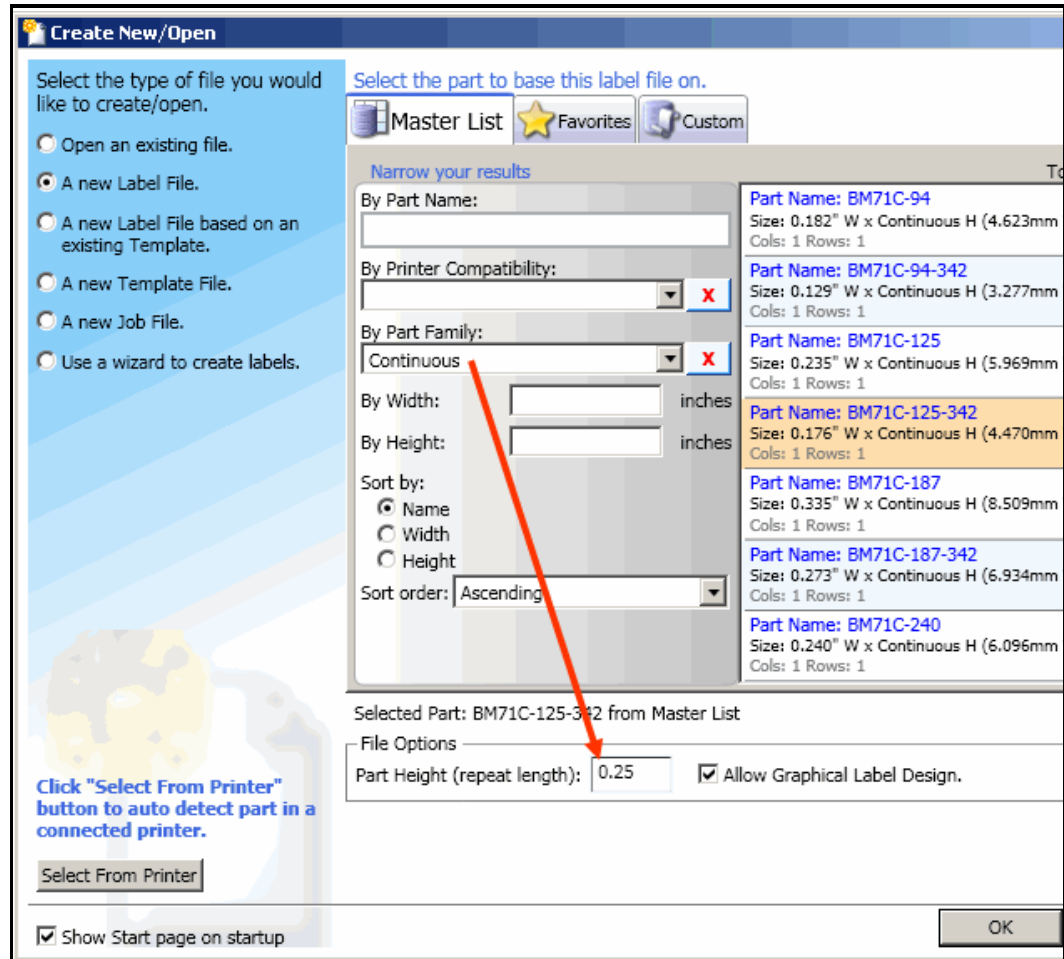
1. In the *By Part Family* field, click the drop down arrow and select the desired Part Family.

Only those parts that are contained within the selected Part Family are displayed.

To remove criteria from the *Part Family* field:

2. Click the red X next to the field.

Note: You can divide Part Family “continuous” labels into equal lengths by entering the length in the *Part Height* field under File Options at the bottom of the Create New/Open dialog box.



By Width or Height

To search for specific part numbers based on the Width or Height of the label you want to use:

1. Click the *Width* or *Height* field.
2. Enter the preferred width or height of the label for which you are searching. The width or height is entered in inches or millimeters, depending on the property selected in Tools>Options>General Options dialog box. (See [page 7](#) for more information.)

Select From Printer

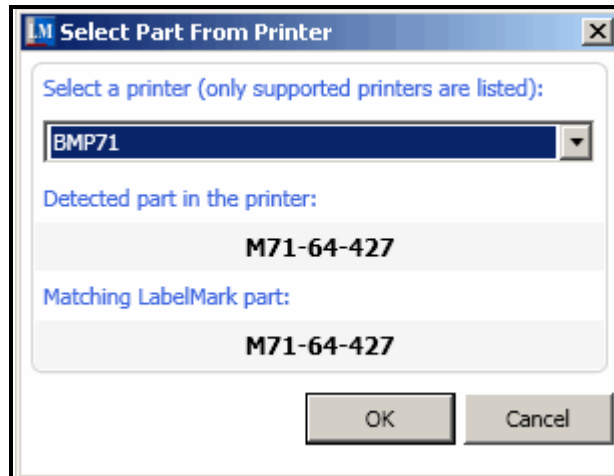
Rather than searching for a specific part number, LabelMark can automatically select the part number of a label that is installed in a printer currently connected to your PC.

Note: In order for LabelMark to identify the specific label part installed on a printer, the printer must be connected to the PC and turned ON.

To find a matching label part, on the Create New/Open screen:

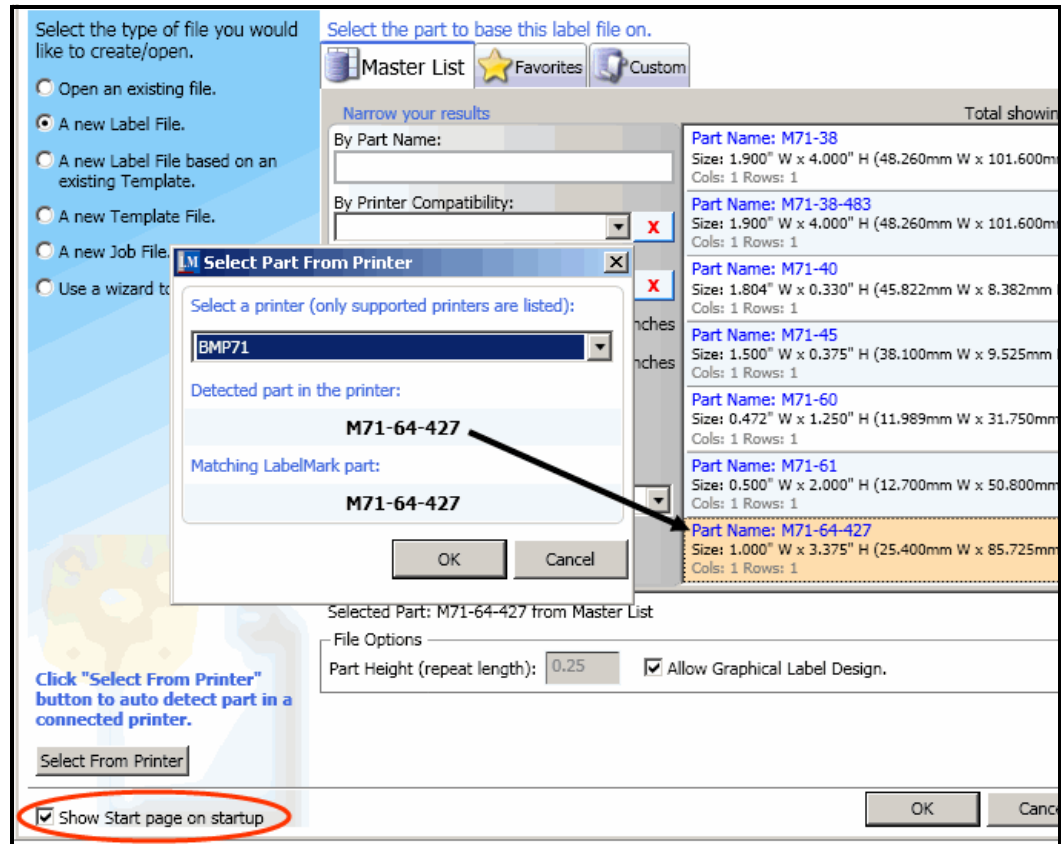
1. Click Select From Printer  button.

The pop-up dialog box lists only those printers directly connected to your PC. (No network printers are listed.)



2. Click the down arrow and select the connected printer from the list.
3. When the matching part is displayed, click OK.

The label is selected in the Create New/Open dialog box.



Re-launch Start Page

If the Start page has been turned off so it does not display on start up of LabelMark, you can reset the option to display the Start page on your next launch of LabelMark. To reset automatic Start page display:

1. On the Create New/Open dialog box, click **Show Start page on startup**.

The next time you launch LabelMark, the Start page will display.

Once the part number is selected and all desired extra options are selected (or de-selected), to use the label, on the Create New/Open dialog box:

2. Click OK.

Editor

The Label Editor is activated in the Workspace area of the application window. The Label Editor has two types of views.

- Single label view, where only one label is visible at a time.
- Multi-label view, where multiple labels are laid out in rows and columns, similar to the way they are laid out on the liner. The labels are numbered, left to right, top to bottom.

By default, the Editor displays in multi-label view. (If a two-sided label is the selected part, the “side 1 only” view is the default.) You can switch between the above two views.

In multi-label view, the Editor displays the maximum number of labels that can fit in the Editor window, even though the labels are not yet created.

Horizontal and vertical rulers (located at the top and on the left side of the Editor) are visible when a single label is viewed. The ruler measurement units are based on the measurement units that you set in the Options function. (See [page 7](#) for more information.) The rulers track the mouse movement for cursor position and highlights the label’s editable area.

View

When you start a new label file, if the selected part number contains more than one label, it displays the multiple labels on the screen with a circled number next to each label to indicate where that label is on the media liner.

To view one label in a multi-label layout:

1. Click the label you want to view alone.
2. Choose **View>Single Label Layout**

That label displays by itself in the upper left corner of the screen.

Note: When applying serialization, adding date/time text, or using the Command Multiplier, you do not have to have all labels visible.

To view all the labels in a multi-label layout:

1. Choose **View> Multiple Label Layout**.

Two-Sided Labels

Some label parts allow printing on both sides of the label. To view each side, separately or together:

1. Choose **View>Two-Sided Sleeve>Side #** (where # is the number of the side you want to view).

OR


Click one of the 2-sided buttons:



Duplicate Data on Second Side

When working with 2-sided labels, you can duplicate all data (text, graphics, barcodes, etc.) placed on one side of the label onto the other side of the label. You do not have to select data to duplicate. If you do want to duplicate only one or two elements on a label, use the Command Multiplier (see page [page 56](#)).

To duplicate data onto the second side of a 2-sided label, once data has been placed on the first side:

1. Click Duplicate data on second side  button.

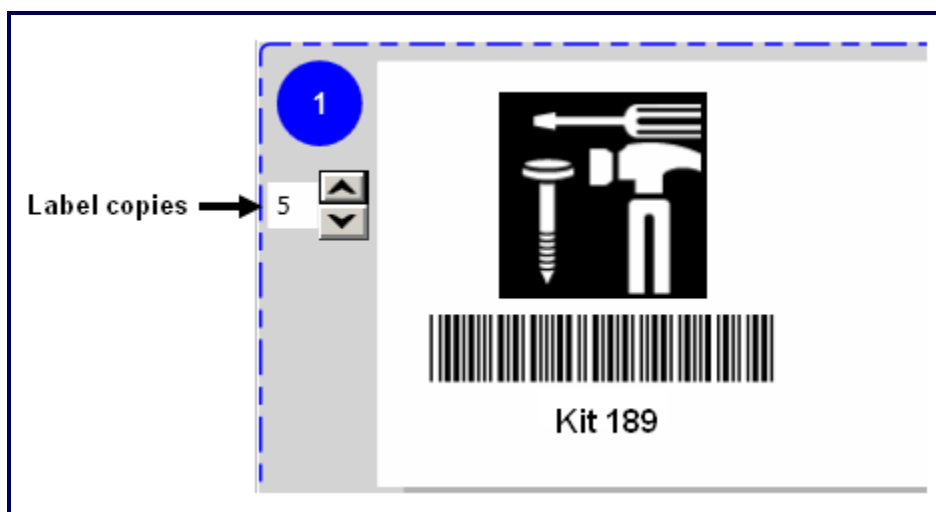
OR

Choose **Edit>Duplicate data on second side**.

Duplicated data on the second side can be moved independently from the data on the first side of the label.

Label Copies

You can indicate the number of copies of a single label to print by using the Label Copies toggle button. When viewing, the toggle button displays next to each label indicating that you can set different number of copies for each label. The summation of copies for each individual label displays in the Total labels: field in the Print dialog box. (See “Print Dialog Box” on [page 35](#) for more information.)



To display the Label Copies toggle button:

1. Choose **View>Label Copies**.

To indicate the number of copies to print of that particular label:

2. Click the up/down toggles.

The Label Copies option can be removed from the Workspace by selecting View>Label Copies again to remove the checkmark.

Go To a Label

Regardless of which view you are in (single or multiple labels), you can move to different labels in the file using the Go To function. To go to a specific label, if the label is not visible on the screen:

1. Choose **Edit>Go To Label...**
OR
Press **[Ctrl+G]**.
2. Enter the number of the label you want to access.
3. Click OK.
OR
Press **[Enter]**.

Label Navigation

If you are in Single Label Layout, the Label Navigation buttons display on the right side of the Status Bar.



To go to the a specific label in the file:

1. Highlight the current number in the Label Navigation numbered field.
2. Enter the number of the label you want to go to.
3. Press **[Enter]**.

To move to the next label:

4. Click Next .

To move to the previous label:

5. Click Previous .

To move to the last label in the file:

6. Click Last .

To move to the first label in the file:

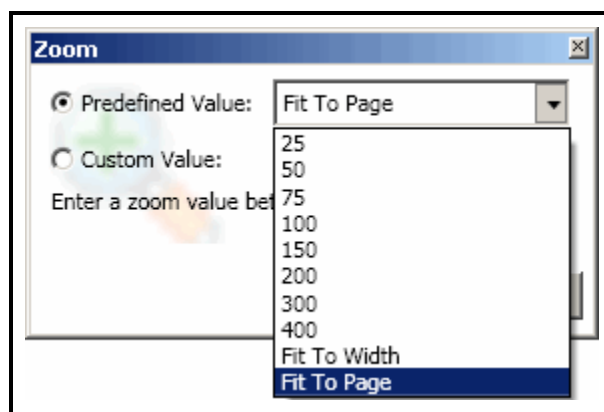
7. Click First .

Zoom

The Editor supports zooming functionality in all views. You can zoom from 25% to 800%. Zoom factors in 25% increments, although you can enter a custom zoom percentage at any increment between 25% and 800%.

Fit to Width zooms in on the first row of labels so that the entire width of the row fits the current width of the Workspace window

Fit to Page zooms in on the first row of labels so that the entire row, width and height, can be viewed at one time.



The Editor supports horizontal and vertical scrolling when displayed elements do not fit the display area.

To zoom in or out of a label:

1. Choose **View>Zoom....**
2. Click the drop down arrow in the *Predefined Value* field and select the zoom percentage desired.
3. Click OK.

If the zoom percentage is not available in the Predefined Value field:

1. Click Custom Value radio button.
2. Enter the percentage desired.
3. Click OK.

Quick Zoom

A Zoom control scale displays in the lower right corner of the Status Bar. To quickly change the zoom percentage of the label file:



1. Drag the zoom control button to the right of the scale to increase the size.
2. Drag the zoom control button to the left of the scale to decrease the size.










As you drag the zoom button, the zoom percentage displays in a pop-up box directly above the zoom control button.













Note: By clicking the zoom line along which the button travels, you can change the zoom incrementally 25% on each click.

















OR

3. Click the  or  to increase or decrease the zoom percentage by 10% at a time.

Cursor Movement

Function	Key	Description
Scroll Up		In a multi-label file, scrolls one label row up.
Scroll Down		In a multi-label file, scrolls one label row down.
First		<ul style="list-style-type: none"> Moves to the first label in the file. In Text Element, moves to the beginning of the line of text.
Last		<ul style="list-style-type: none"> Moves to the last label in the file. In Text Element, moves to the end of the line of text.
Move Up		<ul style="list-style-type: none"> If a label is selected in a multi-label file, moves to the label above. If on a label element, selects the element above the current element. If on the last element, moves to the label above, selecting the bottom element on that label.
Move Down		<ul style="list-style-type: none"> If a label is selected in a multi-label file, moves to the label below. If on a label element, selects the element below the current element. If on the last element, moves to the label below, selecting the top element on that label.
Move Left		<ul style="list-style-type: none"> If a label is selected in a multi-label file, moves to the label on the left. If on a label element, selects the element to the left of the current selected element. If on the top left element, moves to the label on the left, selecting the right-most element on that label.

Function	Key	Description
Move Right		<ul style="list-style-type: none"> If a label is selected in a multi-label file, moves to the label on the right. If on a label element, selects the element to the right of the current selected element. If on the right-most element, moves to the label on the right, selecting the left-most element on that label.
Next Label		Moves to the next label in a file.
Previous Label		Moves to the previous label in a file.
Nudge Element Up		Nudges a selected element up by one grid unit.
Nudge Element Down		Nudges a selected element down by one grid unit.
Nudge Element Left		Nudges a selected element left by one grid unit.
Nudge Element Right		Nudges a selected element right by one grid unit.
Go To		Invokes the GO TO Label dialog box, to go to a specific label.
Find		Invokes the Find dialog box, to search for specific text in a label file.
Find Next		Finds the next occurrence of the searched for text.
Find and Replace		Invokes the Find and Replace dialog box to replace searched-for text with different text.
Select All Elements		Selects all elements on a label.

Function	Key	Description
Select All Labels	 +  + 	Selects all labels in the label file.
Cancel Current Action		Cancels the current action, which includes canceling a context menu or a dialog box.
Clipboard Copy	 + 	Copies selected elements or labels and places the duplicates on the clipboard.
Clipboard Cut	 + 	Removes selected elements or labels from the Editor and places them on the clipboard. This action(s) supports undo/redo.
Clipboard Paste	 + 	Pastes the contents from the clipboard onto a selected label. This action(s) supports undo/redo.
Undo	 + 	Undo the last action. Puts the element or label back to the state it was in before the last action was taken.
Redo	 + 	Redo the previous action that was “undone.” Puts the element or label back to the state it was in before Undo was enacted.
Command Multiplier	 + 	Invokes the Command Multiplier dialog box. Copies objects or the contents of entire labels and pastes the items multiple times, according to your specifications. (See “Data Bound (Linked) Objects” on page 88 for more information.)

Mouse Navigation

Function	Button Action	Description
Select	Left Click	Selects a label element or the label itself.
Context Menu	Right Click	Displays the applicable context menu for the selected element or label.
Extended Multi-Select Items	CTRL + Left Click	Used to select one or more non-contiguous elements or labels. (Non-contiguous refers to elements or labels that are not next to each other.)
Multi-Select Contiguous Items	SHIFT + Left Click	Used to select a range of contiguous labels. (Contiguous refers to labels next to each other.) This function does not apply to elements.
Scroll Up/Down	Scroll Wheel	If vertical scrolling is enabled, scrolls the document up or down.
Zoom	CTRL + Scroll Wheel	Zooms a label up or down. To Zoom Out, hold the CTRL key while scrolling down. To Zoom IN, hold the CTRL key while scrolling up.
Drag and Drop/Move	Left Button Drag	Moves a selected label element within a label. Resizes the element if the mouse is positioned on one of the handles of the selected element.
Lasso	Left Button Drag	Selects multiple items if the mouse is NOT positioned on any selected item. (See “Selecting Multiple Elements” on page 46 for more information.)

Adding Text

Once a label or template file is created or opened, the label editor is activated for the chosen label part. If not using Graphical Label Design mode, you are automatically in text mode and only text can be added to the label. The cursor displays as an "I-beam" indicating text can be entered.

To add text to a label:

1. Click on the label where text should be added.

A blue dotted line displays around the label indicating that label is selected, i.e., the focus is directed to that label.


2. Type the text.

Graphical Label Design

If using Graphical Label Design mode, to add text:

1. Click on the label where text should be added.
2. Choose **Insert>Label Objects>Text**.

OR

On the Action toolbar, click the Text button .

The mouse pointer becomes an I-beam, indicating that text can be entered.

3. Click the mouse where the text should be placed.
4. Enter the text.

A border displays around the text as it is being entered. This border represents the text line.

5. When finished entering the text, click anywhere on the screen to remove the typing line borders.

When in Graphical Label Design mode, the Text tool, if selected, remains in use until some other tool is selected. This is known as a "sticky" tool.

Print a Label File

Print Preview

While the Editor displays labels as they appear on the liner, to get a better view of how the data will register on the actual printed labels, use Print Preview.


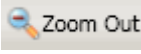
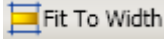
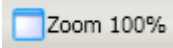

To preview your label file, from the Editing screen:

1. Choose **File>Print Preview**.

OR

Click Print Preview .

The label file displays, at 100%, as they will print on the selected printer.

2. To view labels close up, click Zoom In .
3. Click Zoom Out  to lower the zoom percentage.
4. Click Fit to Width  to display labels across the width of the preview screen.
5. To return to normal print preview, click Zoom 100% .
6. To close the print preview window, click Close .

If, after previewing the labels, you want to print, from the Print Preview window:

7. Click Print .

This displays the Print dialog box, where you can change the printer, select specific labels to print, or indicate a number of copies to print.

Print Dialog Box

Print

Printer Information

Name: BMP71 Properties

Status: Ready Print to File

Type: BMP71

Where: USB002

Comment: BMP71,BMP71,

Labels to print

☒ File label copies

☐ All labels

☐ Selected labels only

☐ Range of labels

Copies: 1

Total labels: 1

Print range definitions

Start	End	Label Copies	Range Copies	Sub Total

Add Remove

Printer Position Adjustment

Horizontal: 0

Vertical: 0

Print First Row

Label Saver Options

Row: 1

Column: 1

Side To Print

☒ Side 1

☐ Side 2

☐ Both

Print second side in:

Standard

Print Preview Print Cancel Help


For each label file you want to print, you can do the following:

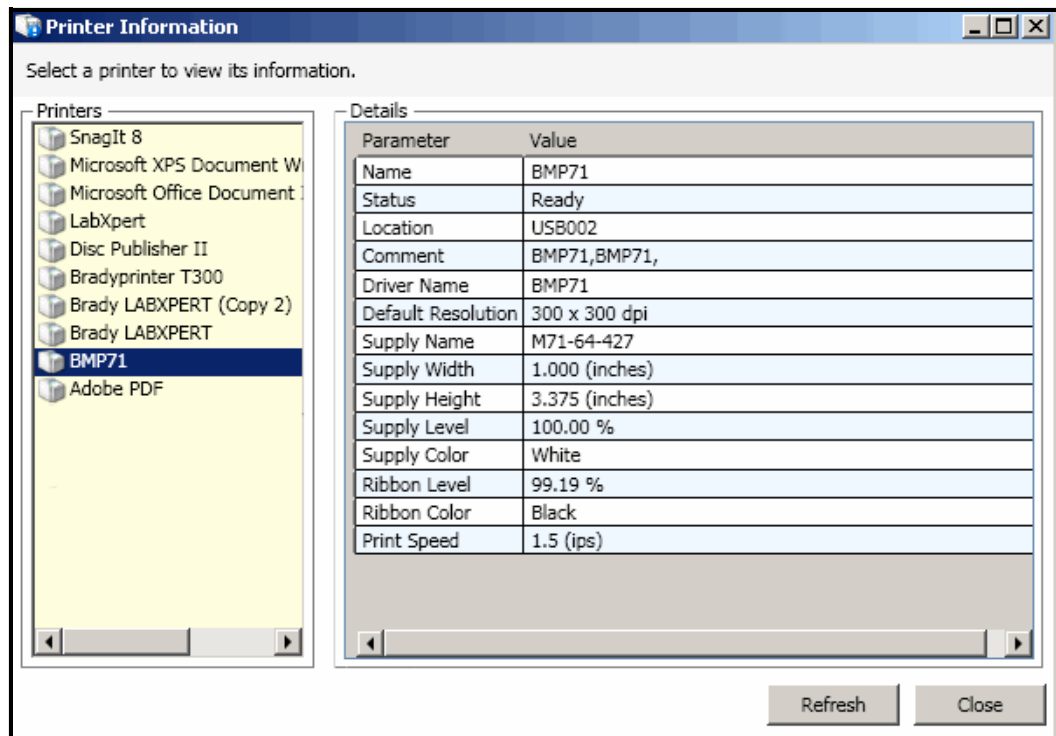
- Select the printer you want to use to print the label file
- Set the number of copies to print. (By default, only one copy of labels containing data prints at a time.)
- Set the range of labels to print. (By default, all labels with data print.)
- For 2-sided sleeve material, select which side to print (side one, side two, or both).
- Select whether to print second side as standard or reverse (white on black).
- Test print your first row of labels and adjust horizontal and/or vertical print position offsets.
- Print in label saver mode where you can choose to print more than one row or column per label.

Printer Information

Before selecting a printer to print your labels, you may want to gather information about a particular printer. The Printer Information screen lists all printers that have been identified to your PC. It lists the printer name, its location, status, driver name, and resolution. In addition, if a Brady printer supporting bidirectional communication is connected directly to your PC and is turned on, the Printer Information screen displays specifics about the label and ribbon currently installed on that printer.

To view printer information:

1. Click the Printer Information  icon.
2. In the list presented, click the printer whose information you want to view.



3. When finished, click the Close  button.

Selecting a Printer

To print a label file, one label in a file, or a range of labels in a file, with the label file active:

1. Choose **File>Print**.

OR

Click Print  (on the Standard toolbar or from Print Preview).

In the *Name:* field of the print dialog box, the name of the current, or last used printer is displayed. The name of this printer is also displayed in a tab at the bottom of the screen. You are presented with a list of installed printers from which to choose. To switch to a different printer:

2. Click the drop down arrow in the *Name:* field and select the printer you want to use.

When you create labels, the predesigned label templates are set up to print on a specific printer. If you change the printer, you may have to adjust the print position (registration) so the information prints correctly on the labels.

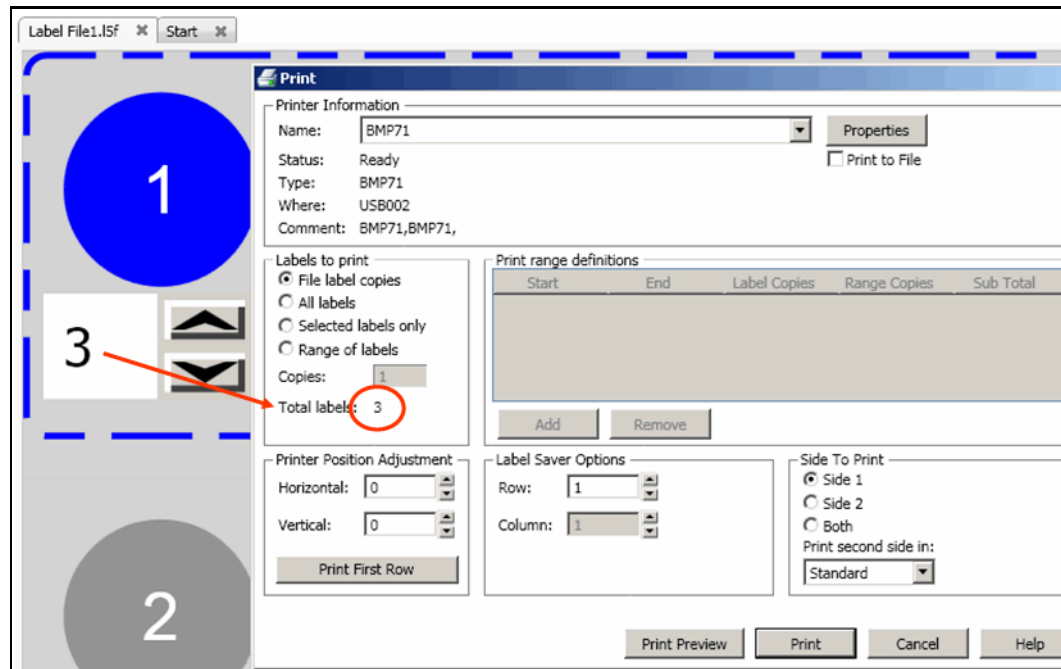
3. Adjust the print position (if needed) by entering the horizontal and vertical position in the *Print position adjustment* field.

Note: Use numbers to enter the Horizontal and Vertical position. The positioning is measured in inches or millimeters, depending on what you have set in the General Options. You can enter a fraction as a decimal (e.g., 1/4 inch is entered as 0.25).

Copies

In the Labels to print section, *File label copies* is the default. This prints all labels in the label file that contain data.

If you use the Label Copies toggle button in the Workspace, the indicated number of copies automatically displays in the *Total labels:* field in the Print dialog box.



To print multiple copies of an entire set of labels, in the **Labels to print** section of the print dialog box:

1. Click *All labels* radio button.
2. In the *Copies* field, enter the desired number of copies.

Printing Specific Labels

If you want to print only one label in a label file:

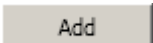
1. Select the label you want to print.
2. Choose **File>Print**.

OR

Click .

3. In the **Labels to print** section of the Print dialog box, click *Selected labels only* radio button.

If you want to print a number of labels from a label file, but not the entire label file:

4. In the **Labels to print** section of the Print dialog box, click *Range of labels* radio button.
5. In the **Print range definitions** section of the Print dialog box, click .
6. Click the *Start* field and enter the label number that will start the range to print.
7. Click the *End* field and enter the label number that ends the range to print.
8. To print multiple copies of the selected range, click *Range Copies* field in the Print range definitions section.
9. Enter the number of copies of the selected range to print.

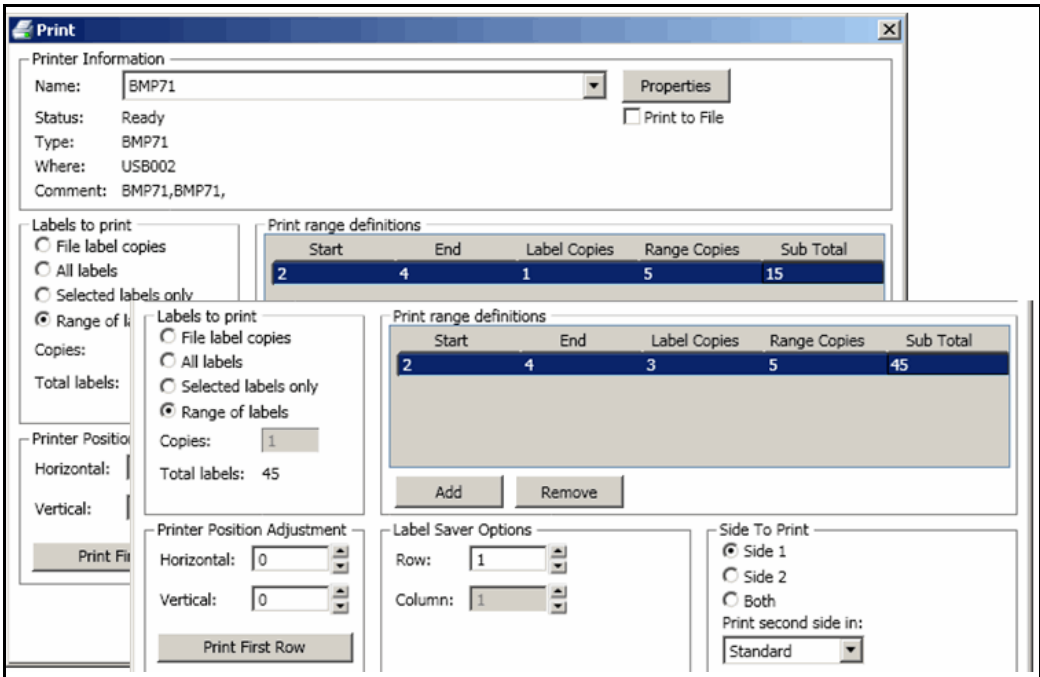
The *Sub Total* field reflects the number of labels in the specified range multiplied by the number of copies in the *Range Copies* field. If the subtotal number does not immediately display, click the *Sub Total* field to refresh the screen.

In addition to the Range Copies, if you enter a number in the *Label Copies* field, the *Sub Total* field reflects the range of labels to print multiplied by the number in the *Label Copies* field.

Example: The range of labels to print starts with label #2 and ends with label #4. That is three labels to print (2, 3, and 4). If the Range Copies to print is 5, the subtotal would be 15 (3 labels x 5 copies = 15 labels).

If you enter another number of copies in the Label Copies field, the subtotal will be multiplied by this number and you will get more sets of labels printed.

In the above example, you have a subtotal of 15 labels. The Label Copies number is 3, the Sub Total field indicates 45 labels will be printed. (Sub Total 15 labels x Label Copies: 3; 15 x 3 = 45.)



Range Copies vs. Label Copies

You can print copies of the range or copies of the label or both. The difference between the two copy options is how the labels print out - collated or non-collated.

Range Copies prints collated, meaning all labels in the range print once, then the entire range of labels sequence prints again, until all copies have been printed.

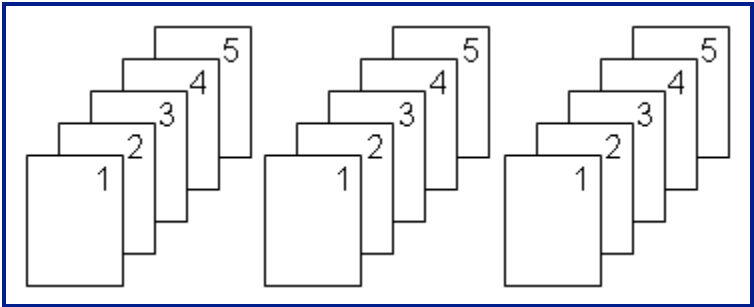


Figure 1 • Range Copies - three copies of five labels, collated

Label Copies print non-collated, meaning all first labels in the selected print range print out, then all second labels, etc.

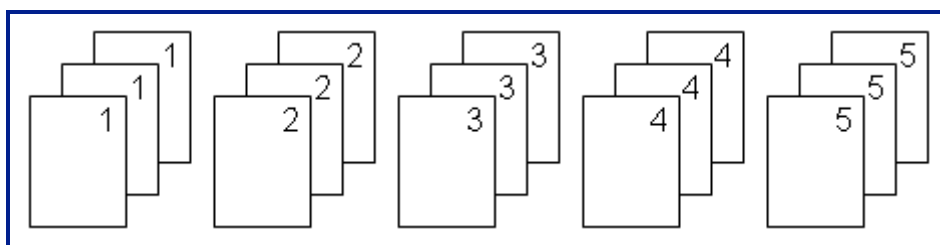


Figure 2 • Label Copies - three copies of five labels, non-collated

Label Copies takes precedence over Range Copies if both are specified.


Test Print Labels

Before sending a label file to the printer, you may want to view some of the physical labels to determine the precise placement of data. While Print Preview shows placement of data on a virtual label part, due to minute discrepancies in label placement on the liner or feeding mechanisms of specific printers, the label alignment may need to be slightly adjusted. To view the actual placement of data on the label part, test print your labels. Test printing prints the first row of your data (not manufacturer's pre-designed data) on the physical label part. Therefore, if the data placement needs some adjustment, that can be done before you waste an entire sheet or roll of labels.

To test print the first row of labels, with the label file active:

1. Click Print  button.

In the Print dialog box:

2. Click  button (located in the **Printer Position Adjustment** section of the Print dialog box).

If the data needs to be adjusted:

3. Click the toggle button in the *Horizontal* and/or *Vertical* field.

OR

Highlight the number in the field and enter a new adjustment number.

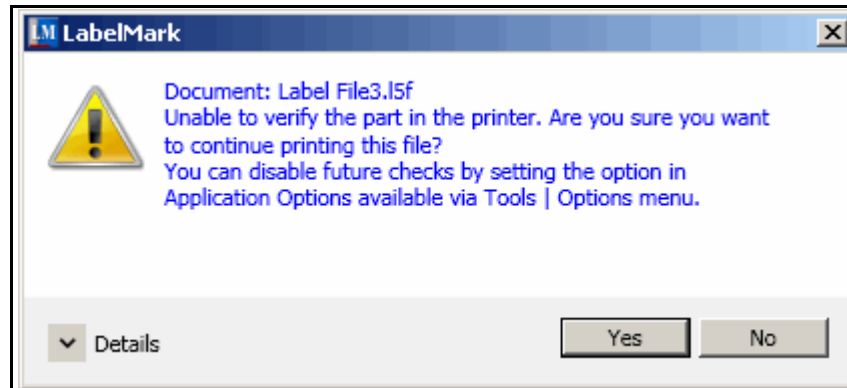
(The adjustment numbers are measured in inches or millimeters, depending on which unit of measure you have chosen in Tools>Options.)

Print the Labels

When ready to print your labels, from the Print Dialog box:

1. Click .

Depending on the printer being used, if the label part loaded in the printer is not the label part you used to create the label, an error message displays indicating the discrepancy.



If you want to continue to print:

2. Click Yes on the error message.

OR

Click No to remove the error message and cancel the print function.

Formatting a Label

Each label contains elements that represent user content, such as text, barcode etc. This section details these elements.

Note: To use any of these elements, you must be in Graphical Label Design. This option is set in the Create New/Open dialog box or in the Tools>Options dialog box. If this option is not selected, the label opens in Text mode displaying lines where you can only enter text.

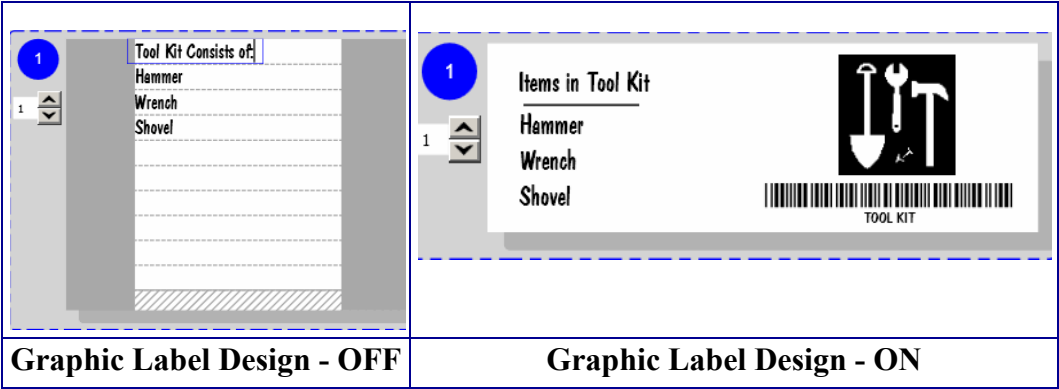


Figure 1 • Text Only and Graphical Mode label design

Behavior Common to All Label Objects

Label Objects are tools used to place elements on a label. These objects include:

- Text
- Graphics (Pictures and symbols)
- Lines
- Rectangles
- Barcodes

Elements are placed on the label through the use of label objects found on the Action toolbar or in the Insert>Label Objects menu. To place an element on a label:

1. In the Action toolbar, click the label object to use.

OR

Choose **Insert>Label Objects>(Object to use)**.

2. With the label object selected, draw a frame on the label that will contain a graphic.

OR, if using the text element:

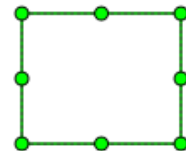
Click the mouse on the label where the text should begin. (The line length automatically increases as you enter text.)

Selecting an Object

In order to format, edit, size, or move an element, it must be selected. Selecting an element places the focus on the element, enabling formatting functions to be performed only on that item. To select an element:

1. Using the Selection tool , click the element.

A series of dots display around the element, one on each corner and one on each side. These dots are called “handles.” The presence of the handles indicates that the element is selected.



To remove the handles:

2. Click anywhere on the screen.

The handles on the elements may display in different colors, each color signifying a specific rule for resizing and moving the element. The following table illustrates these rules.

Handle Color	Description
Clear (on text elements)	Clear (or solid white) handles indicate the element cannot be resized by dragging handle. To resize text, you must change the font size. While you cannot resize the text element by dragging a handle, you can still move the text element to different areas on the label.
Clear (on graphic elements)	Clear (or solid white) handles on a graphic element indicate that you cannot resize the element in the direction of that handle. Even though you may not be able to resize, you can still move the graphic to a different area on the label.
Green (on graphic elements)	Green handles indicate the graphic can be resized by dragging the handle in the direction of the handle.
Red (on graphic elements)	Red handles indicate that part of the element is outside the printable area.
Green Locks	Green, padlock-shaped handles indicate the element is locked and cannot be resized or moved to different areas on the label using the mouse. You can, however, adjust the size and position properties of the element using the Properties box at the right.
Clear (White) Locks	The Clear (or solid white) padlock-shaped handles indicate the element cannot be sized or repositioned by any means (mouse or Properties box). The element is locked.

Selecting Multiple Elements

You can perform some functions on multiple elements at one time (such as moving, copying, etc.), provided those elements are all selected. The following table describes how to select multiple elements or labels.

Selection Items	Action	Procedure
Elements	Ctrl + Left Click	Holding the CTRL key, click the left mouse button on the elements to be selected.
Elements	Lasso* (See Figure 2 on page 47)	<ol style="list-style-type: none"> 1. Position the mouse on a corner of the label just above, below, left or right of the elements you want to select. DO NOT PLACE THE MOUSE ON AN ELEMENT! 2. Drag the mouse diagonally to “draw” the selection line (lasso) around the elements you want to select.
Labels (Non-contiguous)	Ctrl + Left Click	<p>Holding the CTRL key, click the left mouse button on the labels to be selected.</p> <p>The labels DO NOT have to be next to each other.</p>
Labels (Contiguous)	Shift + Left Click	<ol style="list-style-type: none"> 1. Click the first label to be included in the selection. 2. Holding the Shift key, click the last label to be included in the selection. <p>The labels MUST BE next to each other, in a row or column.</p>

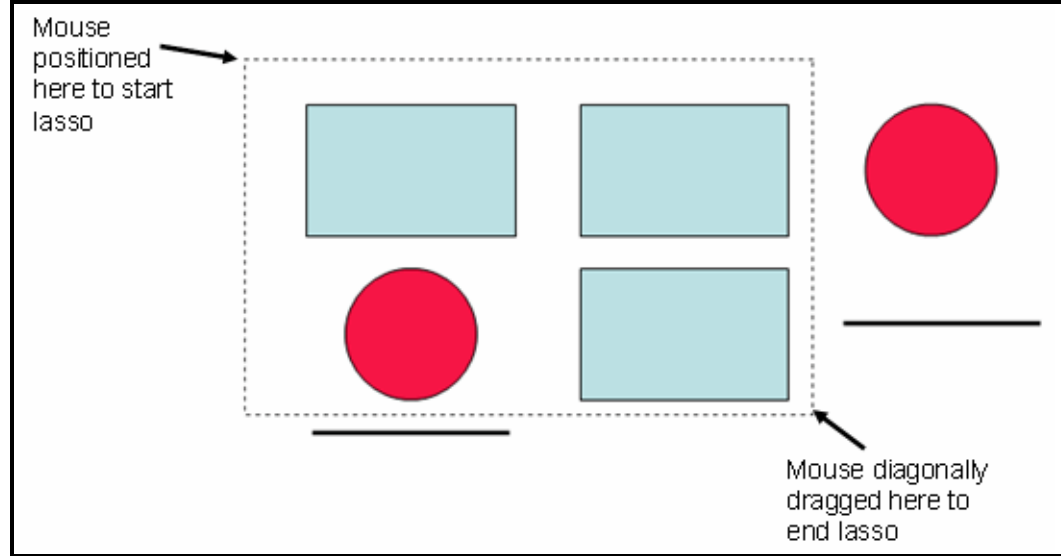


Figure 2 • Demonstration of lasso technique

Locking Elements on a Label

Locking an element disables it, preventing it from being edited, sized, or moved. When locked, the selection handles change appearance, indicating the element is in a locked state.

To lock an element:

1. Click the element to display the handles.
2. Choose **Edit>Lock/Unlock>Lock**.

To unlock an element, thereby freeing up an element for editing:

1. Click the locked element to display the handles.
2. Choose **Edit>Lock/Unlock>Unlock**.

If you want to lock all elements on a label, choose Lock All under the Edit>Lock/Unlock menu. If locking everything, you do not have to select any particular element on the label. Likewise, if you are not sure which element is locked, choosing Unlock All from the Edit>Lock/Unlock menu unlocks everything without having to first select an element.

Move Element

To move an element to another location on the label:

1. Click the element to display the handles.
2. Place the mouse on the element itself (NOT on a handle)

The mouse turns into a cross.

3. Drag the element to the desired location on the label.
4. When finished, click anywhere on the screen to remove the handles from the element.

Properties

When a label element is selected, the Properties box displays. Use the Properties box to make desired changes to the element. The options available in the Properties box varies according to the element selected.

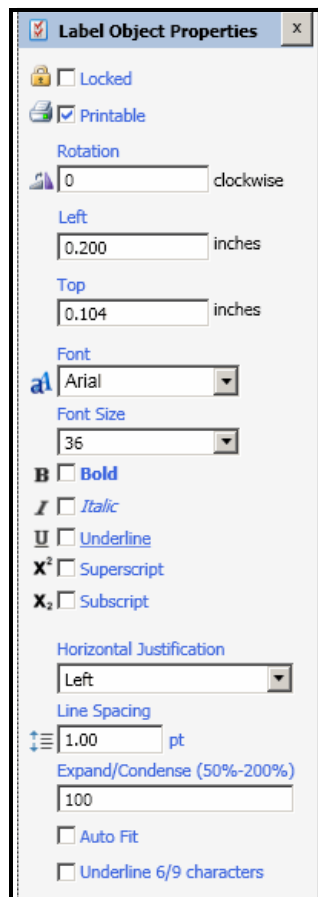


Figure 3 • Text element Properties box.

- To adjust the properties of an element:
1. On the label, click the element you want to format.
 2. In the displayed Properties box, make the editing changes desired.
- The formatting changes to the element display.

Alignment

The Align function aligns elements on a label, horizontally or vertically to each other. Because you are aligning elements to each other, at least two elements must be selected in order to use the align function.

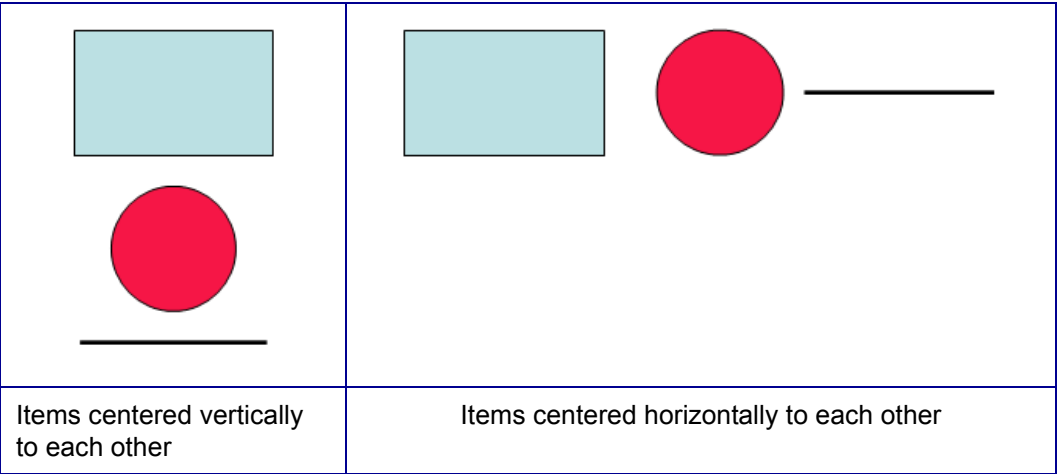


Figure 4 • Example of vertical and horizontal alignment

If you apply top, middle, or bottom alignment to items centered vertically to each other (or apply left, center, or right alignment to items centered horizontally to each other), the elements will align on top of each other, creating a layered effect. (See “Z-Order” on [page 51](#) for more information.)

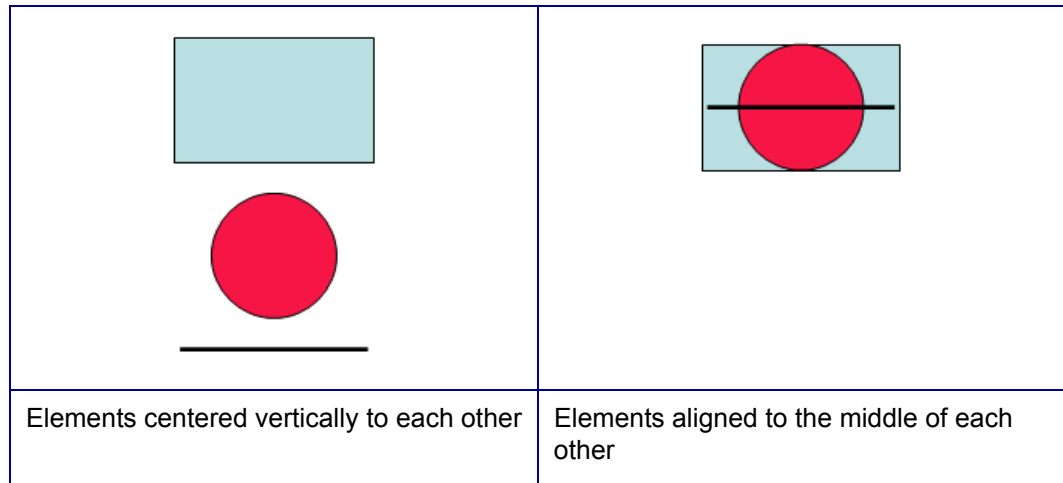


Figure 5 • Example of vertical selection with horizontal alignment

To align elements:

1. Select the elements to align to each other.

(See “Selecting an Object” on page 44 for more information.)


2. Choose **Format>Align**.
3. Choose the alignment desired.

Center on Label

To place an element (text or graphic) directly in the middle of a label (vertically and horizontally), use the center objects command.

1. Click the element to display handles.

To center the element vertically on the label:

2. On the Formatting toolbar, click Center Object Vertically .

OR

Choose **Format>Center Object Vertically**.

To center the element horizontally on the label:

3. On the Formatting toolbar, click Center Object Horizontally .

OR

Choose **Format>Center Object Horizontally**.

You can center a number of elements vertically or horizontally on a label at one time. The elements, however, will retain their respective original distance from each other. In other words, if the elements have previously been aligned to each other, they will retain their alignment but be centered on the label as a group.

Z-Order

Elements can be stacked one on top of the other, such as text over a graphic, to form what appears to be one element. Z-Order refers to the arrangement (order) of the elements, in front or behind each other. To get the desired effect, rearrange the layers.

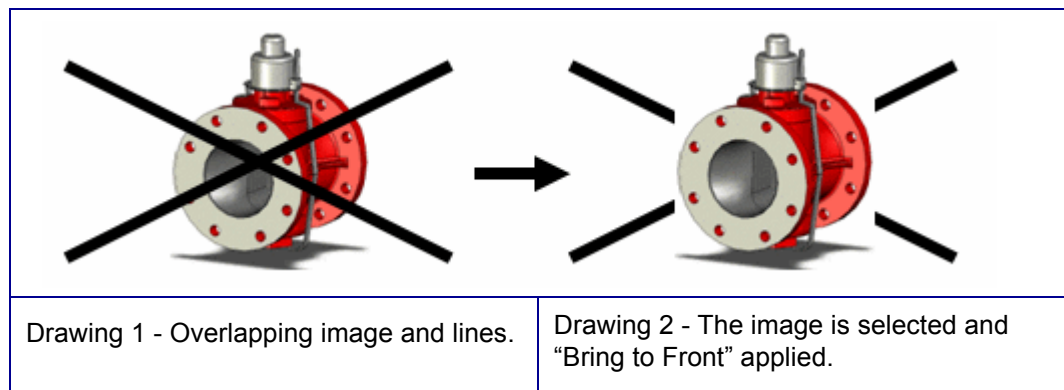




Figure 6 • Example of overlapping elements

To rearrange the overlapping elements:

1. Click one of the elements in the stack.
2. Depending on how you want to stack the elements, in the Formatting toolbar, click Bring to Front  or Send to Back .

OR

Choose **Format>Order>Bring to Front** or **Send to Back**.

Repeat the above process as often as necessary to gain the desired effect.

Rotating Elements


You can rotate elements clockwise or counter clockwise in 90 degree increments. When rotating an element on a label, the point of rotation is the center of the element.

Note: Be aware of the size of the element and where it is placed on the label. If the width of an element is larger than the height, when rotation is applied, it may appear to move off the label.

To rotate an element:

1. To display handles, click the element to rotate.
2. Choose **Format>Rotate**.
3. Choose **Rotate Right 90°**.


OR

Click  to rotate the element clockwise.

OR

4. Choose **Rotate Left 90°**.

OR

Click  to rotate the element counterclockwise.

You can repeat the rotation to achieve additional 90° increments (i.e., 90°, 180°, 270°).

To rotate an element to any increment of 360°, use the Properties box.

1. Click the element to rotate.
2. In the *Rotation* field of the Properties box, enter the degree to which you want to rotate.

Enter the degree as a whole number, not a fraction or decimal. Example: Forty-five degrees is entered as 45.

Rotating Label View

In addition to rotating elements on a label, you can rotate the label view. Rotating the label view enables you to easily add objects that print rotated. Rotating the label view DOES NOT rotate or change the placement position of elements added to the label BEFORE the view is rotated. While an element may appear inverted or repositioned in a rotated label view, when printed the element's properties remain the same as when originally applied.

However, if an element is added AFTER the label view is rotated, that element will take on the rotation degree of the label view. When printed, that element will remain rotated on the label.

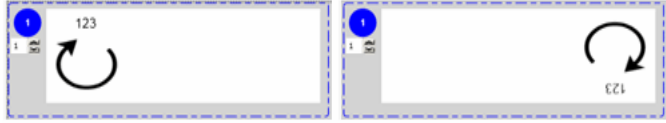
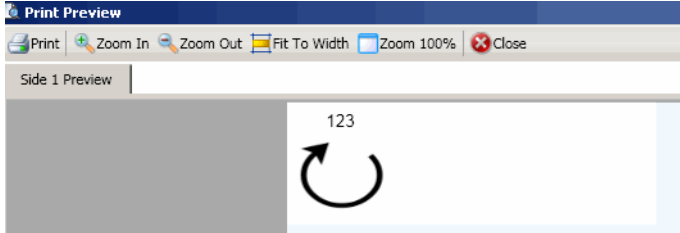
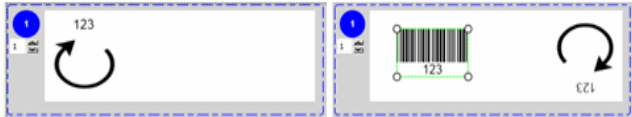
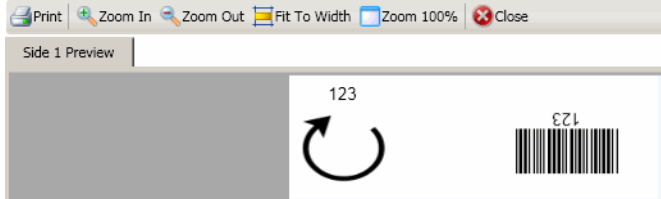


<p>Elements added before label view rotated 180 degrees.</p>

<p>Print preview of label view rotated 180 degrees. Notice label elements retain their original position.</p>

<p>Element added AFTER label view rotated 180 degrees.</p>

<p>Print preview of label view rotated 180 degrees. Notice label element added AFTER label view rotation remains rotated.</p>

Figure 7 • Position of elements before and after label view rotation


All labels in a file display rotated on the screen, regardless if you are in single or multiple label view. Likewise, it makes no difference which label, or if any label, is selected.

To rotate the labels:

1. Click the label rotation  icon.
OR
Choose **View>Rotate View**.
2. From the displayed list, click the degree of label view rotation desired.

Delete an Element

To remove an element from a label:

1. To display handles, click the element to be removed.
2. Press the **[Delete]** key.
OR
Choose **Edit>Delete**.
OR
Click Delete  on the Standard toolbar.

The element is removed from the label.

Undo/Redo

The Undo function “undoes” the last action taken, whether editing an element, adding information, or deleting data. It puts the element or label back to the state it was in before the last action was taken.

The Redo function “undoes” the Undo function. It places the element or label back to the state it was in before the last Undo was enacted.

To undo an action:

1. Click the  button.

OR

Press **[Ctrl + Z]**.

To redo an action that has been undone:

2. Click the  button.

OR

Choose **Edit>Undo**.

Command Multiplier

The Command Multiplier is a unique feature that enables you to duplicate entire labels, or specific elements of a label, onto the other labels in a file. This saves time when you need to create a large amount of redundant labels. If an entire label has been copied through the Command Multiplier, you can edit the contents of just one of the labels and the editing occurs on all the copied labels concurrently.

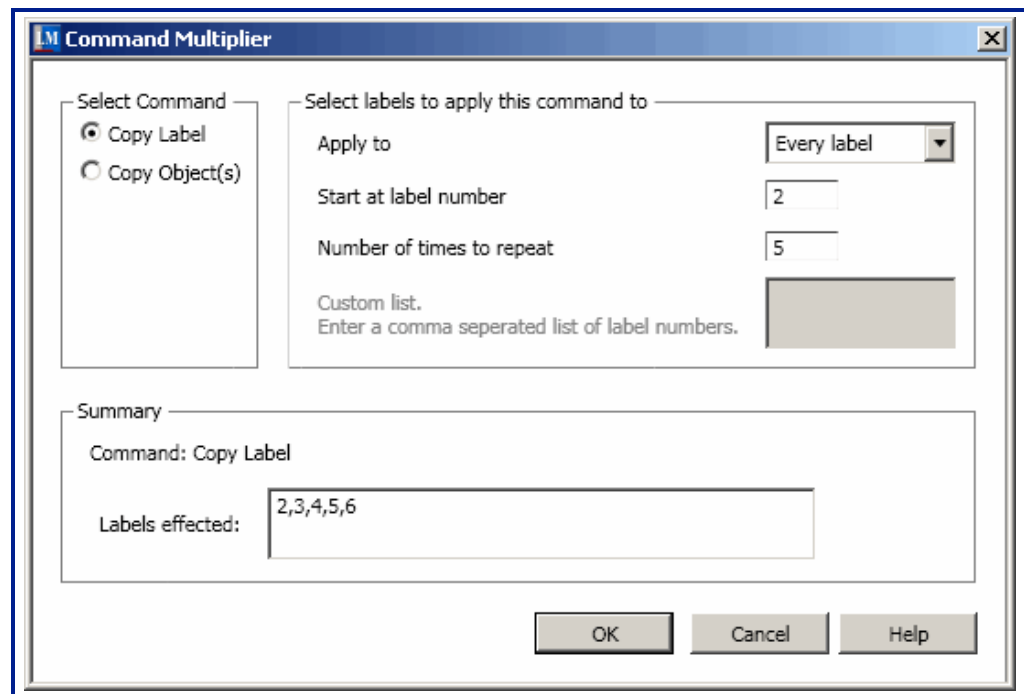
The specific commands available in the Command Multiplier are:

- Copy Label
- Copy Object(s)

Copy Label

To copy a label (and all elements on the label):

1. Click the label to copy.
2. Choose **Edit>Command Multiplier**.



3. Click Copy Label radio button (if not already selected).
4. In the *Apply to* field, click the down arrow and select the desired option.
5. In the *Start at label number* field, indicate the number of the label on which to start the copying.

6. In the *Number of times to repeat* field, indicate how many labels the copied label should be applied to.

The *Summary* field indicates on which labels the copied data will be placed.

7. Click OK.

Custom List

To create a custom list of labels on which to apply the copy command:

1. In the *Apply to* field, click the down arrow and select Custom List.
2. In the *Custom List* field entry box, indicate the label numbers to which the label contents or specific label element will be copied. Separate multiple label numbers with a comma. (E.g., 2, 5, 8)
3. Click OK.

LM Command Multiplier

Select Command

☒ Copy Label

☐ Copy Object(s)

Select labels to apply this command to

Apply to: Custom list

Start at label number: 2

Number of times to repeat: 5

Custom list.
Enter a comma seperated list of label numbers. 3,6,7,9

Summary

Command: Copy Label

Labels effected: 3,6,7,9

OK Cancel Help

Copy Object(s)

If there are only parts of a label that need to be repeated, use the Copy Object(s) function of the Command Multiplier. The Copy Object(s) function only duplicates the selected objects on a label, allowing you to enter different elements on each individual label. For example., the text is the same on all labels, but each label contains a different graphic.

To duplicate a specific element of a label (not the entire label):

1. Click the element on the label that you want to duplicate.
2. Choose **Edit>Command Multiplier**.
3. Click Copy Object(s).
4. In the *Apply to* field, click the down arrow and select the desired option.
5. In the *Start at label number* field, enter the number of the first label on which to apply the copied object.
6. In the *Number of times to repeat* field, enter how many times the object should be duplicated.
7. Click OK.

Note: Copying specific objects of a label adds those objects to the contents of other labels. It does not insert new blank labels to receive the copied element.

If you duplicate the contents of an entire label, you still can customize an individual label in the duplicated group by adding a separate element to the label, outside of the copied information. For instance, if the label you copied contains only text, that text displays on all the labels in the Command Multiplier sequence. You could access one of those labels and add a specific graphic. Because the graphic element is outside the copied label element (text), it will display only on the label to which it was added.

On the other hand, if you edit an element that is part of the copied information, the editing changes take effect on all the labels to which the information was copied.

Insert a New Label

You can insert a new, blank label in front of another label. When you insert a new label, the selected label and all following labels are pushed to the right and down the string of labels.

To insert a new label:

1. Select the label in front of which the new label will be placed.

2. Choose **Insert>Insert Label**.

OR

Press **[Insert]** key.

You can repeat the above procedure for as many new, blank labels as desired.

Text Element

Text elements contain user-defined text and characters, allowing direct data entry on the label. Only alphanumeric characters can be used in a text element. Text elements can be single or multi-line, however the text element does not “wrap” text (i.e., automatically start a new line when the label boundary has been reached). For a multi-line text entry, press [Enter] to start a new line.

Adding Text

To add text to a label when the Graphic Label Design function is turned on:

1. Click the Text label object  on the Action toolbar.

OR

Choose **Insert>Label Objects>Text**.

The mouse pointer becomes an I-beam, indicating that text can be entered.

2. Click the mouse on the label at the point where the text should be placed.
3. Enter the text.

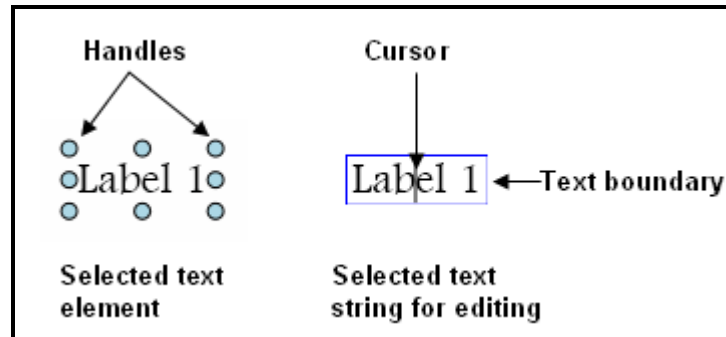
A border displays around the text as it is being entered. This indicates the text line.

To add another line of text:

4. Press **[Enter]**.
5. When finished entering the text, click anywhere on the screen to remove the typing line borders.

Edit Text

Clicking a text element one time displays handles on the element and treats the element as a graphic. When the handles are displayed, you can move the text element to another position on the label or you can apply formatting changes. However, if you want to actually edit the text string (change the wording) you need to access the text string by entering the text element itself.



To add or delete text from the text element:

1. Double click the text element to access the text string.

The text line border re-displays and the cursor blinks at the beginning of the text string.

To add text to the text string:

2. Click the mouse in the text string where the text should be added.
3. Enter the text.

Delete Text

You can remove characters from the text string with the Delete key or the Backspace key. The Delete key deletes characters one at a time from the position of the cursor to the right; the Backspace key deletes characters one at a time from the position of the cursor to the left.

To delete characters using the Delete key or Backspace key, after accessing the text string:

1. Click the mouse to the left or right of what you want to delete.
2. Press the **[Delete]** key to delete characters to the right of the cursor; press **[Backspace]** to delete characters to the left of the cursor.

Select Multiple Characters

You can delete or edit multiple characters at a time by first highlighting the characters you want to edit. The following table indicates highlighting techniques once you have accessed the text string.

Action	Procedure
Drag	Holding the left mouse button, drag across the characters to highlight.
Shift + Click	<ol style="list-style-type: none"> 1. Click the left mouse button at the beginning of what you want to highlight. 2. Holding the Shift key, click the left mouse button at the end of what you want to highlight.
Shift + End	<ol style="list-style-type: none"> 1. Click the left mouse button at the beginning of what you want to highlight. 2. Holding the Shift key, press the [End] key to highlight to the end of the line.
Shift + Home	<ol style="list-style-type: none"> 1. Click the left mouse button at the end of what you want to highlight. 2. Holding the Shift key, press the [Home] key to highlight to the beginning of the line.
Double Click	To highlight a word, double click the left mouse button on the word to select.
Triple Click	To highlight an entire line, triple click the left mouse button on the line to select.

Once text is highlighted, you can delete all the highlighted characters by pressing either the Delete key or the Backspace key. You can also type new text directly over the highlighted characters, thereby deleting text and adding new text at the same time. With multiple characters highlighted, you can also apply different attributes, such as bold and underline, or change the font and font size on all the selected characters at one time.

Find/Replace

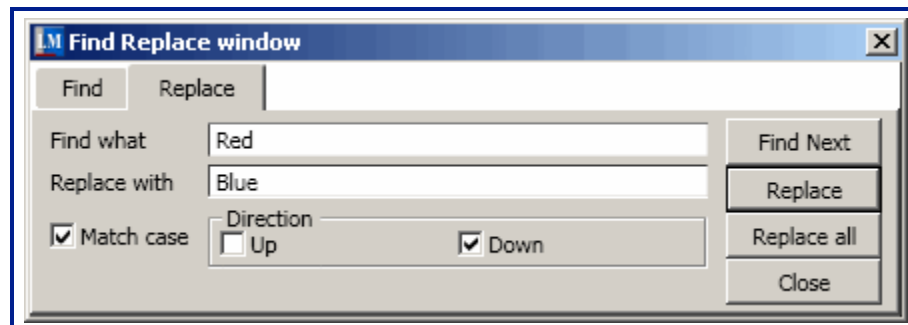
To search for specific data on a label in a multi-label file, use the Find function of LabelMark. The system can search for characters, words, or text strings. When it searches the label file for the data, the default is to move from left to right, top to bottom. You can reverse the direction to have it move from right to left, bottom to top. To search for data in a label file:

1. Choose **Edit>Find**.

OR

Press **[CTRL + F]**.

The Find/Replace dialog box displays.



2. In the *Find what* field, enter the data for which you are searching.

If the data you are searching for occurs in upper or lower case exclusively, enter the search string in the exact case you want to match, then:

3. Click Match case.

If you are searching from the middle or end of the label file and want LabelMark to search backward towards the beginning of the file:

4. Click the Up option box.

When ready to begin the search:

5. Click Find Next.

LabelMark moves to the first occurrence of the data in the direction you specified, selecting the label and highlighting the data. To find the next occurrence:

6. Press Find Next again.

The Find/Replace dialog box remains on the screen for as long as you need it. You can edit the highlighted text string, then click Find Next to move to the next label to edit. When finished with the Find/Replace dialog box:

7. Click Close.

Replace

To change multiple occurrences of specific data to something else, use the Replace feature of the Find function. To replace data:

1. Choose **Edit>Replace...**

OR

Click the Replace tab in the Find dialog box.

The Find/Replace dialog box displays.

2. In the *Find what* field, enter the data that will be replaced.

3. Click the *Replace with* field.

OR

Press [**Tab**].

4. Enter the replacement text string.

Note: When searching for and/or replacing a small word whose characters could be part of another word, in the *Find what* and *Replace with* field, enter a space before and after the characters that make up the word. That way you will avoid changing parts of a word not meant to be changed.

5. Click Find Next.

LabelMark moves to the first occurrence of the search string, in the direction you specified. With the found search string highlighted on the label:

6. Click Replace.

To continue to the next occurrence:

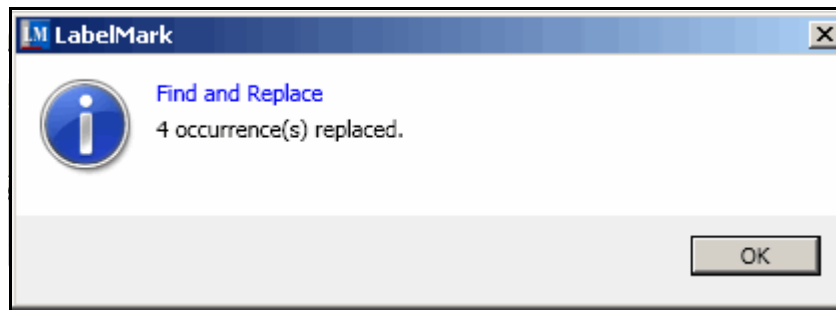
7. Click Find Next again, then click Replace.
8. Continue to click Find Next until all occurrences have been changed.

OR

If you are confident that your search string and replacement text are correct, you can replace the data on all the labels at one time. After entering the search string and replacement text in the Find dialog box:

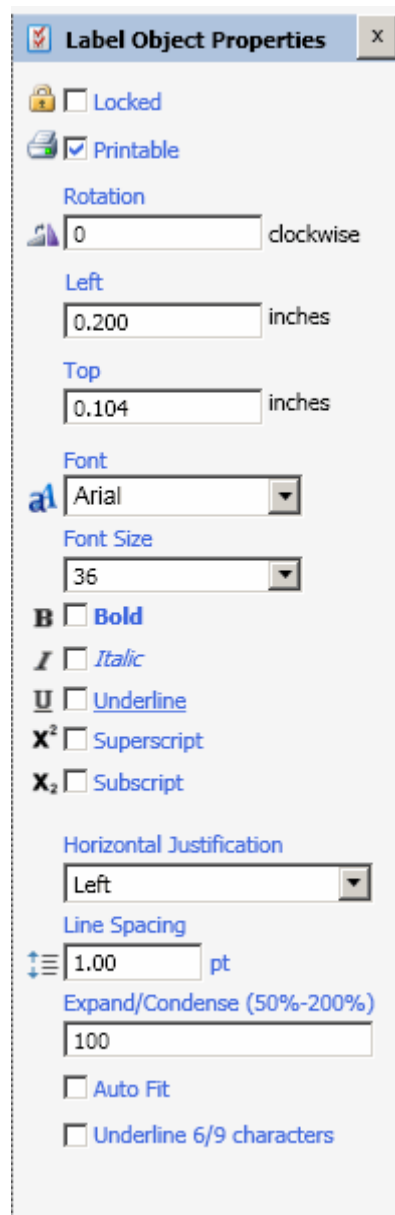
9. Click Replace all.

All occurrences of the search string on all the labels in the file are changed with the replacement text. A message displays the number of occurrences that have been changed.



Text Element Properties

When the Text element is selected, the following properties box displays.



The screenshot shows the 'Label Object Properties' dialog box with the following settings:

- ☒ Locked
- ☒ Printable
- Rotation: 0 clockwise
- Left: 0.200 inches
- Top: 0.104 inches
- Font: Arial
- Font Size: 36
- ☐ Bold
- ☐ Italic
- ☐ Underline
- ☐ Superscript
- ☐ Subscript
- Horizontal Justification: Left
- Line Spacing: 1.00 pt
- Expand/Condense (50%-200%): 100
- ☐ Auto Fit
- ☐ Underline 6/9 characters

Figure 8 • Text Element Properties

Property	To Use
Locked	Click this option box to protect the text string from being edited, and the text element from being moved or resized.
Printable	This option box is selected by default. Remove the checkmark if you do not want the particular text element to print on the label.
Rotation	Use this field to achieve a custom rotation, i.e., some increment of 360°.
Left	Indicates the distance the left edge of the text element is from the left edge of the label. For a more precise movement of the text element, enter the measured distance in the Left field.
Top	Indicates the distance the top of the text element is from the top of the label. For a more precise movement of the text element, enter the measured distance in the Top field.
Font	Indicates the current font in use. To change the font: <ol style="list-style-type: none"> 1. In the Font field, click the down arrow. 2. Select a font from the drop down list.
Font Size	Indicates the current size of the font in use. To change the font size: <ol style="list-style-type: none"> 1. In the Font size field, click the down arrow. 2. Select a size from the drop down list. OR Enter a point size in the field.
Bold	Click the Bold option box to place all lines of the selected text in bold face.
Italics	Click the Italics option box to place all selected text in italics.
Underline	Click the Underline option box to place an underline on all selected text.
Superscript	Click the Superscript option to display all selected text slightly above the line of text.
Subscript	Click the Subscript option to display all selected text slightly below the line of text.

Property	To Use
Horizontal Justification	<p>Horizontal justification aligns the text within the boundaries of the text element, not within the boundaries of the label. To change the horizontal justification:</p> <ol style="list-style-type: none"> 1. In the Horizontal Justification field, click the down arrow. 2. Select the desired justification.
Line Spacing	<p>Line Spacing is incremented in point size. Normal, readable spacing uses an additional 2 points from the font size. For instance, when using a 12 point font, the line spacing would be 14 pt (12 plus 2). In the Line Spacing field, enter only the additional point size desired to vertically stretch or shrink the lines of text. To change Line Spacing:</p> <ol style="list-style-type: none"> 1. Click the Line Spacing field. 2. Enter the additional point size over and above the font size. <p>Note: To retain normal line spacing, leave this field blank or enter '0'.</p>
Expand/Condense	<p>Expanding and condensing data affects the spacing between characters in a word, giving the appearance of stretching or shrinking the word horizontally. Data can be expanded or condensed according to predefined increments (percentages). To Expand or Condense a word:</p> <ol style="list-style-type: none"> 1. In the Expand/Condense field, double click the number currently filling the field. 2. Enter the percentage to expand or condense. <p>Note: One hundred percent is normal. The lower the percentage, the more condensed the word; the higher the percentage, the more expanded the word.</p>
Auto Fit	<p>Auto Fit adjusts the font size automatically to fit the element size. As the text overflows the element width, the font size decreases until it fits the text line. Auto Fit is the default. To maintain a specific font size, remove the checkmark from the Auto Fit option box.</p>
Underline 6/9 characters	<p>Check this option if you need to distinguish between the number 6 or the number 9 on a label that could be wrapped around an object, thereby displaying upside-down.</p>

Flip-Flop

The Flip Flop feature works on text elements only. It transposes, or reorders, lines of text or the positions of words in a single line of text. The Flip Flop feature works vertically on multiple lines of text or horizontally on a single line of text.

In a vertical flip flop, the multiple text lines are transposed, with the top lines placed at the bottom, and vice versa. If you have more than two lines of text, the lines pivot around the middle line of text.

Note: You do not need a flip character for top-to-bottom flip-flop. The system automatically transposes the top and bottom line of a multi-line text string.

<u>Column 1</u>	<u>Column 2</u>
ABC	XYZ
123	789
456	456
789	123
XYZ	ABC

Text in Column 1 is vertically flipped in Column 2, pivoting around the middle line of text (456).

Figure 9 • Vertical Flip Flop

In a horizontal flip-flop, you transpose one line of text around a flip point. For example 123|456 would flip-flop to 456|123. You designate the flip point by placing the flip character in the line of text. This feature is useful for identifying parts that are connected end-to-end.

The default flip character is the pipe symbol (|). However, you can change which character to use for the flip flop function in the Options dialog box. (See “Options” on [page 7](#) for more information.)

Where you place the flip character in the line of text determines how the data will flip. For instance, if you have four words in a one line, and the flip character is placed between the first and second word, LabelMark places the first word at the end of the line and treats words 2, 3, and 4 as one word, placing them at the beginning of the line. You cannot put multiple flip characters in a line of text. The Flip feature only acknowledges the first flip character it encounters, ignoring the rest.

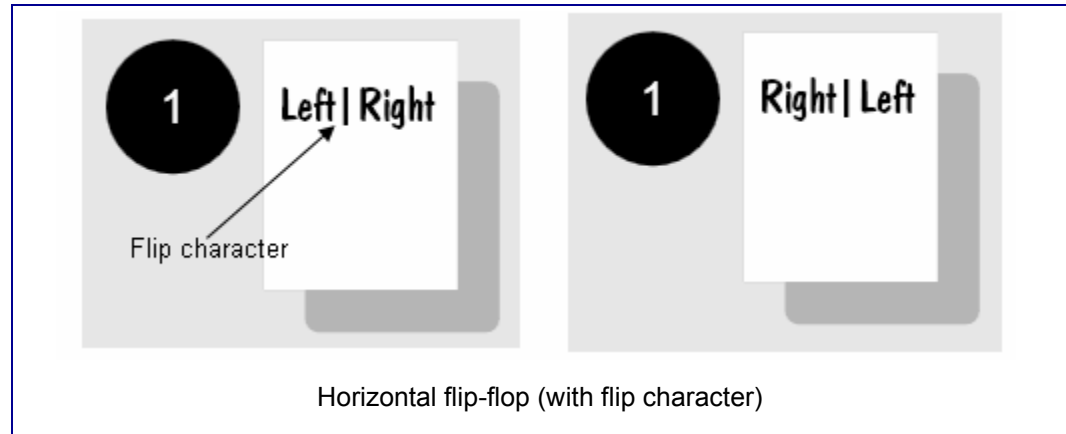


Figure 10 • Horizontal Flip Flop

To flip text elements, you only have to select the label you want to flip. The text element itself does not have to be selected. All text elements on the selected label will flip when the Flip Flop function is invoked.

To flip lines of a text element:

1. Select the label containing the text element to flip.
2. Choose **Format>Flip Flop**.

3. Select the type of Flip-Flop, as follows:

For Vertical (multi-lines):

- **Top to Bottom** – Transposes the first lines of a multi-line text string with the last lines.
- **Top to Bottom on New Label** - Inserts a flipped version on the label next to the original.
- **Top to Bottom Selected Object(s)** - On a label containing multiple text elements, transposes only the element(s) selected.
- **Top to Bottom Selected Object(s) on New Label** - Duplicates all elements (graphics and text) on a label, inserting them on the label next to the original. However, only those text elements selected on the original are flipped on the copy.

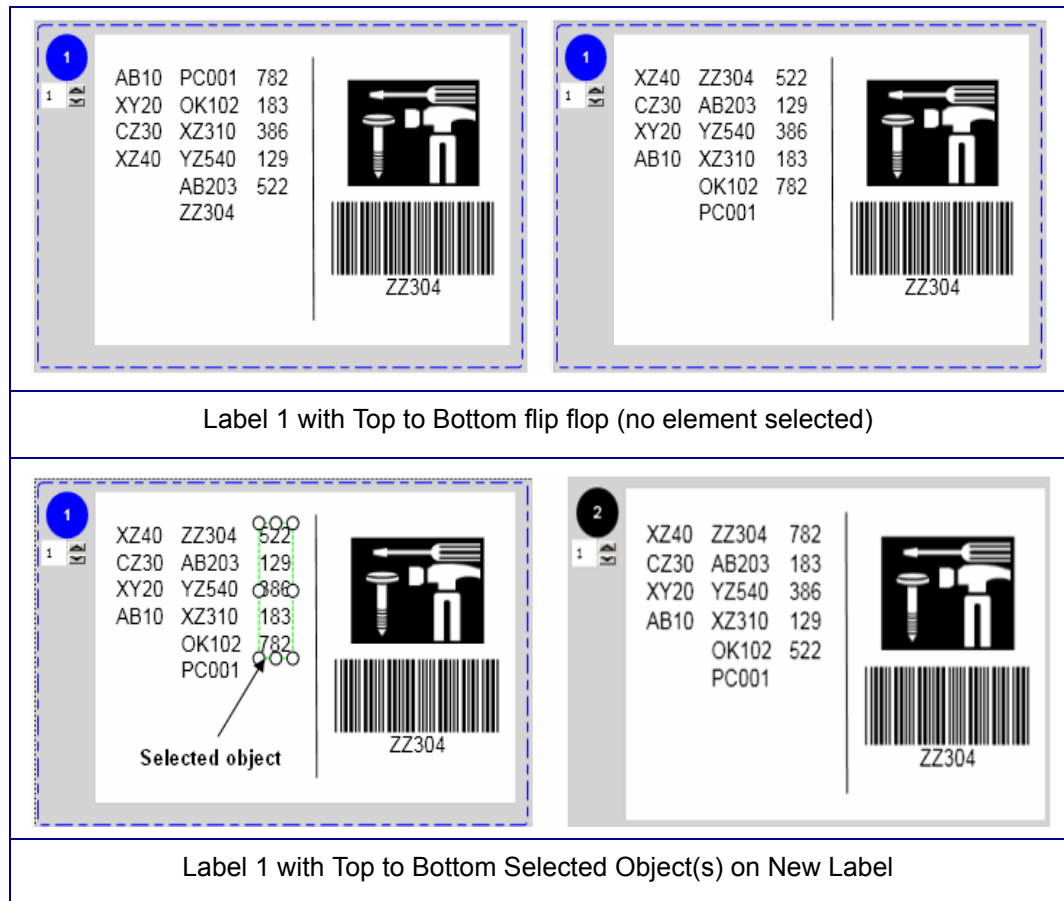


Figure 11 • Top to Bottom flip flop options

For Horizontal (single line):

- **Left to Right** – Transposes text on the left of the flip character to the right, and vice versa.
- **Left to Right On New Label**– Inserts a flipped version on the label next to the original.
- **Left to Right Selected Object(s)** - On a label containing multiple text elements with flip characters, transposes only the element(s) selected.
- **Left to Right Selected Object(s) on New Label** - Duplicates all elements (graphics and text) on a label, inserting them on the label next to the original. However, only those text elements selected on the original are flipped on the copy.

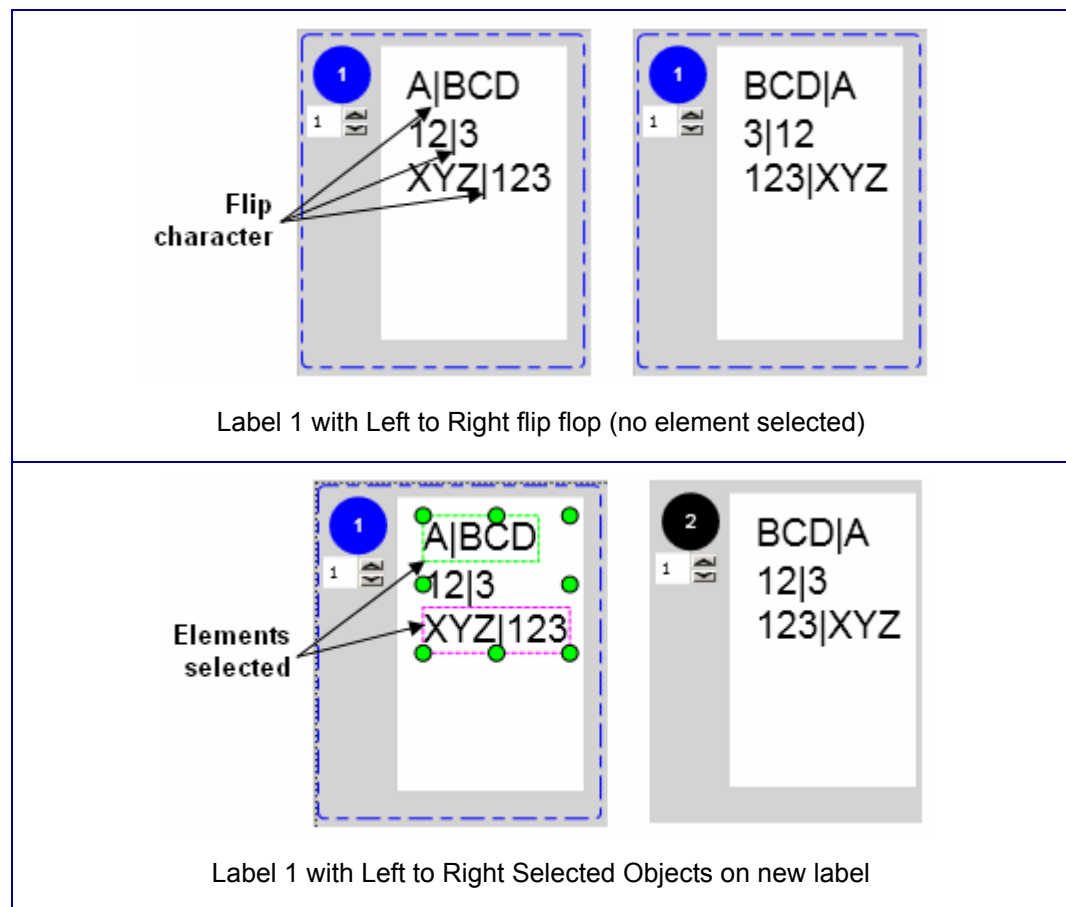


Figure 12 • Left to Right flip flop options

Remove Flip Character

For horizontal (left to right) flipped elements, after flipping, remove the flip character.

1. Click the flipped line of text to display handles.
2. Choose **Format>Flip Flop>Remove Flip Character**.

The flip character is removed.

Image Element

Image elements allow you to include a graphic on the label. You can size and position image elements anywhere on the label. When resizing the image with the mouse, the original aspect ratio is maintained, meaning the height and width increase or decrease simultaneously. However, to change that ratio, increasing the height or width separately, use the image properties box. (See “*Image Properties*” on page 76 for more information.)

Note: The color of the handles on the selected graphic indicate if the aspect ratio is maintained. Green handles on the corners only, indicate you can only resize diagonally, maintaining the height to width aspect ratio. Green handles on the entire image indicate you can change the height or width separately. To get green handles on the entire image, select “Allow Stretching” in the Image Properties box.

You can change the file from which the graphic is created once the graphic is instantiated. The image data is saved in LabelMark.

Add an Image

To add an image to a label:

1. Click the image button  on the Action toolbar.

OR

Choose **Insert>Label Objects>Image**.

The mouse displays as a cross (✚).

2. Drag the image mouse icon to draw a frame in which the image will display.

If you click the label with the image button, rather than drawing a frame, you can still place an image on the label. The image, however, will be the standard size set for the label. By drawing an image frame, you can indicate how large or small you want the image to display.

3. From the Open dialog box that displays, browse the directories to find the image you want to use.
4. In the list of images, click the image you want to use, then click Open.

The image fills the frame you drew.

Resize Image

Once the image is placed on the label, a series of “handles” display around the image. These handles indicate the image is selected and are used to resize the image. (If the handles do not appear, click the image to display them.)

The top and bottom handle are used to resize the image vertically. The left and right handle resizes the image horizontally. The corner handles are used to resize the image diagonally, maintaining the aspect ratio (changing the width and height of the image at the same time). To resize:

1. Position the mouse on one of the handles.
2. Drag the mouse to enlarge or shrink the image. (Dragging toward the image shrinks the image; dragging away from the image enlarges it.)

Move the Image

To move the image to another location:


1. If no handles are visible, click the image to display them.
2. With the mouse inside the image boundaries (NOT on any handle), drag the image to the new location. The mouse will display as a cross  when it is inside the image.
3. To remove the handles from the image, click anywhere on the screen.

Image Properties

When an image is selected, the following image properties box displays.

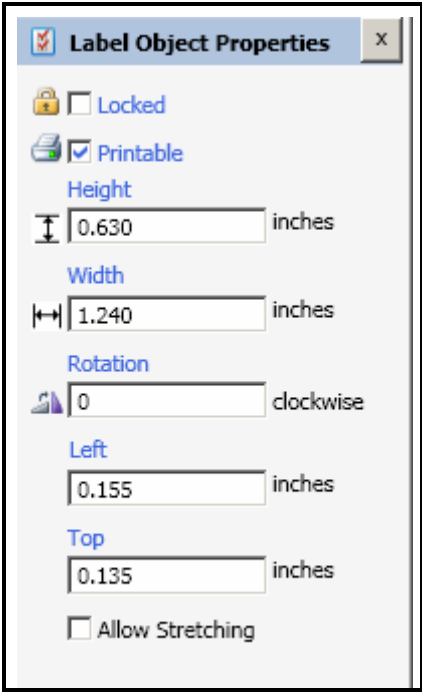



Figure 13 • Image element properties

Property	To Use
Locked	Click this option box to protect the image element from being moved or resized.
Printable	This option box is selected by default. Remove the checkmark if you do not want the particular image to print on the label.
Height	Use this field to indicate an exact height of the graphic. This will overwrite the aspect ratio maintained by default. Note: To change the height independent of the width, the Allow Stretching option box must be checked. If not, the width will change automatically to coincide with the changed height, maintaining the aspect ratio.

Property	To Use
Width	<p>Use this field to indicate an exact width of the graphic. This will overwrite the aspect ratio maintained by default.</p> <p>Note: To change the width independent of the height, the Allow Stretching option box must be checked. If not, the height will change automatically to coincide with the changed width, maintaining the aspect ratio.</p>
Rotation	<p>Use this field to achieve a custom rotation, i.e., some increment of 360°.</p>
Left	<p>Indicates the distance the left edge of the image element is from the left edge of the label. For a more precise movement of the image element, enter the measured distance in the Left field.</p>
Top	<p>Indicates the distance the top of the image element is from the top of the label. For a more precise movement of the image element, enter the measured distance in the Top field.</p>
Allow Stretching	<p>When Allow Stretching is checked, LabelMark ignores the aspect ratio and allows separate resizing width or height. When Allow Stretching is checked, green handles will display around the entire image, not just the corners.</p>

Line and Rectangle Elements

The Line and Rectangle are shapes that you can draw on a label, within the zone boundaries. To place a line or a rectangle on the label:

1. Click the Line  or Rectangle  button on the Action toolbar.

OR

Choose **Insert>Label Objects>Line** (or Rectangle).

When on the label, the mouse displays as a cross (+).

2. To draw a line, hold the left mouse button and drag the mouse from the starting point of the line to the end point.

OR

To draw a square or rectangle, hold the left mouse button and drag diagonally from one corner of the square/rectangle to the opposite corner.

When the mouse is released, the line or rectangle displays with handles and the element's Property box displays. To change the properties of the line or rectangle after it has been drawn, be sure to click the element to display the handles.

Line Properties

The following options are displayed in the Line Properties box:

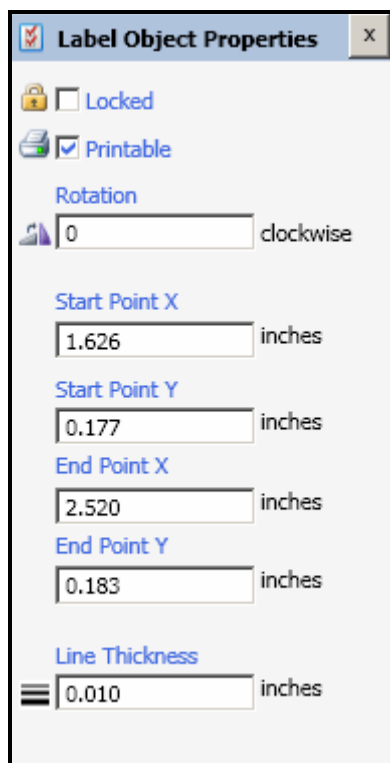


Figure 14 • Line properties box

Property	To Use
Locked	Click this option box to protect the line element from being moved or resized.
Printable	This option box is selected by default. Remove the checkmark if you do not want the particular line element to print on the label.
Rotation	Use this field to achieve a custom rotation, i.e., some increment of 360°.
Start Point X	Indicates the distance the left edge of horizontal line element (handle) is from the left edge of the label. Increasing the size of Start Point X is the same as dragging the left handle of the line toward the right, thereby shortening the line.

Property	To Use
Start Point Y	Indicates the distance the top edge of a vertical line is from the top of the label. Increasing the size of Start Point Y is the same as dragging the top handle of the line downward, thereby shortening the vertical line.
End Point X	Indicates the distance the right edge of the line element (handle) is from the right edge of the label. Decreasing the size of End Point X is the same as dragging the right handle of the line toward the left, thereby shortening the line.
End Point Y	Indicates the distance the bottom edge of a vertical line is from the bottom of the label. Decreasing the size of End Point Y is the same as dragging the bottom handle of the line upward, thereby shortening the vertical line.
Line Thickness	Indicates the height of the line itself. Enter a measurement in the Line Thickness field. Note: When entering a fraction of an inch, be sure to enter a zero (0) before the decimal point, (e.g., 0.125)

Rectangle Properties

The following options are displayed in the Rectangle Properties box:

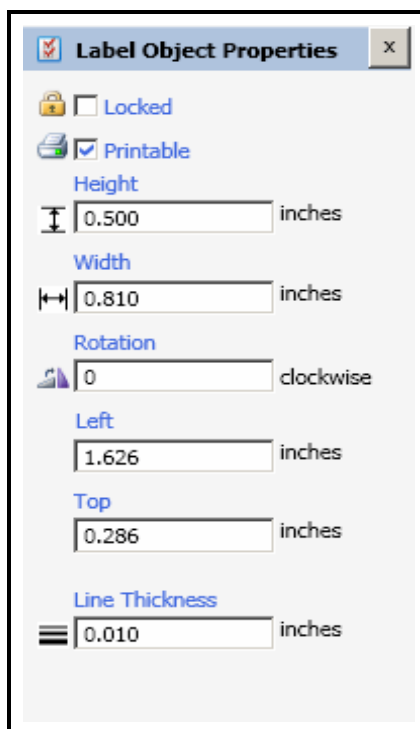


Figure 15 • Rectangle properties box

Property	To Use
Locked	Click this option box to protect the rectangle element from being moved or resized.
Printable	This option box is selected by default. Remove the checkmark if you do not want the particular rectangle element to print on the label.
Height	Use this field to indicate an exact height of the rectangle.
Width	Use this field to indicate an exact width of the rectangle. Note: For a perfect square, the width and height should be the same measurement.

Property	To Use
Rotation	Use this field to achieve a custom rotation, i.e., some increment of 360°.
Left	Indicates the distance the left edge of the rectangle element is from the left edge of the label. For a more precise movement of the rectangle element, enter the measured distance in the Left field.
Top	Indicates the distance the top of the rectangle element is from the top of the label. For a more precise movement of the rectangle element, enter the measured distance in the Top field.
Line Thickness	Indicates the height of the rectangle line (frame) itself. Enter a measurement in the Line Thickness field.

Barcode Elements

A Barcode element represents a barcode graphic generated from user input or imported data.

Barcodes are generated following industry standard symbology. A typical barcode is composed of vertical lines (bars) and spaces of varying thickness, depending on the text entered. It can also include “human readable text.” Human readable text is the data entered that makes up the barcode. Because you cannot read bars and spaces, you can have the actual text that makes up the barcode display.

Barcode elements support vertical resizing (height) only. The width of the barcode is based on data and symbology and cannot be changed.

Like any other elements in LabelMark, barcode elements can be positioned, aligned, and rotated.

Add a Barcode

To add a barcode to a label:

1. Click the barcode button on the Action toolbar.

OR

Choose **Insert>Label Objects>Barcode**.

The mouse icon displays as a cross (+) for drawing.

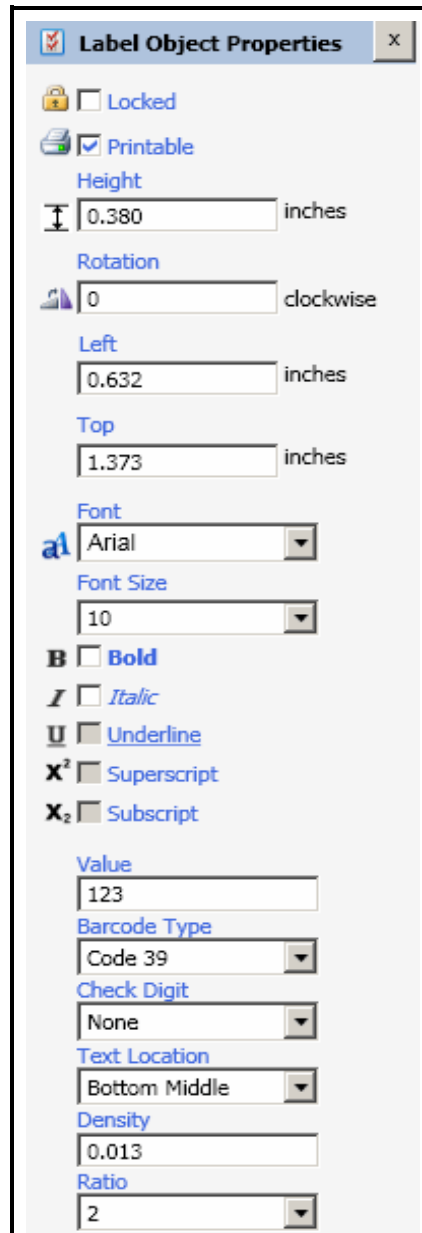
2. Drag the mouse over the label that will contain the barcode, drawing a zone (frame) the size of the barcode needed.

When you release the mouse, a preliminary barcode displays with generic data. Use the barcode properties box to change the data and the barcode parameters.

Barcode Properties

The following options are displayed in the Barcode properties box:

Note: The barcode properties may vary, depending on the barcode symbology (type) used.



The screenshot shows the 'Label Object Properties' dialog box with the following settings:

- ☒ **Locked**
- ☒ **Printable**
- Height**: 0.380 inches
- Rotation**: 0 clockwise
- Left**: 0.632 inches
- Top**: 1.373 inches
- Font**: Arial
- Font Size**: 10
- ☐ **Bold**
- ☐ **Italic**
- ☐ **Underline**
- ☐ **Superscript**
- ☐ **Subscript**
- Value**: 123
- Barcode Type**: Code 39
- Check Digit**: None
- Text Location**: Bottom Middle
- Density**: 0.013
- Ratio**: 2

Figure 16 • Barcode properties box

Property	To Use
Locked	Click this option box to protect the barcode element from being moved or resized.
Printable	This option box is selected by default. Remove the checkmark if you do not want the particular barcode element to print on the label.
Height	Indicates the vertical length of the barcode, from top to bottom. It is the same as dragging the top or bottom handle up or down to increase or decrease the height.
Rotation	Use this field to achieve a custom rotation, i.e., some increment of 360°.
Left	Indicates the distance the left edge of the barcode element is from the left edge of the label. For a more precise movement of the barcode element, enter the measured distance in the Left field.
Top	Indicates the distance the top of the barcode element is from the top of the label. For a more precise movement of the barcode element, enter the measured distance in the Top field.
Font	Indicates the current font in use for the human readable text. To change the font: <ol style="list-style-type: none"> 1. In the Font field, click the down arrow. 2. Select a font from the drop down list.
Font Size	Indicates the current size of the selected font in use for the human readable text. To change the font size: <ol style="list-style-type: none"> 1. In the Font Size field, click the down arrow. 2. Select a size from the drop down list. OR <ol style="list-style-type: none"> 3. Enter a point size in the field. <p>Note: The font type and size affects the height of the barcode. The barcode and the human readable text must fit in the zone (frame) drawn with the barcode tool. As the size of the human readable text increases, it decreases the height of the barcode.</p>
Bold	Click the Bold option box to place the human readable text in bold face.

Property	To Use
Italic	Click the Italics option box to place the human readable text in italics.
Underline	(This option is not available with human readable text.)
Superscript	Click the Superscript option to display all selected text slightly above the line of text.
Subscript	Click the Subscript option to display all selected text slightly below the line of text.
Value	<p>The value is the data entered that the barcode represents. Changing the data changes the barcode.</p> <p>Note: You can use the same techniques (highlighting, cursor movement, editing) in the Value field as you do in a text element. (See “Select Multiple Characters” on page 62 for more information.)</p>
Barcode Type	<p>Barcode types are made up of different symbologies (i.e., number and thickness of bars and spaces). The type of barcode to use depends on industry standards or specific need. To change the barcode type:</p> <ol style="list-style-type: none"> 1. In the Barcode Type field, click the down arrow. 2. Select the appropriate barcode type.
Check Digit	<p>A check digit is used for error detection in a barcode. It consists of a single digit computed from the other digits in the barcode. To change the check digit model to use or to remove the check digit:</p> <ol style="list-style-type: none"> 1. In the Check Digit field, click the down arrow. 2. Select the option to use.
Location	<p>The Location refers to the placement of the human readable text to the barcode. To change the location, or to turn off the human readable text:</p> <ol style="list-style-type: none"> 1. In the Location field, click the down arrow. 2. Select the option to use.

Property	To Use
Density	The density refers to the thickness of the bars and spaces within a barcode.
Ratio	<p>Indicates the ratio of bar height to symbol length. Not all barcode types allow you to change the ratio. If you are using a Barcode Type that does not support this option, the Ratio field will not display. For those that do support it, to change the ratio:</p> <ol style="list-style-type: none"> 1. In the Ratio field, click the down arrow. 2. Select the ratio desired.


Data Bound (Linked) Objects

Some data, such as serialization, date and time, data import schemes, and items placed on different labels through the Command Multiplier, are bound to the original data. “Data Bound” means that specific data is repeated on subsequent labels with their position on the label and their formatting tied to the original. When you reformat or move the data on one label, all the data bound objects on the other labels reformat or move to the exact same place on the corresponding labels. It makes no difference on which label you reformat or move the data bound objects. All labels containing the bound data will reformat the same way, automatically.

Edit Data Bound Objects

You can change parameters of data bound objects after they are created. Because the elements are bound together, it makes no difference on which label you select the object, because the changes applied to one of the bound objects applies to all labels containing that object. To edit or change parameters of data bound objects:

1. Select the bound object on one of the labels.
2. In the Properties dialog box to the right, click Edit Data Bound Objects

 button.

OR

Choose **Edit>Edit data bound objects**.

You are returned to the dialog box or wizard that was used to created the data bound object. (For information on how to work with the specific dialog boxes or wizards, refer to those sections of this manual.)

You can also change any of the formatting options (such as font, or font size) found in the properties box. As you change the options on one of the data bound objects, the rest of the bound objects automatically take on the changed format.

Note: The Data Bound Objects property box is the same as Text element properties. (See “Text Element Properties” on [page 66](#) for more information.)

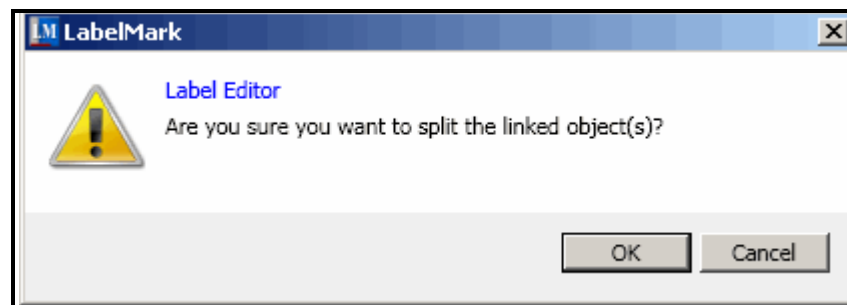
Split Linked Objects

You can break the data bound link of one or more objects on a label by splitting it off from the other labels. When you split the link, it affects only the selected object on the individual label. The linked data on the other corresponding labels will remain linked and move or reformat together.

To split out a linked object:

1. Select the data element on the specific label that you want to split.
2. Choose **Edit>Split Linked Objects**.

A confirmation box displays.



3. Click Yes to split the linked object.

The individual data element split out from the other linked data can now be repositioned or formatted individually from its linked counterparts. The linked data elements on the other labels are not affected and remain linked to each other.

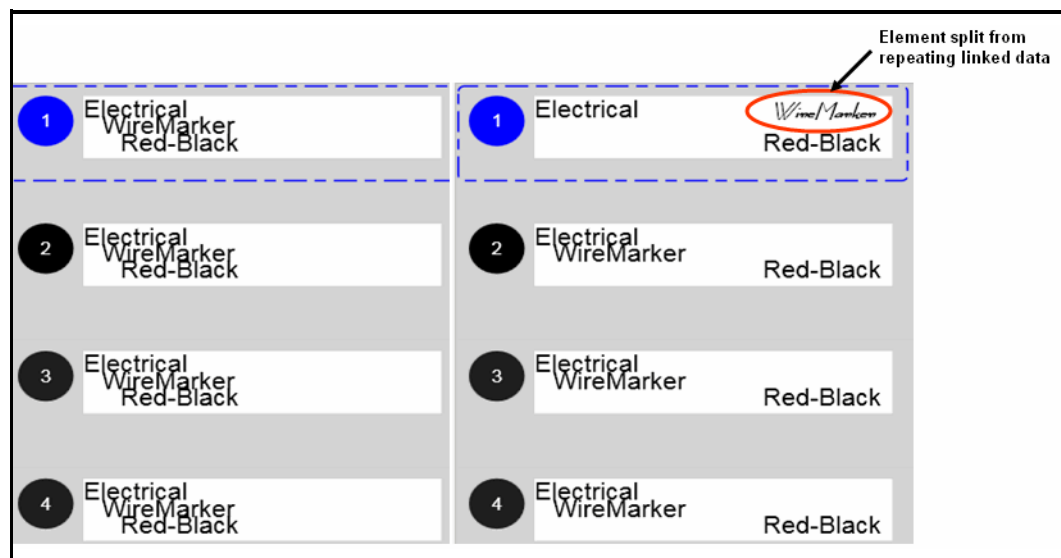


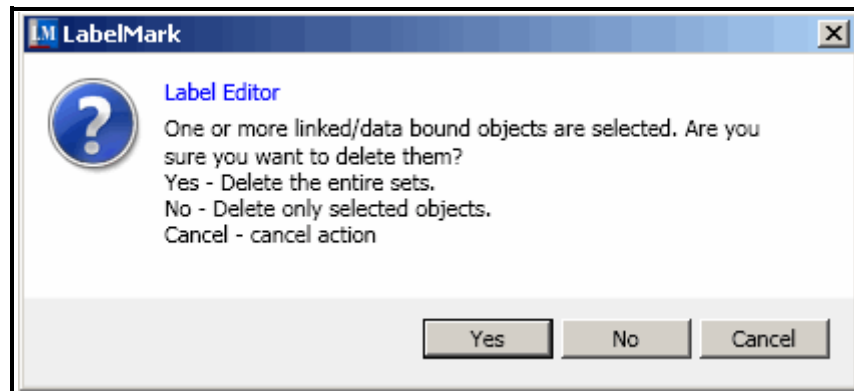
Figure 17 • Labels before and after splitting linked objects

Deleting Data Bound Objects

You can delete specific data bound objects on individual labels without affecting the other corresponding labels and without splitting the linked object from the other bound elements. To delete linked data on specific individual labels:

1. Select the data on the label that you want to delete.
2. Press **[Delete]** key
OR
Click (X) on the Standard toolbar.
OR
Choose **Edit>Delete**.

The following information box displays.



To delete all occurrences of the selected linked data on all labels:

3. Click Yes.
OR, to delete the single occurrence of the selected data on the individual label:
Click No.
OR, to cancel the delete function:
Click Cancel.

If you indicated NO, only the selected occurrence of the linked data is deleted. The linked data on the corresponding labels remains.

Date and Time Element

The Date and Time function allows you to include a date/time stamp on the label. This element is a combination of a text element with data serialization, where the data is some date or time value. The Date and Time function has all the properties and behavior of a text element, with the exception that you cannot edit the date by typing. You must use the Date and Time function dialog box to set the date.

You can apply the date/time stamp to the current label where the element is placed or to multiple labels. You can also specify if you want to use the system date/time or define your own.

Add Date/Time

When inserting the date/time, it makes no difference which label is selected, or if any is selected. To insert the date/time on a label:

1. Choose **Insert>Date/Time Data**.

A dialog box displays requesting date/time format and on which labels it should be placed.

Date and Time Data

Select format to use

☒ Use predefined format Thursday, March 11, 2010

☐ Use custom format Edit...

Date/Time value

☒ Use computer date/time value

☐ Use this value: Thursday 3/11/2010 11:21:49 AM

Select labels to apply this date/time to

Start at label number: 1

Number of times to repeat: 6

Apply to: Every label

Date/time will be applied to label(s): 1,2,3,4,5,6

OK Cancel Help

In the date/time dialog box displayed:

2. Click the down arrow in the *Use predefined format* field and select the desired date format.

If you do not want to create a Custom format, proceed to Step 10. Otherwise, to create a custom format:

3. Click the Use custom format radio button.
4. Click the Edit button.

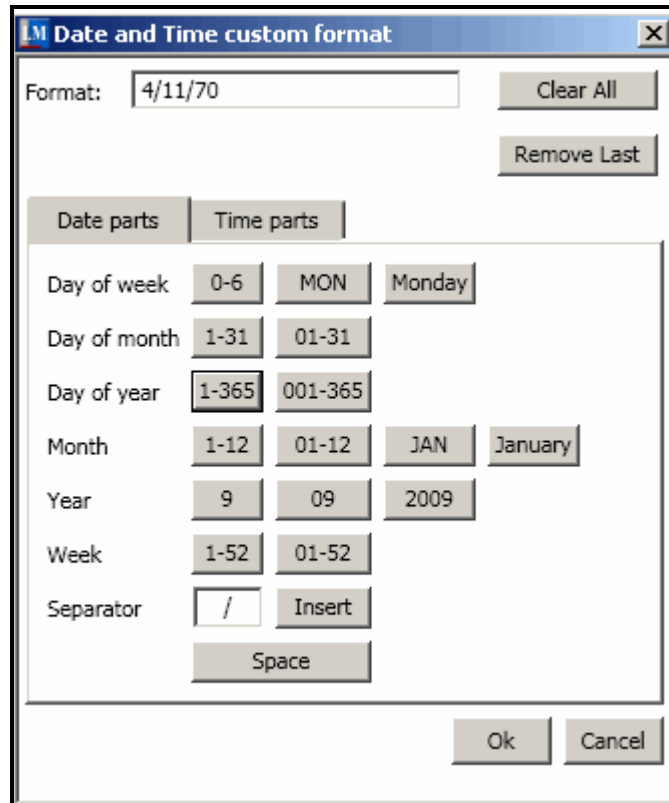


Figure 18 • Date/Time custom format

5. On the Date parts tab, click the buttons that represent the data and format you want.
6. If you clicked a button in error, click Remove Last to remove the last entry.
7. To completely clear the *Format* field, click Clear All.

8. Click the Time parts tab to create a custom format for time.

Note: The Time parts buttons work the same way as the Date parts. The Time parts are added in the Format field in the order in which they are entered.

9. When finished with the custom format, click OK.

In the Date/time value section of the dialog box, you can choose to use the computer date/time value (default) or Use this value: field. To use the default computer date/time:


10. Click Use computer date/time value radio button, then proceed to Step 18.

To print a future or past date on the label:

11. Click Use this value radio button.
12. In the displayed date entry box, double click the month, day, or year (whichever you want to change).
13. Enter the new month, day, or year directly over the highlighted data.

The day of the week will automatically change to match the new date entered.

To enter a different time:

14. Click the ellipses  button.
15. Double click the hour, minutes, or seconds (whichever you want to change).
16. Enter the new hour, minutes, or seconds directly over the highlighted data.

OR

Click the up/down toggle button to access the correct time.

17. When finished, click OK.
18. In the *Start at label number:* field, enter the number of the label on which the date/time should first display.

19. In the *Number of times to repeat:* field, enter a number for the number of labels on which the date/time should be placed.

Note: The number of times to repeat includes the first label on which the date/time is placed. For instance, if you indicate the date/time should start on label #3, and repeat 1 time, the date/time is placed on label #3 only.

20. Click the drop down arrow in the *Apply to:* field and select the desired option indicating on which labels the date/time should be applied.

A preview of which labels will display the date/time is provided in the *Date/time will be applied to label(s):* field.

21. Click OK.

The Date/Time element displays in the upper left corner of the labels to which it is applied. If you want the element to display at some other area on the label, select the element on one of the labels (it makes no difference which element is selected) and move the element to the area where you want it to display. The element is moved to the same location on all the labels to which it is applied.

Format Date/Time

To change the attributes of the date/time:

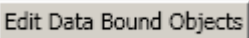
1. Click the date/time on one of the labels (it makes no difference on which label you select the date/time data).

The Data bound objects property box displays. (See “Edit Data Bound Objects” on [page 88](#) for more information.)

2. In the Properties box, make the formatting changes.

The date/time text on all the labels takes on the new formats.

To change the actual format of the date/time text, you must bring up the Date/Time dialog box. To do that:

3. Click Edit Data Bound Objects  button.

OR

Choose **Edit>Edit Data Bound Objects**.

You can add more than one date/time element to a label. Be aware, though, that every date/time element first displays in the upper left corner of the label. Move this element to the desired location on the label.

Remove Date/Time Element

To remove a Date/Time element:

1. Click the date/time on one of the labels.

Because the Date/Time element is a data bound object, it makes no difference on which label you select the date/time element.

2. Press **[Delete]** key.

OR

Click the Delete button  in the Standard toolbar.

OR

Choose **Edit>Delete**.

3. Follow the instructions on the pop-up information box to delete one or all of the labels.

Check Label Errors

When designing labels, LabelMark automatically checks for formatting errors, allowing you to edit the information before printing the labels. The formatting errors are displayed in the Errors and Information window, which is always on display at the bottom of the workspace.

Errors and Information Window

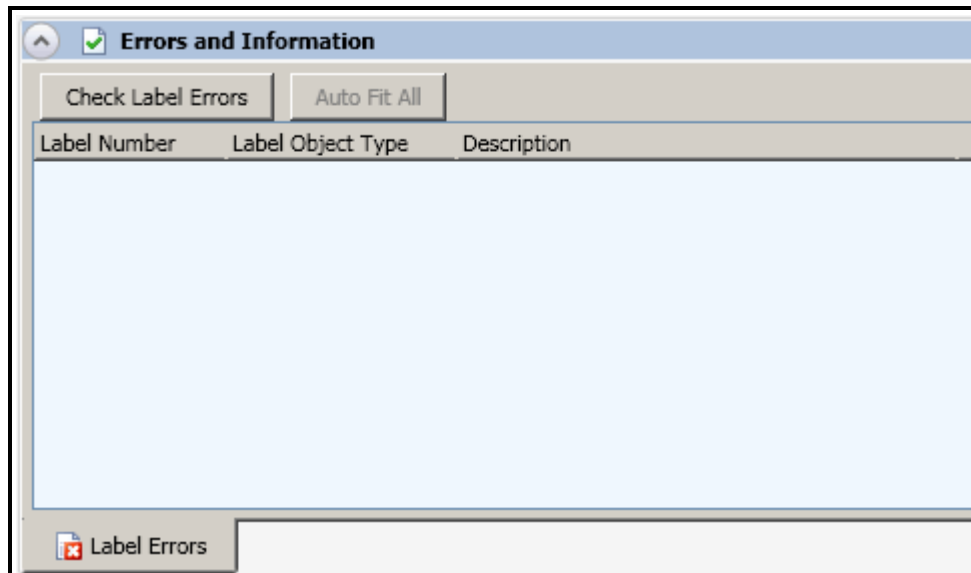


Figure 19 • Label Errors and Information window

While you cannot remove the Errors and Information window from the workspace, you can minimize or maximize it.

To minimize the window:

1. Click the Minimize button  or the Checkmark .

When minimized, only the Errors and Information window's header displays at the bottom of the workspace.

To maximize the window (return it to its original size):

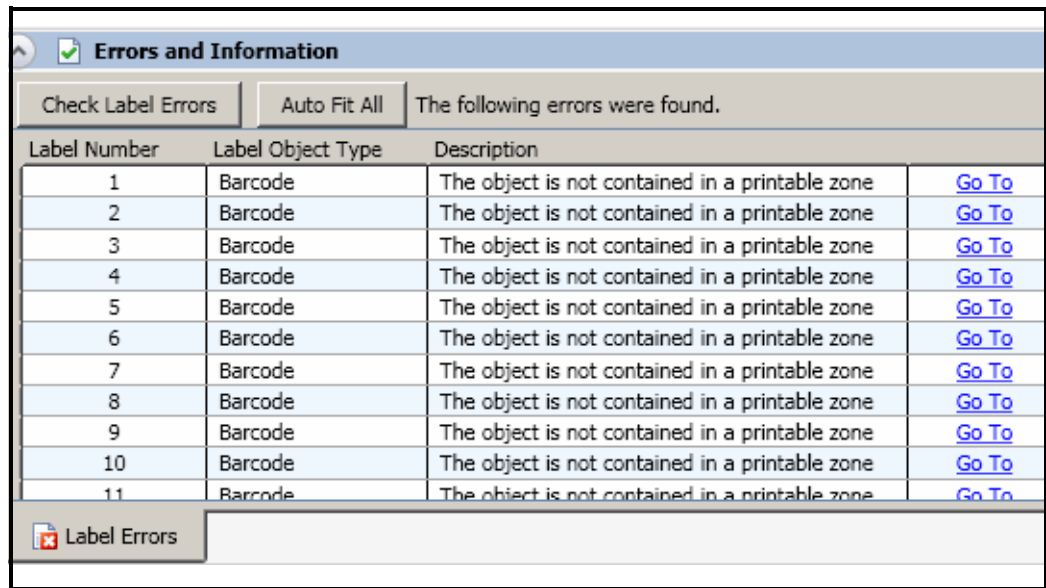
2. Click the Maximize button  or the Checkmark .

Label Errors List

To check the labels for errors, in the Errors and Information window:

1. Click Check Label Errors
- Check Label Errors
- OR
- Choose **Edit>Check Label Errors**.

LabelMark determines which labels have errors and places them in a list.

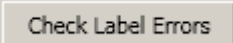


The window header displays the problem with the labels in the list. If it is a problem of fitting the information on the label:

2. Click Auto Fit All
- Auto Fit All

This automatically resizes the objects in question to fit on the label. Auto Fit All may resize objects, but they may not be sized or placed exactly the way you want them to be. In that case, you can access each label in error individually and manually make the adjustments.

To access the individual label:

3. Click the Go To link in the list.
4. Make the adjustments.
5. Repeat Steps 3 and 4 above, to access and adjust other labels with errors.
6. When finished, click Check Label Errors  again.

As errors are corrected, they are removed from the list.

Clicking Check Label Errors button again refreshes the list, removing the labels from the list that have been fixed. When all errors are fixed, the Errors and Information window will indicate "No errors found."

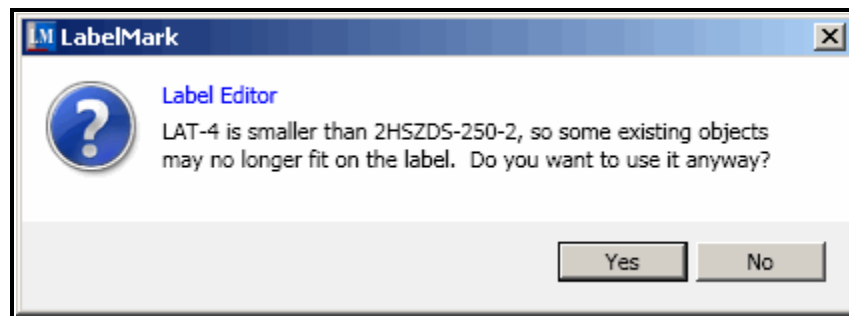
Changing Label Parts

You can change the label part (type of label material) after data has already been entered. Be aware, though, that some data may not fit the new label part. If this is the case, a message will display indicating that the data elements may need to be fixed on the new label part.

To change the label part:

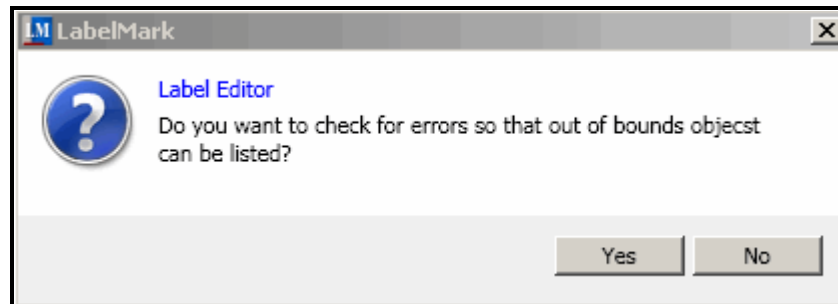
1. Choose **Edit>Change Label Part**.
2. From the list provided, select the label part to use.
3. Click OK.

If the data elements do not fit properly on the new label part, a message similar to the following displays.



4. Click Yes to accept.

LabelMark will identify the labels where the data elements need adjustment by presenting the following message:



5. Click Yes.

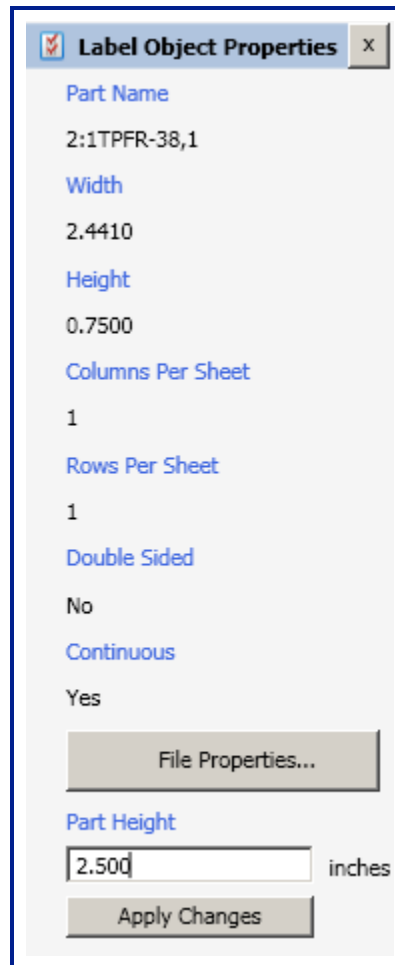
The labels where data do not fit are listed in the Errors and Information window at the bottom of the screen. (See “Check Label Errors” on [page 96](#) for more information.)

Adjusting Label Height

If you are using continuous material, you can change the part height (repeat length) from that which was set when you created the new file. Exceptions to this are Datacomm and 110 Block labels. These labels are created through a template wizard and use a different mechanism for adjusting the label dimensions. (For more information on template wizards, see [page 207](#).)

To change the part height:

1. In the *Part Height* field of the Label Object Properties box (to the right of the screen), enter the new part height.



Note: In order for the *Part Height* field to display, make sure no element on the label is selected.

2. Click Apply Changes .

WireMark Format

WireMarker label types always repeat lines of data down the label. You can text or graphic elements to a WireMark label.

With the label selected, to add a WireMark label:

1. Choose **Format>Wiremark**.

Note: You must choose Format>Wiremark for each label on which you want to add the wiremark. However, if most of the labels you create are Wiremark, you can default the system to always apply the Wiremark format. The default is set in **Tools>Options>Format Options**.

The label divides, displaying a blue border around the original text being entered (top line) and a red dotted line around the duplicate text. The text duplicates as you enter it.



If the label is large enough, you can enter more than one line of data. As you enter data, the data is repeated down the label. The font size is set to Auto. If you press [Enter] to start a new line of text, a space opens below each line of repeated data and begins to repeat the next line of text as you enter it.

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Serialization

Serialization (or sequencing) automatically adds a series of sequential numbers or letters to the labels. The labels created in the series are sequentially annotated with the next number or letter in the defined sequence.

How Serialization Works

Serialization is alphanumeric, with numbers from 0 to 9, and letters A-Z. Serialization can be simple or linked, with no limit on the amount of sequences per label.

Note: You can incorporate serialized data into a barcode

Serialization consists of a Start Value, End Value, and Increment. The Start Value is the number, letter, or combination of numbers and letters that begin the serialization sequence. The End Value is the termination point of the sequence.

The Increment is the value that is added to the previous number in the sequence to produce the next sequence number. (You cannot have an increment value of 0.) For instance, a start value of 1, an end value of 25, and an increment of 4 would produce 1, 5, 9, 13, 17, 21, 25.

Examples of Serialization

In a simple serialization, a sequence runs through its full range of numbers and/or letters (i.e., 0 to 9, or A to Z), one number/letter for each label.

Example: Simple serialization:
Sequence #1
Start Value: 1
End Value: 10
Increment: 1
Produces: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10

You can combine letters and numbers in a single serialization. When the right-most character in the Start Value reaches its maximum value (9, Z), the character immediately to the left is incremented, and the right character cycles back to its minimum value (0, A)

Example: Combined, single serialization:
Sequence #1
Start Value: A1
End Value: D4
Increment: 1
Produces: A1...A9, B0...B9, C0...C9, D0...D4

In a multi-sequence serialization, where the second set of values is NOT dependent on the first set, (i.e., second set of values is set to Priority = 0), the two sequences increment sequentially, independent of each other. (See “Priority” on [page 109](#) for more information.)

Example: Multiple serializations (where the second set of values is NOT dependent on the first set of values):

Sequence #1		Sequence #2	
Start Value:	1	Start Value:	A
End Value:	10	End Value:	C
Increment:	1	Increment:	1
Produces:	1A, 2B, 3C, 4A, 5B, 6C, 7A, 8B, 9C, 10A		

In a multi-sequence serialization where the second set of values is dependent on the first set (i.e., the second set of values is set to Priority = 2), the second sequence holds its initial value until the first sequence completes, after which it moves to the next value.

Multiple linked serialization:

Sequence #1		Sequence #2	
Start Value:	1	Start Value:	A
End Value:	10	End Value:	C
Increment:	1	Increment:	1
Produces:	1A..10A, 1B..10B, 1C..10C		

Serialization starts with the selected label in the label file and can be applied to as many labels as needed. The serialization number or characters are placed at the top, left corner of the label. Once the serialization is completed, you can move the serialized numbers/characters to anywhere on the label. Because Serialization is a data bound object, as you move the serialization on one label, it moves to the same location on all subsequent labels where it displays.

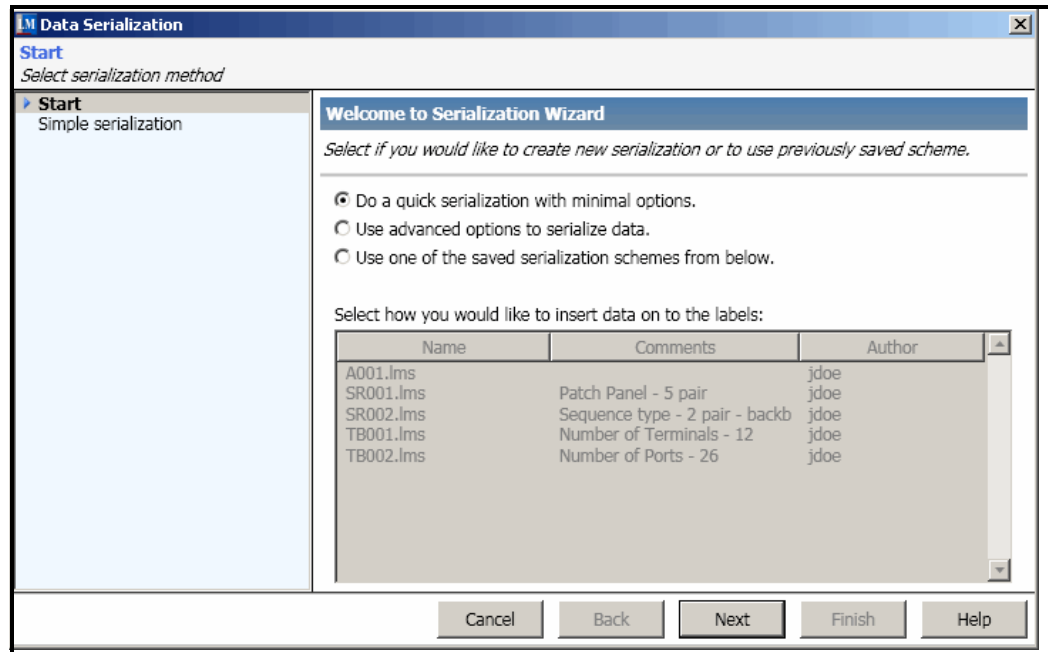
You can add more than one serialization sequence to a label but the second (or third) serialization sequence displays in the upper left corner of the label, just like the first serialization. If you have not moved the first serialization, the second displays directly over it. You need to move this sequence to a new location on the label.

Simple Serialization

To add serialization to the label:

1. Choose **Insert>Serialized Data**.

The Serialization wizard is launched.



2. Click *Do a quick serialization with minimal options* radio button, if not already selected.
3. Click Next.

The *Label Object*: field defaults to text. The other option is Barcode. Change only if you want to serialize a barcode.

4. In the *Sequence Type*: field, click the down arrow and select the type desired.
5. If Custom is selected as the Sequence Type, in the *Custom Text*: field enter the unique text characters you want to use for the serialization.

Example: Unique text = Brady. When serializing, the B would display on one label, the 'r' on the next label, the 'a' on the next, and so on.

6. In the *Start*: field, enter the alpha or numeric character with which you want to start the serialization. If using custom serial numbers or letters, enter the first character of the custom string in the Start field.
7. In the *End*: field, enter the value on which the serialization should stop and begin a repeat of the sequence if more labels are used in the serialization. If using custom serial numbers or letters, enter the last character of the custom string in the End Value field.

8. In the *Step* field, enter the number by which the serialization should increment.
9. In the *Number of Labels:* field, enter the number of labels to which the serialization should be added.
10. If you want to add consistent text before or after the serialized character, in the Optional Text section, click *Prefix* (for text displaying before the serialized characters) or *Suffix* (for text displaying after the serialized characters). Enter the prefix or suffix text string in the text entry box to the right of the Prefix or Suffix checkbox.

The Data Preview: field displays a sample of how the serialization is applied.

Data Serialization
Simple serialization
Please enter required data and click finish to generate labels.

Simple serialization
Please fill the form below to create your simple serialization.

Label Object: Text
Sequence Type: Numeric
Start: 1
End: 25
Step: 4
Number of Labels: 7

Custom Text:
Optional Text:
☒ Prefix PC
☐ Suffix

Data Preview: PC1, PC5, PC9, PC13, PC17, PC21, PC25

Cancel Back Next Finish Help

Figure 1 • Simple serialization using a prefix

11. When finished, click Finish.

The serialization displays in the top left corner of the indicated labels. If you want to place the serialized characters at some other location on the label:

1. Click the serialized characters on one of the labels (it makes no difference on which label you select the item).
2. With handles displaying around the serialized characters, position the mouse on the characters (not the handles), then drag the serialized characters to another location on the label.

All labels with the serialized characters display the characters at the new location on their respective label.

Format Serialization

To change the format of the serialized characters:

1. Click the serialized characters on one of the labels (it makes no difference on which label you select the characters).

The Data bound objects property box displays. (See “Edit Data Bound Objects” on [page 88](#) for more information.)

2. Change the formats as desired.

Advanced Serialization

A more complex serialization involves multiple counters and serialization types, with the ability to set how each serialization scheme advances the sequencing. To set up a complex serialization scheme:

1. Choose **Insert>Serialized Data**.
2. Click *Use advanced option to serialize data*.
3. Click Next.

To access Set Number of Components screen:

4. Click Next again.
5. Indicate if you want to serialize text or barcodes by clicking the appropriate radio button. (Text is the default and is already selected.)
6. Click Next again.
7. Click the radio button of the number of component counters to use, then click Next again.
8. In the *Sequence type:* field, click the down arrow and select the type desired.
9. In the *Start:* field, enter the alpha or numeric character with which you want to start the serialization.
10. In the *End:* field, enter the value on which the serialization should stop and begin a repeat of the sequence if more labels are used in the serialization.
11. In the *Step:* field, enter the number by which the serialization should increment.

The *Data Preview:* field displays the serialization for this component.

12. In the *Priority* field, use the toggle buttons to increase or decrease the priority level. (See “Priority” on [page 109](#) for ore information.)
13. Click Next again.
14. Repeat Steps 8 through 13 above for the number of components selected.

When all components have been entered, the Review composite string screen displays, with the components set up in a grid.

Data Serialization
Review composite string
Review composite string and set optional text and number of labels

Start
Advanced serialization
Select object type
Set number of components
Set component string #1
Set component string #2
▶ **Review composite string**
Data placement
Save serialization scheme

Review composite string
Please review your composite serialization. You can edit it right here in case of need.

Type	Start	Step	End	Priority
Numeric	1	4	25	1
Alpha	A	1	C	2

Up
Down
Delete

Number of Labels: ☒ Duplicate Side 1 data on the Side 2.

Optional Text
☐ Prefix
☐ Suffix

Data Preview:

Cancel Back Next Finish Help

Edit Components

You can edit the component strings (start value, step value, etc.) directly in the grid. As you edit the strings, the Preview field displays the intended serialization. To edit a particular component:

1. Double click the component field you want to edit.
2. Enter the new value.

Note: If you double click the *Type* field, the list box displays from which you can select the type. Click the down arrow in the list box and select the type.

Priority

The last field in the grid is *Priority*. Changing the priority determines how the particular components increment relative to each other. The number of priority levels available depends on how many components are included in your serialization. (E.g., if you are serializing 5 components, you can use up to five separate priorities, showing the relationship of each component to each other. Following is a description of how priority works.

- **Priority 0.** A component assigned the priority of 0 increments independently from other components.
- **Priority 1.** A component assigned the priority of 1 increments first, progressing through the entire string before other components begin to increment.
- **Priority 2.** A component assigned the priority of 2 does not start incrementing until the priority 1 component reaches its end value.
- **Priority #** (Where # represents any other sequential number). A component assigned this priority number does not start incrementing until the component with the previous priority number reaches its end value.

Rearrange Components

The serialized data displays in the order in which you set up the components. For instance, if the first component is a numeric string and the second component an alpha string, the serialized data will display as 1A. To have the data display as A1, change the order of the components. To change the order of components:

1. In the grid, click the row of the component to move.
2. Depending on where the component is in the grid, click Up or Down to move the component to the intended position.

LM Data Serialization
Review composite string
Review composite string and set optional text and number of labels

Start
Advanced serialization
Select object type
Set number of components
Set component string #1
Set component string #2
► **Review composite string**
Data placement
Save serialization scheme

Review composite string
Please review your composite serialization. You can edit it right here in case of need.

Type	Start	Step	End	Priority
Alpha	A	1	C	2
Numeric	1	4	25	1

Number of Labels: ☒ Duplicate Side 1 data on the Side 2.

Optional Text
☐ Prefix
☐ Suffix

Data Preview:

Cancel Back Next Finish Help

The Data Preview field displays the new order.

Note: If you select a component and click Delete, that component is removed from the set up. There is no Undo. To reinstate the component, on the left side of the dialog box, click Set number of components. Once there, reset the number of components by clicking the appropriate radio button. Clicking Review composite string on the left side of the dialog box will immediately bring up the blank component string screen where you can re-enter data.

3. In the *Number of Labels*: field, enter the number of labels to which the serialization should be applied.

If working with a 2-sided label, indicate if you want the serialized data to repeat on the other side of the label.

4. Click Duplicate Side 1 data on Side 2.

To add a prefix or suffix to the serialized data:

5. Click *Prefix* (or *Suffix*) option box and enter the desired prefix (or suffix) in the adjacent text box.
6. Click Next.
7. In the *Number of copies*: field, use the toggle button to increase/decrease the number of serialization copies (number of times to repeat the serialization).
8. In the *Apply to* field, click the radio button that indicates on what labels the serialization should be applied.

9. In the *Place data on the labels* field, select the direction you want the serialization applied to the bank of labels.

10. Click Next.

If you have put together a complex serialization scheme, save the scheme for later use so you do not have to re-enter the data the next time you want to use this serialization.

11. On the Save serialization scheme screen, click *Yes* radio button.

12. In the *File name:* field, if you do not want to use the generic scheme name, highlight “SerializationScheme1.lms” and enter a unique name. (You do not have to enter an extension. The extension ‘.lms’ will automatically be applied to the name.)

13. For more information about the scheme to be saved, click the *Comment:* field and enter a descriptive comment about the scheme (such as instructions on when and how the scheme is to be applied, or what part number to use, etc.).

14. When finished, click Finish.

The serialization wizard places the serialized data in the top left corner of the labels. You can move the serialization element to any place on the label or apply attributes from the Label Objects Properties box.

Remove Serialization

To remove serialization from labels:

1. Click the serialized characters on one of the labels (it makes no difference on which label you select the characters).

2. Press **[Delete]** key.

OR

Choose **Edit>Delete**.

OR

Click the delete button  on the Standard toolbar.

3. Follow the instructions on the pop-up information box to delete the serial element from one or all of the labels.

The serialization is removed.

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Label Files

Save

The Save process creates a file that retains the label data, data attributes, and alignment parameters. This file is available for reuse whenever needed. Create files for all labels that you know you will use in the future. This saves time as you do not have to recreate the label every time you want to use it.

File Naming Standards

To create a label file in LabelMark, the file must be given a name. Names can be up to 250 characters long and follow normal Windows file naming standards. The name can consist of letters, numbers, spaces, and some special characters. When devising a name for the file, try to code it in a way that will help you remember what the label contains.

Note: When creating files (saving label content), remember this rule: You cannot have two files with the same name in the same storage directory. If you do, the most recent file with the name will overwrite the previous file with that name. A one-character difference in the name creates a different file and will not overwrite a previous file.

To save a file for future use, with the label file on the screen:

1. Choose **File>Save**.

OR

Click Save  .

2. Using normal Windows procedures, determine in which directory you want to save the file.
3. In the *File name:* field, enter the name under which you want to save the label file.
4. Click Save.

If the name already exists, a message displays asking if you want to overwrite the previous file with that name.

5. To overwrite, click Yes.

OR

Click No to remove the message from the screen and return to the file name entry box

6. To enter a different file name or choose a different directory, repeat Steps 2 through 4 above.

When the file is saved, you are returned to the Editor with the saved file still being displayed

To remove the saved file from the screen:

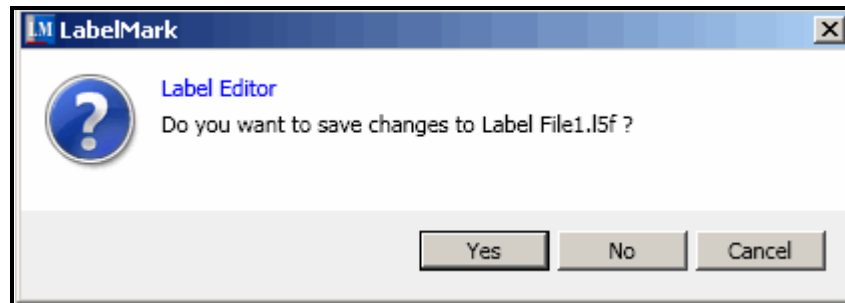
7. Click the X on the Label Name tab.

OR

Choose **File>Close Active Tab**.

Save Changes

If you have not yet saved a file or have edited it since last saving, when you close the file a message displays asking if you want to save the changes.



1. Click Yes to save the changes and clear the file from the screen.

Note: If the file has not yet been saved, clicking Yes will display the Save As dialog box where you can give the file a name.


2. Click No to clear the file from the screen without saving the changes.
3. Click Cancel to stop the clear function and return to the file.

Opening a File

To open a stored label file, from the Workspace:

1. Choose **File>Open**.

OR

Click the open folder  icon.

2. In the dialog box displayed, click the file to open.

Note: Depending on where you have stored the file, locate the directory containing the file according to normal Windows procedures.

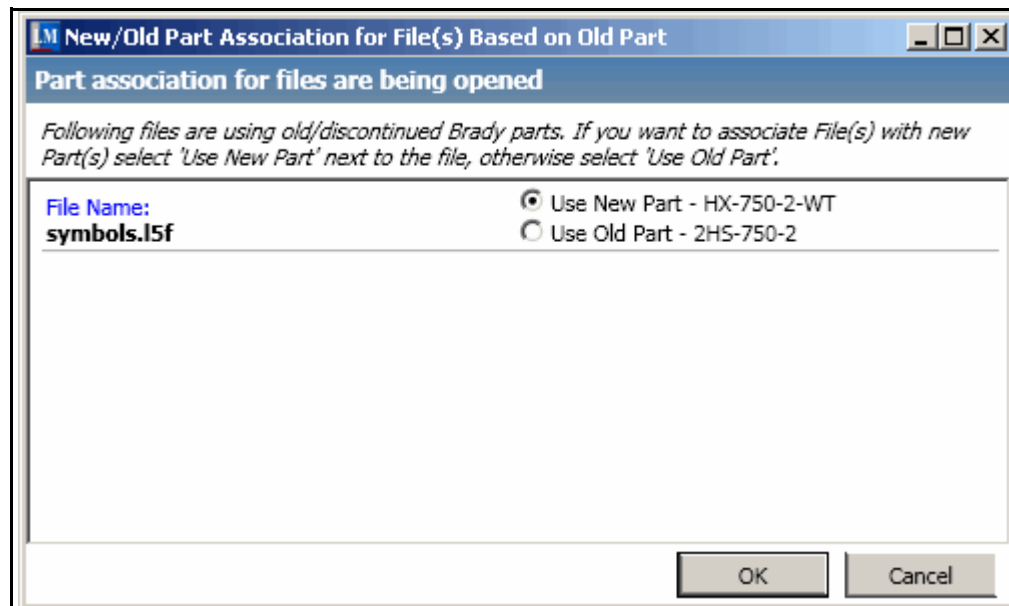
3. Click Open.

The label file displays in the Workspace as a document tab.

Files Using Discontinued Parts

When opening older files that were created using label parts (media) that Brady no longer makes, an error message displays. LabelMark suggests a newer label part that closely matches the discontinued part. To use the suggested new part:

1. Click Use New Part - (##-##-## - new part number).

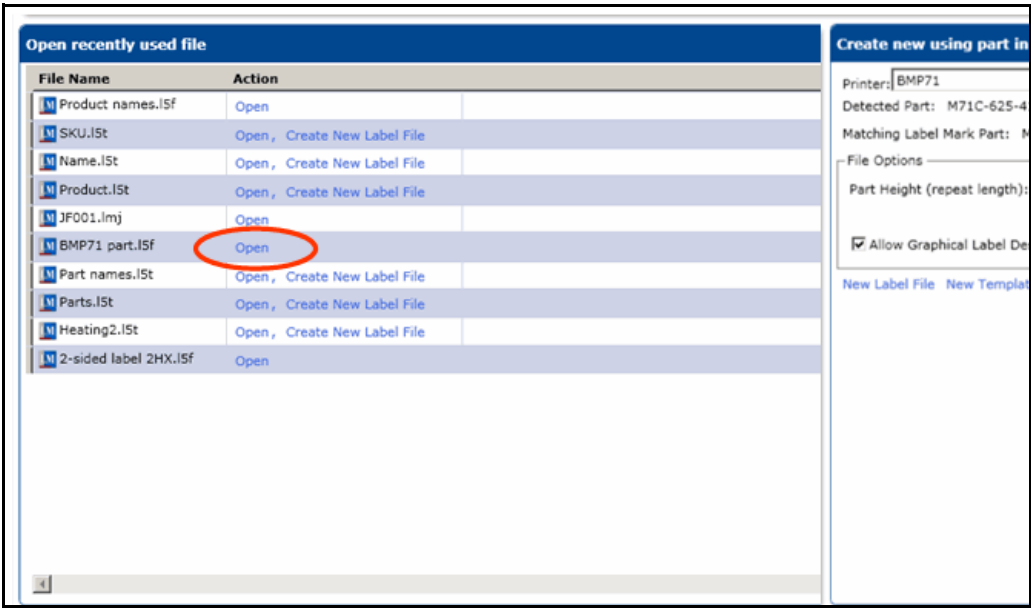


You can still open the file using the old part number, but the data may not print properly.

Open from Start Page

To open one of the ten most recent files, in the Open recently used file section of the Start page:

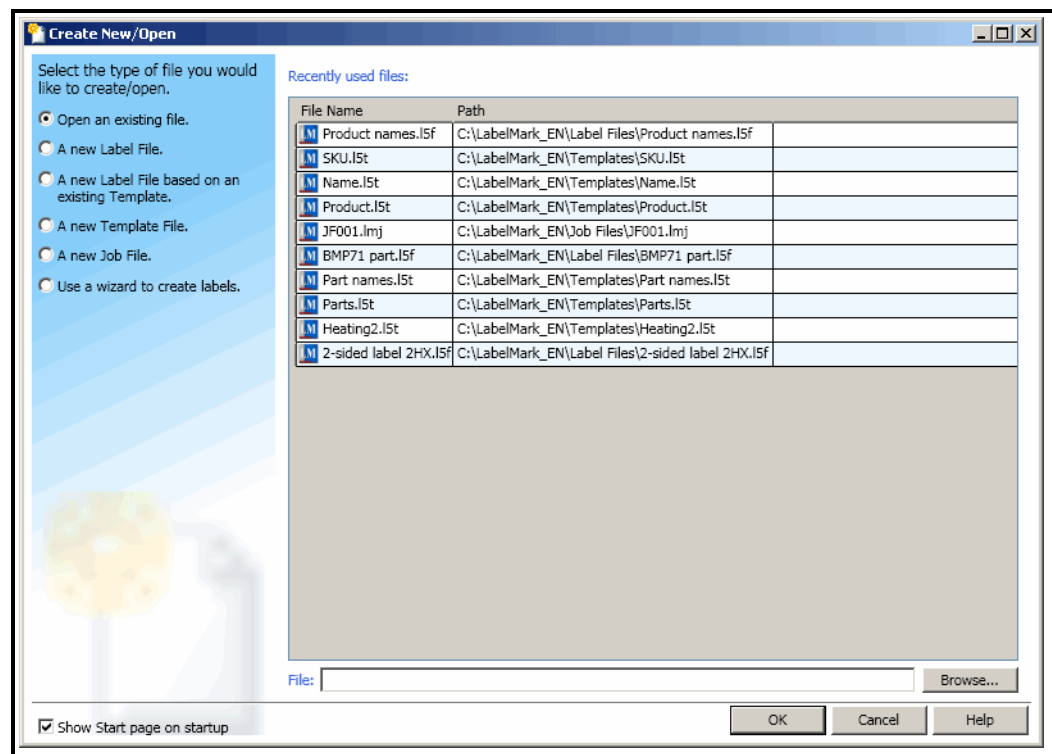
1. In the Action column, click the word **Open** in the row containing the label file you want to open.



Open Upon Launch

If the Start page has been turned off, the Create New/Open screen will display upon launch of a LabelMark session. To open a file from the Create New/Open screen:

1. Click *Open an existing file* radio button.



2. In the Create New/Open dialog box, from the list of previously created documents, click the desired file.

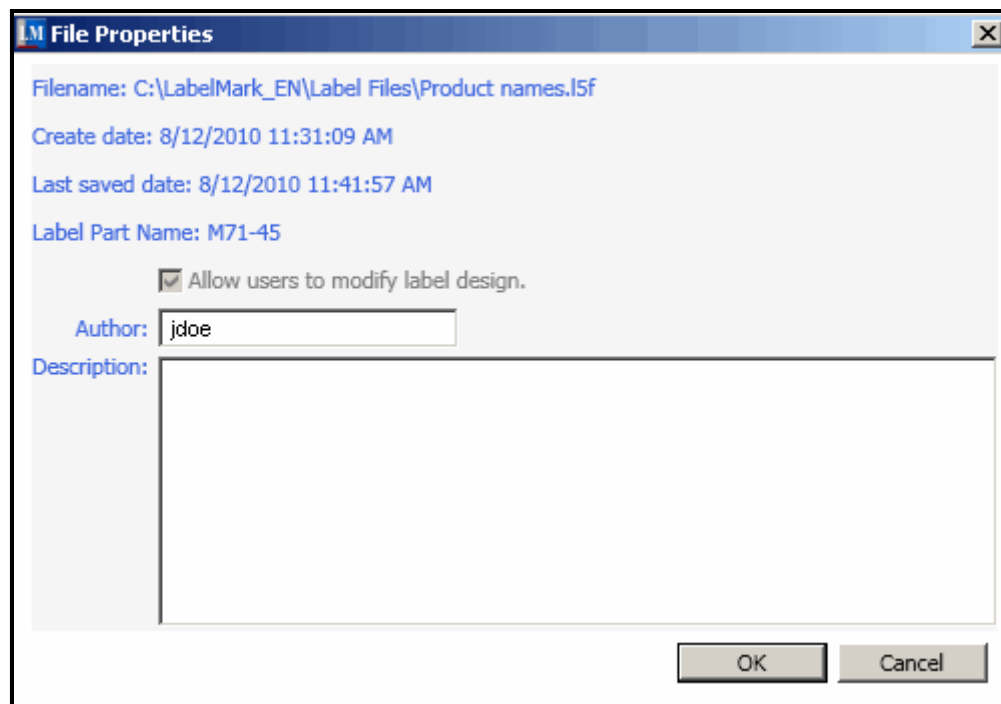
If the file you want is not in the list:

3. Click Browse....
4. Using normal Windows directory function procedures, locate the file to open.
5. Click the file to open, then click Open.
6. Click OK.

File Properties

The File Properties dialog box includes information about the file and is saved along with the label and template files. The properties information reflects the date and time the document was created (even if it has not yet been stored), the last saved date (if the file has been saved), the label part number used for the particular file, and the author of the file displayed as their login user id.

The Description field of the File Properties box is a convenient way of entering any data needed to convey what the file contains, when to use the particular file, how to use it, what media should be installed in the printer, etc. It can be used for any descriptive or instructive information about the file. The description field can hold up to 250 characters of information.



To set File Properties for a label file, with the saved (or unsaved) label file active:

1. Choose **File>File Properties**.
2. Click the *Description* field and enter any descriptive data desired.
3. Click OK.

To view or edit the File Properties for the active label file:

1. Choose **File>File Properties**.

When finished:

2. Click OK.


If you are only viewing the File Properties, you can click Cancel to remove the properties dialog box from the screen. If you have edited the properties, you must click OK to invoke the editing changes.

Job Files

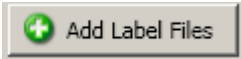
A Job file is a collection of related label files. Creating job files is way to group related label files. It provides an efficient use of time when printing big or repetitive jobs. The label files in a job file can be directed to different printers, allowing you to dedicate printers to use specific label media or ribbon colors. This eliminates the need to constantly change parts or run the risk of having the wrong media or ribbon installed for the job at hand.

Create a Job File

To create a job file:

1. Choose **File>New**.
OR
Click New  icon.
2. On the Create New/Open dialog box, click *A new Job File* radio button.
3. Click OK.

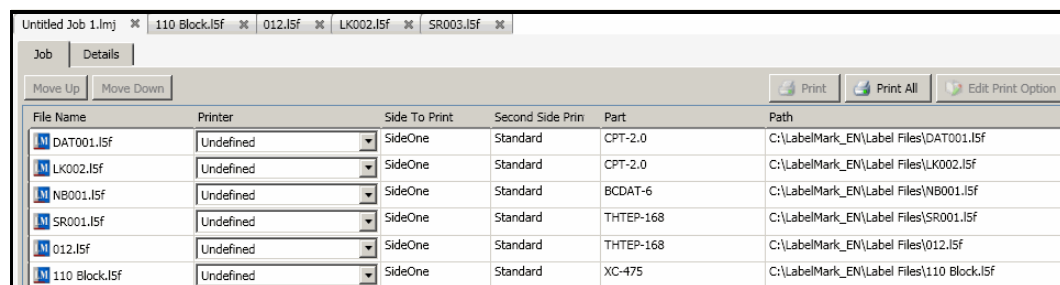
Add Label Files

1. To add label files to the Job File, click Add Label File .
2. In the Open dialog box, select the file(s) to add, using standard Windows Browse functions to access different directories.

Note: Use **[Ctrl + Click]** to select more than one file at a time.

3. Click Open.


The file(s) is added to the Job File tab displayed in the Workspace.



File Name	Printer	Side To Print	Second Side Print	Part	Path
DAT001.ISF	Undefined	SideOne	Standard	CPT-2.0	C:\LabelMark_EN\Label Files\DAT001.ISF
LK002.ISF	Undefined	SideOne	Standard	CPT-2.0	C:\LabelMark_EN\Label Files\LK002.ISF
NB001.ISF	Undefined	SideOne	Standard	BCDAT-6	C:\LabelMark_EN\Label Files\NB001.ISF
SR001.ISF	Undefined	SideOne	Standard	THTEP-168	C:\LabelMark_EN\Label Files\SR001.ISF
012.ISF	Undefined	SideOne	Standard	THTEP-168	C:\LabelMark_EN\Label Files\012.ISF
110 Block.ISF	Undefined	SideOne	Standard	XC-475	C:\LabelMark_EN\Label Files\110 Block.ISF


Save Job File

Once the job file is created, if it contains label files that need to be reprinted at various times, you will want to save the job file for future use. To save the job file:

1. Choose **File>Save**.
OR
Click Save  .
2. In the *File name* field, enter a name for the job file, following normal Windows file naming standards and directory Browse features.
3. Click Save.

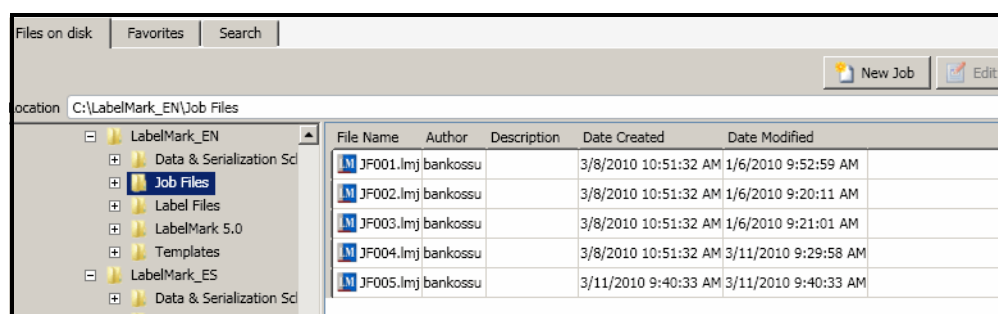
Open a Job File

You open a job file the same way you open a regular label file.

1. Choose **File>Open**.
OR
Click Open  .
2. In the Open dialog box, select the job file to open, using standard Windows Browse functions to access different directories.
3. Click Open.

OR

1. Choose **Tools>Manage Jobs**.
2. In the directory tree on the left side, click the directory name containing the files that you want.



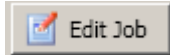
If the directory has a '+' in front of it, it means that there are more subdirectories contained in that particular directory. To list the subdirectories contained in a particular directory:

3. Click the + in front of the folder icon.

When you select the directory, all job files in that directory will display to the right. To open a specific job file:

4. Click the Job file to select it.

5. Click Edit Job



OR

Simply double click the job file in the list.

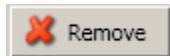
The selected job file displays as a tabbed window element in the Workspace.

Remove a Label File

To remove a label file from a job file, with the job file open:

1. Click the label file to remove.

2. Click Remove



OR, to clear all label files from the job file:

Click Remove All



3. Click OK to confirm the removal.

Note: You can also click the Delete icon in the standard toolbar to remove the label file from the job file.

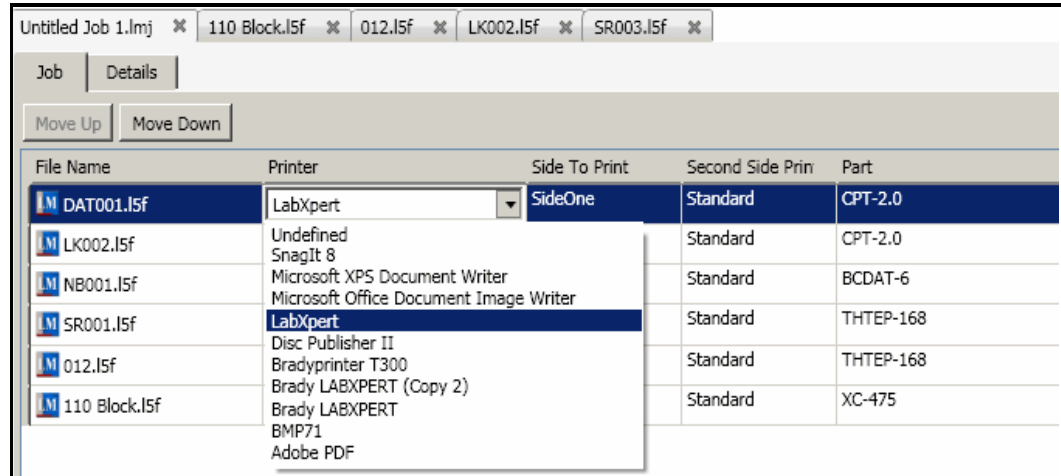
Printing a Job File

Each label file in the job file can be sent to a different printer, if desired.

Select a Printer

To select the printer that will print the specific label file:

- In the Printer field, click the drop down arrow and select a printer.



Print from a Job File

To print a label file contained in a Job File, with the job file open:

- Click the label file to print.

Note: Use [Ctrl+Click] to select multiple label files to print at one time.

- Click Print



Note: You can also click the Print icon in the standard toolbar to print the selected label files.

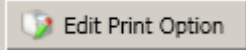
If you want to print all label files in a job file, you do not have to select any label files. In the open job file:

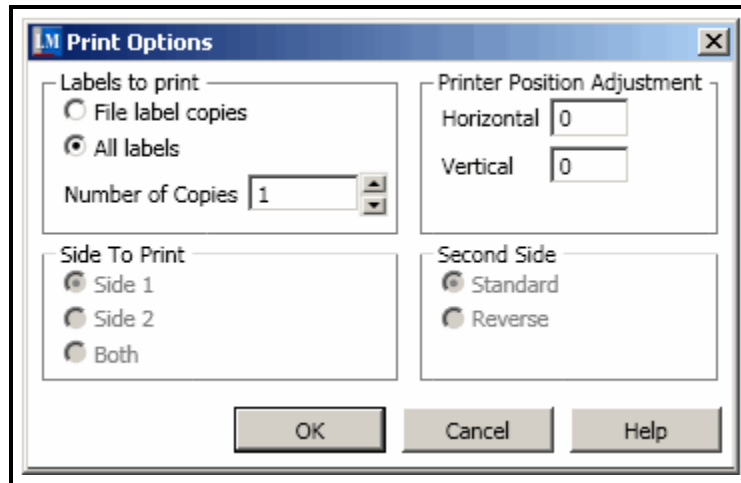
- Click Print All



Edit Print Options

To change the number of copies or the side of the label file to print, edit the print options. Select the label file whose print options you want to change.

1. Click Edit Print Option .



In the Labels to print section, you have the option to print File label copies or All labels. If you select File label copies, the number of copies is determined by the Label Copies toggle button next to each label in the file. (See Label Copies on [page 25](#) for more information.) You do not have to indicate the number of copies on this screen.

If you choose All labels (the default), indicate the number of copies desired.

2. In the *Number of Copies* field, enter the number of copies to print.

OR

Use the up/down arrow toggle to increment or decrement the number of copies.

3. In the *Side to Print* field, click the radio button of the desired option.

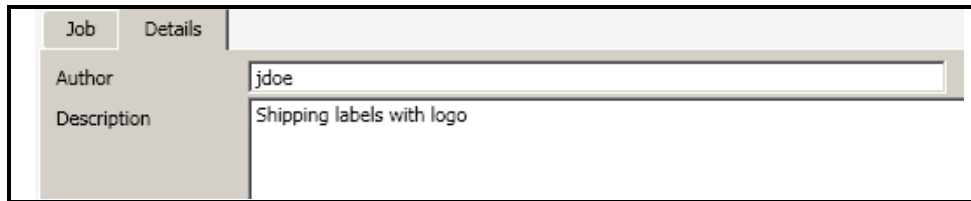
Note: The *Side to Print* field only activates if the selected label file is using a part number that allows 2-sided printing. Likewise, the *Second Side* field activates only if Side 2 is selected in the Side to Print field.

4. In the *Second Side* field, click the radio button of the desired option.
5. Click OK.

Details

When adding label files to a job file, you may want to list specifics of the file for easy identification. To enter details:

1. In the Job File, select the label file to which you want to add details.
2. Click Details tab.



Job	Details
Author	jdoe
Description	Shipping labels with logo

3. In the *Description* field, enter any pertinent data to identify the label file or provide important instructions.

The Windows log in name of the person who added the label file to the job file is listed in the *Author* field.

The Creation date and Last Modified date refer to the date and time that the label file was added to the job file and when the job file parameters were modified for that label file.

Close a Job File

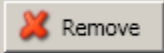
To close a job file:

1. Click the X in the job file name tab.

Delete a Job File

You can permanently delete a job file from Manage Job, Open dialog box, or from Windows Explorer. To delete a job file from Manage Job Files:

1. Choose **Tools>Manage Jobs**.
2. In the directory displayed on the left, click the folder containing the job file to delete.
3. In the list of job files, click the file to delete.

4. Click Remove .

OR, from the Standard toolbar:

Click Delete .

OR, from the keyboard:

Press **[Delete]**.

Favorite Job Files

If there are a number of job files that you use often, add them to a Favorites list for easy access.

Add to Favorites

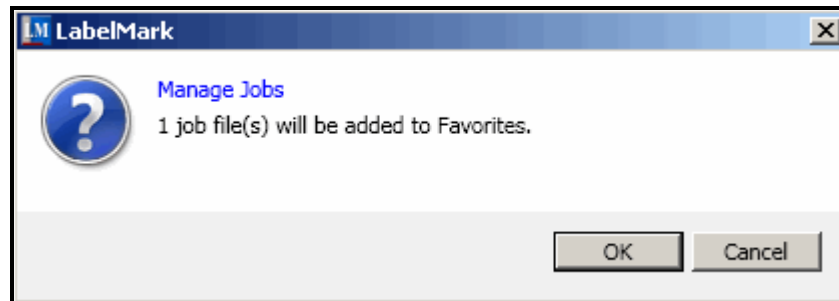
To add job files to Favorites:

1. Choose **Tools>Manage Jobs**.
2. In the directory tree on the left side, click the directory name containing the files that you want to open.
3. With the list of Job Files displayed on the right, click the job file you want to add to Favorites.

Note: Use [Ctrl+Click] to select multiple files.

4. Click Add to Favorites .

5. In the Add to Favorites confirmation box presented, click OK.

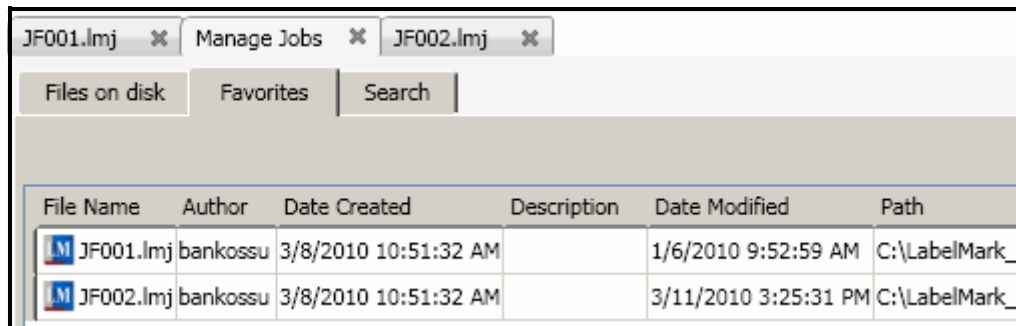


6. Click OK again to remove the confirmation message from the screen.

View Favorite Job Files

To view the job files in Favorites:

1. Click the Favorites tab in the Manage Jobs window.

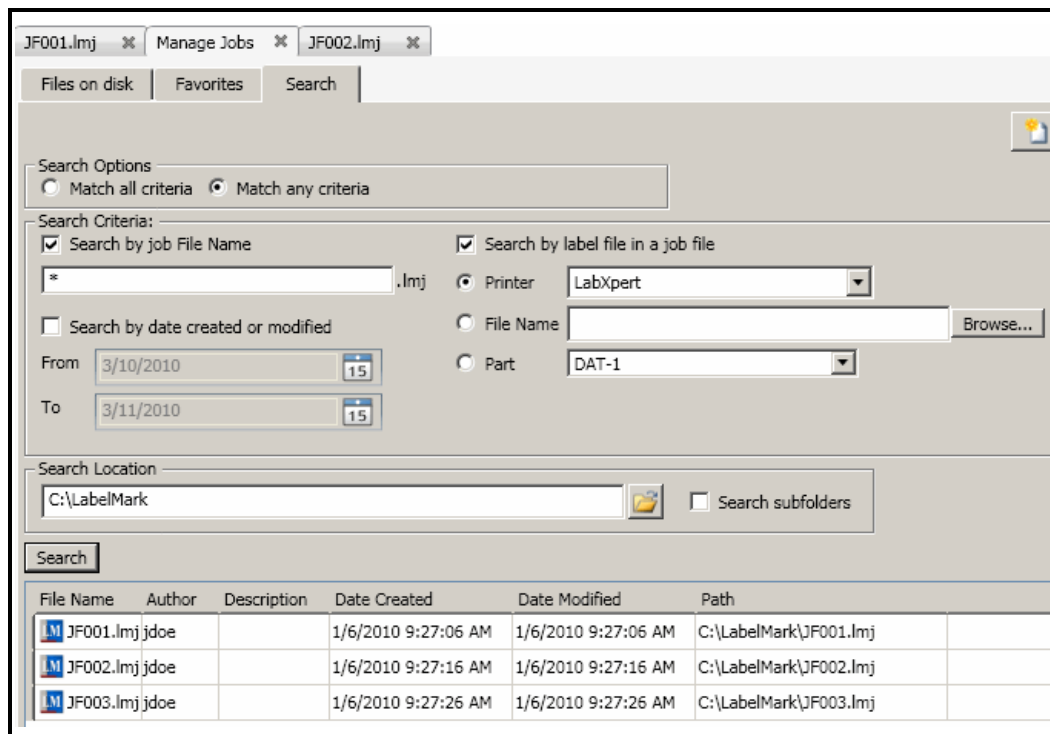


Search for Job Files

If you have many job files stored in different directories, it may be difficult to locate all of them. Use the Search feature in the Manage Job function to locate the different job files.

To search for job files:

1. In the Manage Jobs window, click Search tab.



Search Options

There are three ways you can search for job files: By Job File Name, By Label File within a Job file, or by creation/modification date within a Job File. You can search by one, two, or all three by clicking the specific option boxes in the Search Criteria field.

If entering criteria in more than one of the three criteria fields, indicate if LabelMark should **Match all criteria** or **Match any criteria**. Matching all criteria lets you supply criteria over a number of fields. It is considered an “And” operator, meaning the specified conditions (criteria) supplied in each criteria section have to be met in order for those records to be listed in the search results.

Matching any criteria is considered an “Or” operator, meaning that only *one* of the specified conditions (criteria) supplied in the various criteria sections has to be met in order for the record to be listed in the search results.

Search by Job File Name

If you know the name of the job file:

1. Click *Search by job File Name* option box.
2. In the *Criteria* field, enter the job file name.

Search by Label File in a Job File

To supply label file criteria:

1. Click *Search by label file in a job file* option box.

To search for label files assigned to a specific printer:

2. Click *Printer* radio button.
3. In the *Printer* field, click the down arrow and select the printer to which the label is assigned.

To search for label files by the label file name:


4. Click *File Name* radio button.
5. In the *File Name* field, click the Browse button.
6. Following standard Windows browse techniques, select the file for which you are searching.
7. Click Open.

To search for a particular label file based on the part number used for those labels:

8. Click *Part* radio button.
9. In the *Part* field, click the down arrow and select the part number used for the labels.

Search by Date Created or Modified

To search by date the file was created or modified:

1. Click *Search by date created or modified* option box.
2. In the *From* field, click the  button to the right.


A calendar displays in which you can select the date.

3. Use the arrows at the top of the calendar to move to different months and years.
4. When the correct date displays, click the date that will start the search.
5. In the *To* field, click the (...) button to the right.
6. Using the calendar displayed, click the End date for the search.


When the search is launched, LabelMark will search for those files that were created or modified in the date range supplied.

Search Location

If you are not sure exactly where a particular job file or label file is located:

1. In the *Search Location* field, click the Folder icon .
2. Using standard windows browse techniques, select the directory you want to search.

Note: If you are not sure exactly where something is located, select a directory at or near the top of the tree hierarchy. With Search Subfolders checked by default, LabelMark will search down through the subdirectories to find the file.

3. When all the desired criteria has been supplied, click Search .

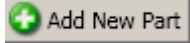
The files matching your criteria specifications display below the Search screen.

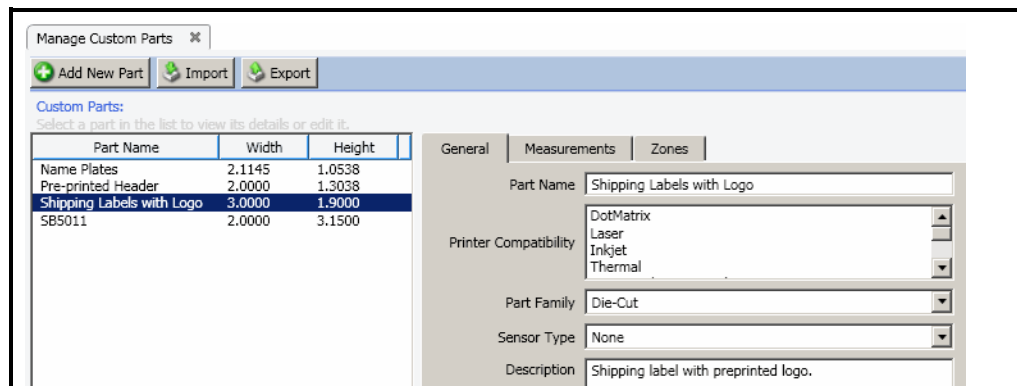
Managing Custom Parts

Custom parts are user-defined label parts. These parts can be based on factory created stock parts or completely original, defined by the user.

Creating a Custom Part

To create a custom part:

1. Choose **Tools>Manage Custom Parts**.
2. Click Add New Part .
3. From the list of part numbers displayed, click the part number with parameters closest to what you need. (See Create New/Open dialog and Search features.)
4. Click OK.
5. On the General tab, in the *Part Name* field, highlight the temporary generic name, then enter a unique name for your custom part.



Part Name	Width	Height
Name Plates	2.1145	1.0538
Pre-printed Header	2.0000	1.3038
Shipping Labels with Logo	3.0000	1.9000
SB5011	2.0000	3.1500

General | Measurements | Zones

Part Name: Shipping Labels with Logo

Printer Compatibility: DotMatrix, Laser, Inkjet, Thermal

Part Family: Die-Cut

Sensor Type: None

Description: Shipping label with preprinted logo.

6. The *Printer Compatibility* field lists the printer most often associated with the particular label. Click the up/down toggle button to access a different printer, if desired.
7. In the *Part Family* field, click the down arrow and select the label type that identifies your custom label.
8. In the *Sensor Type* field, click the down arrow and indicate label feed mechanism most closely identified with this custom label.

9. In the *Description* field, enter a brief description of the custom label (optional).
10. Indicate if the custom label is double sided by clicking the *Part is double sided* checkbox.
11. Click the Measurements tab and adjust the height, width, and margins of the label to the new requirements of the custom label.
12. You can add or subtract columns and rows to the label by clicking the Add Column/Delete Column buttons or Add Row/Delete Row buttons.
13. Adjust the *Vertical Gap* to provide more or less space between rows.
14. Adjust the *Horizontal Gap* to provide more or less space between columns.

Manage Custom Parts

Custom Parts:
Select a part in the list to view its details or edit it.

Part Name	Width	Height
Name Plates	2.1145	1.0538
Pre-printed Header	2.0000	1.3038
Shipping Labels with Logo	3.0000	1.9000
SB5011	2.0000	3.1500

General Measurements Zones

Measurements are in inches.

Width: 3.0000 Height: 1.9000
 Left Margin: 0.0000 Top Margin: 0.0000
 Columns: 2 Rows: 1
 Vertical Gap: 0.1000 Horizontal Gap: 0.3500
 Output Orientation: Portrait Rotation: 0


Click to edit the horizontal gap

Zones

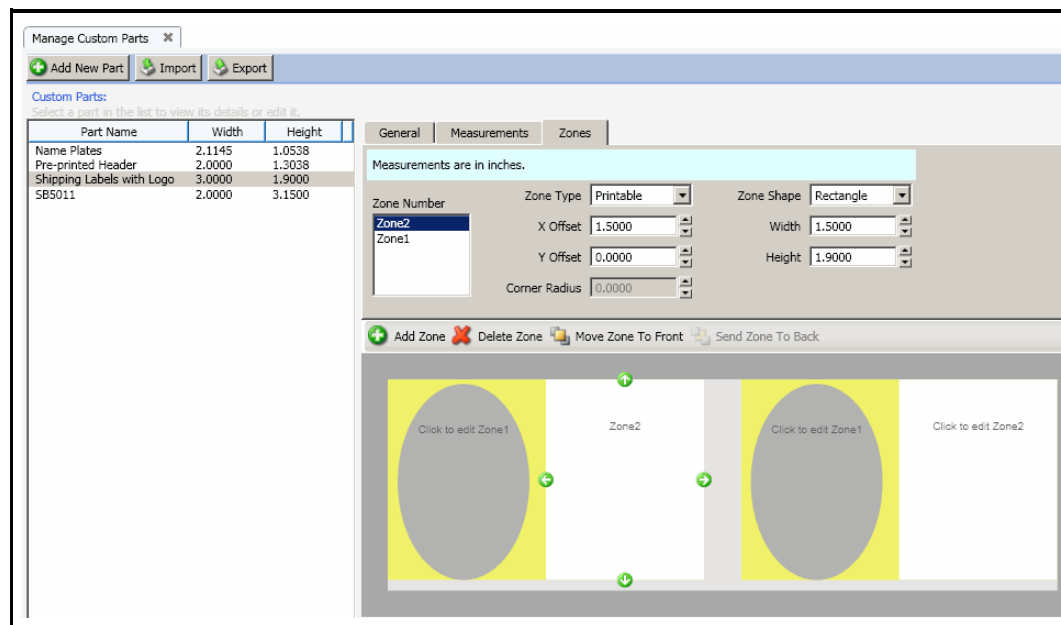
A Zone divides a label into sub-regions. Zones are used for two purposes:

1. To define the label layout
2. To customize the label part by defining additional printable or non-printable areas.

To add a zone to a custom part number:

1. Click Zones tab.
2. Click Add Zone  Add Zone .

The zone displays with handles (green circles around arrows pointing in four different directions). This indicates that the zone is selected.



3. If multiple zones exist on a label, to move between the different zones, click the desired zone in the *Zone Number* field OR, if visible, click the numbered zone on the zone creation palette to display handles.
4. Likewise, if zones overlap, you can move them in front or behind each other. (See Z-Order on [page 51](#).)

When zones are moved in front or behind each other, the zone order in the *Zone Number* field changes. The zone in front will display at the bottom of the *Zone Number* field. The zone in back will display at the top of the *Zone Number* field.

5. In the *Zone Type* field, click the drop down arrow and select whether the zone is printable or non-printable.

Note: A non-printable zone could be used to determine where a preprinted item displays on the label. That way, you cannot add anything to that part of the label. Also, if data that is added to the label begins to encroach in the non-printable area, the Check Errors feature will indicate that the data does not fit.

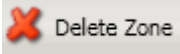
6. In the *Zone Shape* field, click the down arrow and select the shape of the zone.

If using a Rounded Rectangle shape, you can adjust the roundness of the corners by clicking the up/down toggle button in the *Corner Radius* field.

7. Use the up/down toggle button in the *X* and *Y Offset* fields to adjust the zone on the label. X Offset adjusts the horizontal positioning, while Y Offset adjusts the vertical positioning of the zone.
8. Use the up/down toggle button in the *Width* and *Height* field to adjust the width and height of the zone.
9. When finished, click Save.


Delete a Zone

To remove a zone from a custom part:

1. Click the Zone tab of the Manage Custom Parts screen.
2. In the *Zone Number* field, click the zone to remove OR click the zone on the zone creation palette to display handles.
3. Click Delete Zone .

Export Custom Parts

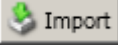
To share your custom part with others, you must export it. To export a custom part:

1. On the Manage Custom Parts screen, select the custom part you want to export.
2. Click Export .
3. Using common Windows Browse procedures, find your organization's directory designated for Custom Parts. (See Options>File Paths on [page 10](#).)
4. After accessing the Custom Parts folder, click Save.

The Custom part is now available for other users to import.

Import Custom Parts

To use custom parts created by other users, you must import it. To Import a custom part:


1. Choose **Tools>Manage Custom Parts**.
2. Click Import .
3. Using common Windows Browse procedures, find your organization's directory designated for Custom parts. (See Options>File Paths on [page 10](#).)
4. In the list of custom parts presented, click the desired custom part to import.
5. Click Open.

The custom part is now available for use. To use the custom part:

6. On the Create New/Open dialog box, click the Custom tab.
7. Click the custom part you want to use, then click OK.

Delete Custom Part

To remove a custom part from your Custom parts list:

1. Choose **Tools>Manage Custom Parts**.
2. In the Custom Parts list, click the part to remove.
3. Click Delete button .

OR

Press **[Delete]** key.

4. Click Yes in the delete confirmation box.


The custom part is removed from your list only. If the custom part was exported to the Custom Parts directory, you can import it again should you need it later on.

Managing Favorite Parts

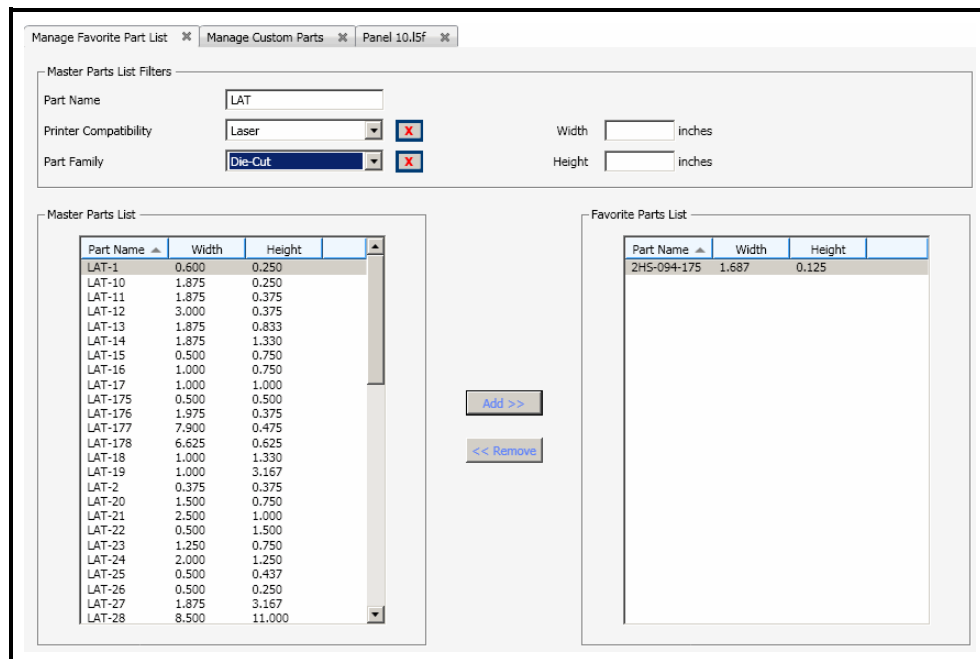
You can combine often used media parts into a Favorites list, for ease of creating new label files.

Add to Favorites

To create a Favorites list:

1. Choose **Tools,>Manage Favorite Parts**.
2. In the Master Parts List, click the part number you want to add to your favorites list.
3. Click Add .
4. Repeat as necessary to add the part numbers to your favorites.

You can select multiple part numbers and add them to your favorites list at one time. See the Mouse Navigation tables ([page 32](#)) for information on performing multiple selections.



Manage Favorite Part List | Manage Custom Parts | Panel 10,15f

Master Parts List Filters

Part Name:

Printer Compatibility:

Part Family:

Width: inches

Height: inches

Master Parts List

Part Name	Width	Height
LAT-1	0.600	0.250
LAT-10	1.875	0.250
LAT-11	1.875	0.375
LAT-12	3.000	0.375
LAT-13	1.875	0.833
LAT-14	1.875	1.330
LAT-15	0.500	0.750
LAT-16	1.000	0.750
LAT-17	1.000	1.000
LAT-17S	0.500	0.500
LAT-176	1.975	0.375
LAT-177	7.900	0.475
LAT-178	6.625	0.625
LAT-18	1.000	1.330
LAT-19	1.000	3.167
LAT-2	0.375	0.375
LAT-20	1.500	0.750
LAT-21	2.500	1.000
LAT-22	0.500	1.500
LAT-23	1.250	0.750
LAT-24	2.000	1.250
LAT-25	0.500	0.437
LAT-26	0.500	0.250
LAT-27	1.875	3.167
LAT-28	8.500	11.000

Add >>

<< Remove

Favorite Parts List

Part Name	Width	Height
2HS-094-175	1.687	0.125

Searching Favorites

To narrow the Master Parts list to a few parts, use the filter at the top of the screen. To filter the parts list:

1. In *By Part Name*: field, if you know the name/number of the part you want to use, enter it in this field.

As you enter the part number characters, the list will immediately abstract those part numbers that start with characters you enter.

2. To return to the full list, highlight the text in the *By Part Name* field, then press [Delete].

You can also search by Printer Compatibility, by Part Family, by Width or by Height. To search for parts from the Master List by printer:


3. Click the drop down arrow in the *By Printer Compatibility* field, then select the printer for which the media has been designed.

If data remains in the *By Part Name* field when you select Printer Compatibility, the returned part numbers will be narrowed further, first by what is in the *By Part Name* field, then within the Part Names, only those compatible with the selected printer.

4. To search by Part Family, click the drop down arrow in the *Part Family* field and select the Part Family to search on.
5. To remove items from the *Printer Compatibility* or *Part Family* field, click the red X next to the field.
6. To search by width or height, move to the *Width* or *Height* field and enter (in inches) the width or height you are looking for.

Remove from Favorites

If you've added an item to your favorites list in error, to remove the item:

1. In the Favorite Parts List section, click the part number you want to remove.
2. Click Remove .

When finished adding items to your favorites list, to remove the favorites list from the screen:

3. Click the X on the Manage Favorite Part List tab.

The list is automatically saved.

Using Favorites

To use parts from your Favorites, when creating a new label file, on the Create New dialog box:

1. Click the Favorites tab.

From the list of favorites, click the part number you want to use.

2. Click OK.

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Manage Printer/Part Pairings


You can pair a printer and label part so whenever you print the specified part, by default it prints to its paired printer. You can also set the corrective offsets for that printer. If you have paired a printer with a specific label part, whenever you use that label part the name of the paired printer is reflected in the printer tab at the bottom of the screen, regardless of what you have set as the default printer

Note: Even if a printer and label part are paired, you can still specify a different printer in the Print dialog box.

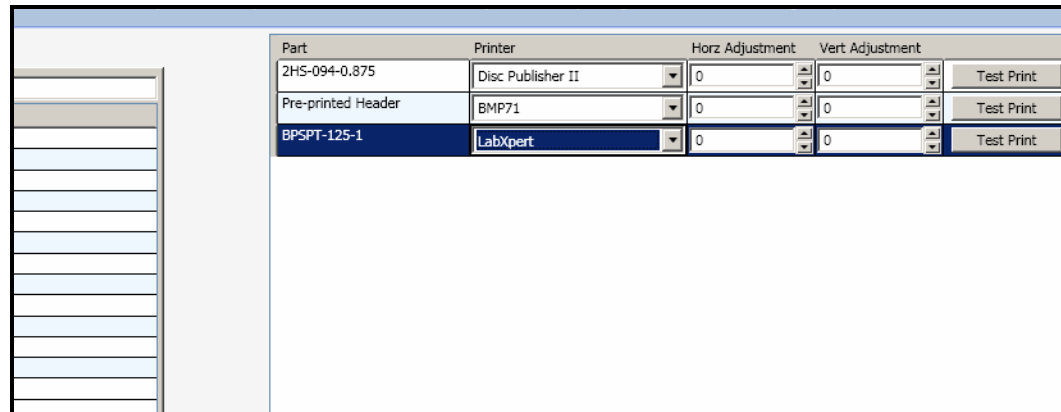
To set Printer/Parts Pairing:

1. Choose **Tools>Manage Printer/Part Pairings**.

On the Master tab, use the Filter to narrow the list of part numbers.

2. In the *Filter* field, enter the first letter(s) or number(s) of the part number for which you are searching. As you add letters or numbers in the filter, the list automatically displays only those part numbers containing the sequence of letters or numbers.
3. When the list displays, click the desired part number.
4. Click Add .

The part number is moved to the “printer” side of the screen.



Part	Printer	Horz Adjustment	Vert Adjustment	
2HS-094-0.875	Disc Publisher II	0	0	Test Print
Pre-printed Header	BMP71	0	0	Test Print
BPSPT-125-1	LabXpert	0	0	Test Print

5. On the printer side, click the drop down arrow under Printer and select the printer to which you want to print the particular label part.

The Test Print button prints Brady test label (not user) data as a means of testing the placement of the output being sent to the printer. To test data output placement:

6. Click .

If the Test Print data displayed on the label needs alignment adjustment (nudged up/down or left/right):

7. Click the toggle button in the *Horz Adjustment* and/or *Vert Adjustment* field.

OR

Highlight the number in the field and enter a new adjustment number.

8. Repeat the above steps for as many pairings as needed.
9. When finished, click Save.

If custom part numbers have been added to LabelMark (see Managing Custom Parts on [page 131](#)), to pair a custom part with a printer:

10. On the Manage Printer/Part Pairings screen, click Custom tab.
11. Repeat preceding Steps 2 through 8.

Data Import/Export

You can place data from an external source (external to LabelMark) on your labels. This data can exist in a text file, a spreadsheet program, or an external database.

Adding External Data

To add external data to your labels:

1. Choose **Insert>External Data**.

A wizard is launched.

Data Import
Start
Specify data import option

Welcome to Data Import Wizard
Please select how you would like to import data by choosing one of the options below.

☒ Do a quick import with minimal options.
☐ Use advanced options to import data.
☐ Use one of the following previously defined data import schemes.

Select how you would like to insert data on to the labels:

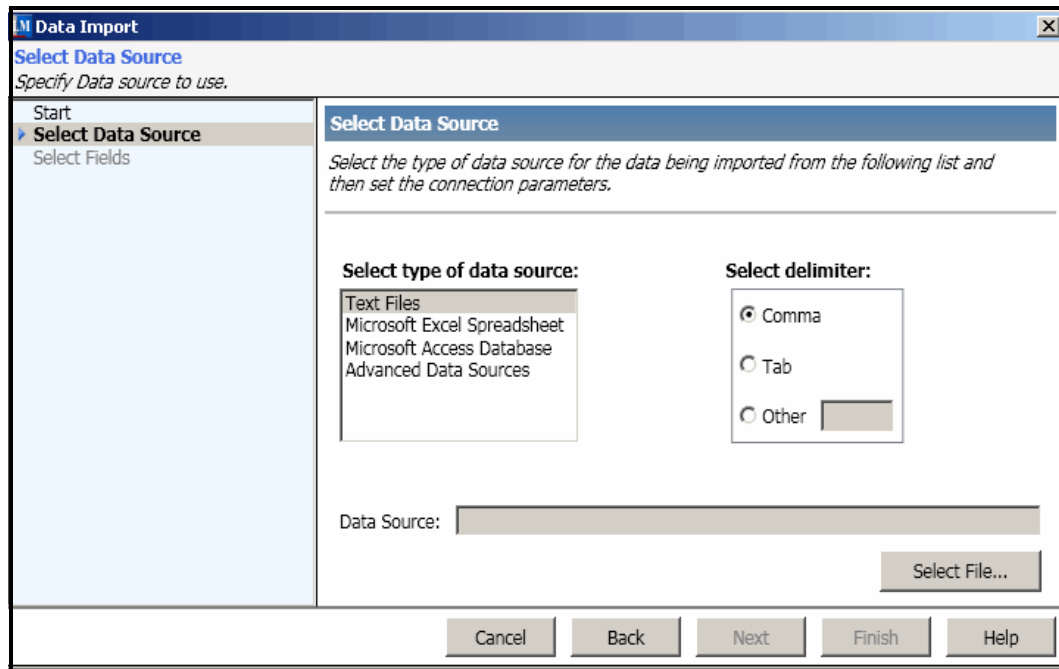
Name	Comments	Author
BC001.lmd		jdoe
BC002.lmd	Color Standards	jdoe
PH001.lmd	Delete F2	jdoe
Q001.lmd	Delete F3	jdoe
Q002.lmd	Active application categories	jdoe
REC001.lmd		jdoe

Cancel Back Next Finish Help


If you have not added a text box or graphic element, when data is imported from a spreadsheet or a database, the data will be placed at the top left of the label. If only one field is added, each record is placed on a different label, at the top left corner of the label. If another field is added, that field's data displays below the first field's data, slightly indented, one record per label. Each additional field added displays the record data directly under the preceding field data, slightly indented.

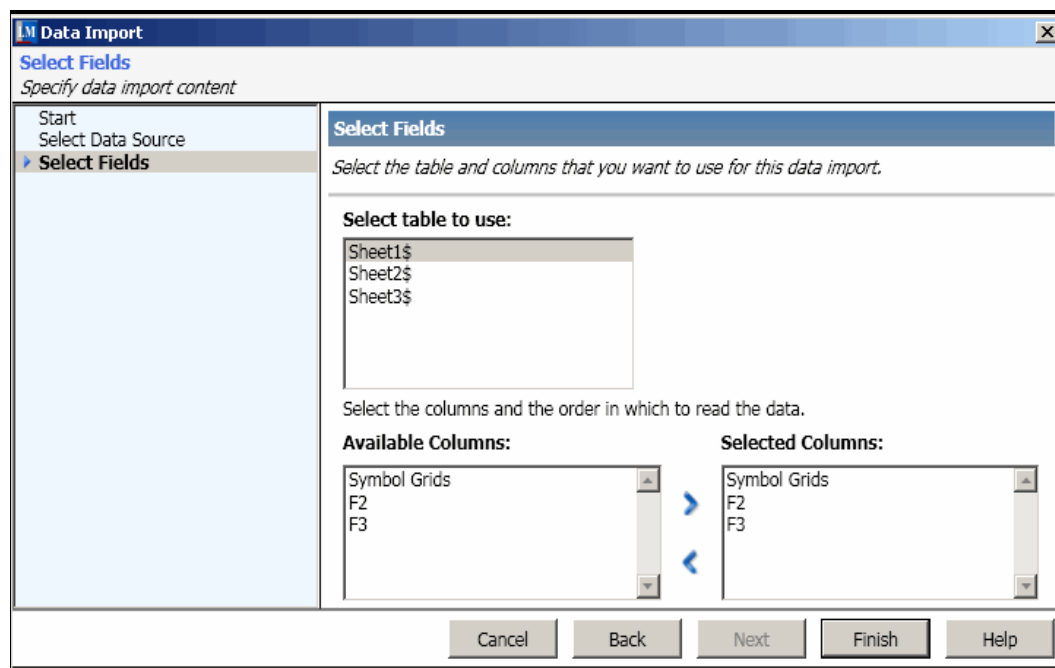
2. For a quick import, click *Do a quick import with minimal options* radio button.
3. Click Next.


4. In the *Select type of data source* field, select the program type in which the data to be imported is stored.




Note: If a Text File, select the Delimiter character that is used to separate the fields.

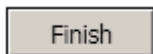
5. Click Select File .
6. Using standard Windows Explorer procedures, locate and select the external file to import, then click Open.
7. Click Next.
8. If the data is from a spreadsheet, select the worksheet that contains the data to use.



9. In the Available Columns section, select the columns of data that you want to import, then click the right-pointing arrow .

The wizard automatically selects all fields on a worksheet. To limit the columns of data to just a few, in the Selected Columns section, click the fields that you DO NOT want to include, then click the left-pointing arrow .

10. When finished, click Finish



Advanced Options (for importing data).

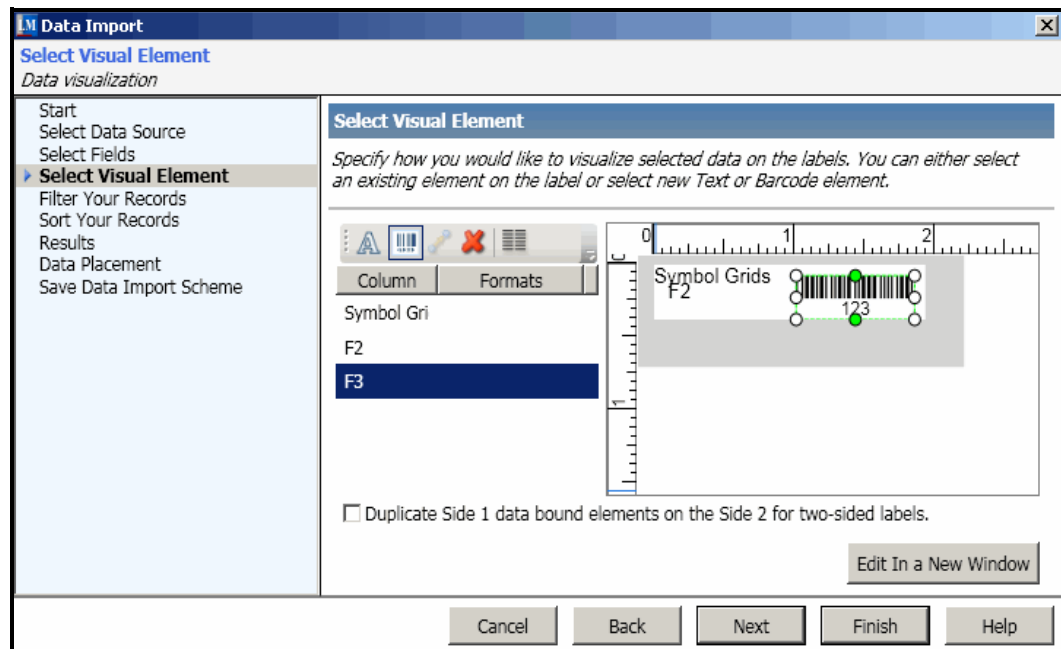
Advanced Data Import options enable you to position data on the label and indicate if you want data placed on the label in text or barcode format. It also allows you to save the configuration as a scheme, for later use.

If you have a large database of external data to import, the Advanced Options lets you limit the number of records brought over by querying the database. You can also sort the imported data.

To use the Advanced Options:

1. Choose **Insert>External Data**.
2. On the launched wizard, click *Use advanced options to import data*.
3. Click Next.
4. Repeat Steps 4 through 9 from Adding External Data (starting on [page 143](#)).
5. Click Next.

The Select Visual Element screen displays the data in the upper left corner of the label, as in a Quick Import. On this screen, you can reposition the data and indicate if the data should be presented in text format or as a barcode.



6. Click the column on which you want to change the element.
7. Click the desired element (text or barcode) in the Visual Element toolbar.

Note: For a larger display, click Edit in a New Window button. This presents a larger screen to view the element changes. To exit out of this larger display, click the Close button at the bottom of the screen. You are returned to the wizard.

8. Repeat for each column you want to change.

To reposition the data elements, on the visual display:

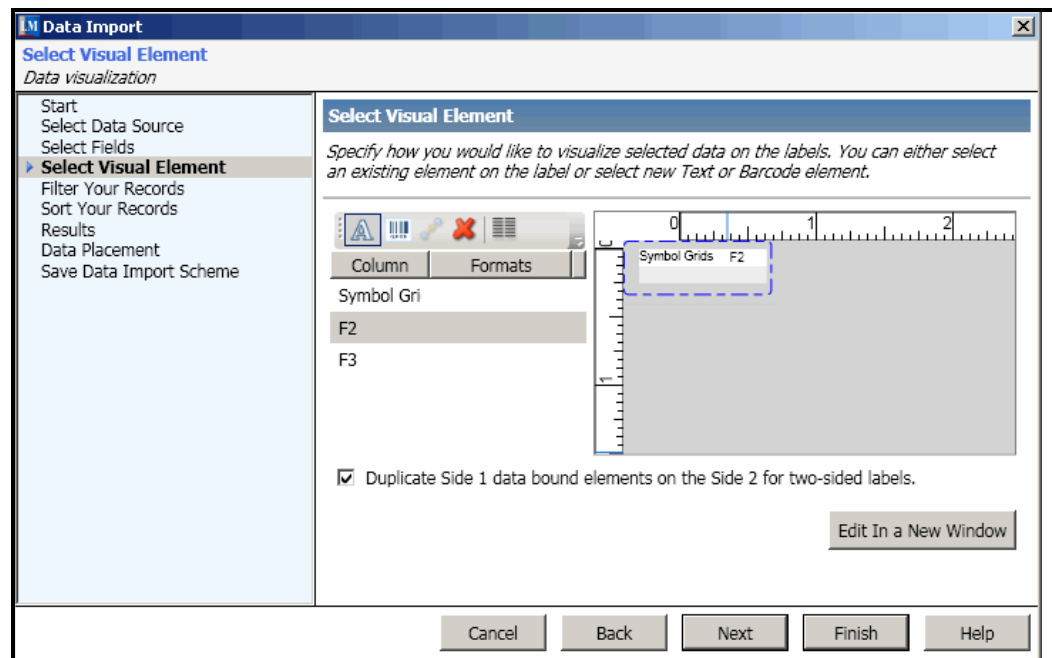
9. Click the element to reposition.

The element displays handles and the mouse turns into a cross.

10. Position the mouse on the element to move and drag to its new position.

If you are working with a 2-sided label and you want the imported data to duplicate on the other side of the label:

11. Click *Duplicate Side 1 data bound elements on Side 2 for two sided labels* to place a checkmark in the option box.



12. When finished, click Next.

Queries

To add specific records of a database or spreadsheet to your labels, you must query the external data file. Querying is the function used to filter or abstract specific records from the data file and is presented in the form of 3-part statement consisting of the field containing the data you want to filter, a relational operator, and the sample data.

Criteria

When building queries, you specify a number of conditions to be met and provide samples of those conditions. These conditions and samples are called criteria. In order for a record to be listed in the results, it has to match the criteria.

Relational Operators

Relational operators are mathematical symbols that help state the argument by indicating an operation on a range of data. The relational operators are:

=	Equal to	Must match criteria exactly
<>	Not equal to	Finds everything BUT the sample criteria
>	Greater than	Finds everything greater than (larger, or occurring after) a current number or character, but does not include that number or character
<	Less than	Finds everything before a specific number or character, but does not include that number or character
>=	Greater than or equal to	Finds the number or character and everything occurring after that number or character
<=	Less than or equal to	Finds the number or character and everything occurring before that number or character
IN	In a range of data	A logical operator that searches for a range of data within a field
LIKE	Wildcard search for similar data	Finds records with data similar to the supplied criteria (Use % as wildcard.)

To filter records in the database or spreadsheet, perform a query on the Filter Your Records window:

1. Click the down arrow in *Field* and select the column on which you want to filter data. You can filter on fields not selected for display.
2. In the *Operator* field, click the down arrow and select the appropriate relational operator.
3. In the *Value* field, enter the data (or partial data) on which you want to filter.

Note: This is the actual data that exists in that field.

4. Click Add.

Data Import
Filter Your Records
Specify filters for records to use.

Start
Select Data Source
Select Fields
Select Visual Element
▶ **Filter Your Records**
Sort Your Records
Results
Data Placement
Save Data Import Scheme

Filter Your Records
Indicate the conditions your data records must meet to be included on your labels. If you do not select anything here, all records will be included. To include unique records only, select the "Excluded duplicated rows/records" options.

Field Operator Value And/Or
F2 = Flags And

Add Delete

Field	Operator	Value	And/Or	
F2	Equal	Safety	Or	
F2	Equal	Flags	None	

☐ Exclude duplicate rows/records

Cancel Back Next Finish Help

You can create a complex query by adding the logical operators, AND or OR. AND is used when supplying criteria over a number of fields. The specified conditions in all selected fields have to be met in order for those records to be listed in the results. OR is used to express one or more conditions in the same field. When using OR, only one of the conditions has to be matched in order to list the record in the results.

To create a complex query, before completing Step 4 above:

5. In the *And/Or* field, click the down arrow and select either AND or OR, depending on how you want to write the query.
6. Click Add.
7. Repeat Steps 1 through 4 to supply the criteria that will satisfy the AND or OR condition (the second conditional data).
8. If you want to supply more criteria, select AND or OR again and repeat Steps 1 through 4 above.

If you are done supplying conditional data, you do not have to select AND or OR in the last element of the conditional statement.

9. When finished entering criteria, click Next.

Sorting

You can do a 3-way sort on the external data as it is brought into your label file. A 3-way sort allows sorting on three different fields of data within the external data being inserted.

Data Import
Sort Your Records
Records sorting options

Start
Select Data Source
Select Fields
Select Visual Element
Filter Your Records
▶ **Sort Your Records**
Results
Data Placement
Save Data Import Scheme

Sort Your Records
Specify how records should be sorted on the labels.

Sort by: F2 ☒ Ascending ☐ Descending

Then by: Symbol Grids ☒ Ascending ☐ Descending

Then by: ☒ Ascending ☐ Descending

Cancel Back Next Finish Help

To arrange the external data in alphabetical or numeric order:

1. On the Sort Your Records screen, in the *Sort by* field (the primary sort), click the down arrow and select the field on which the primary sort should be applied.
2. Click Ascending (A-Z, 0-9) or Descending (Z-A, 9-0) radio button, depending on the order you want the sorted data to display.

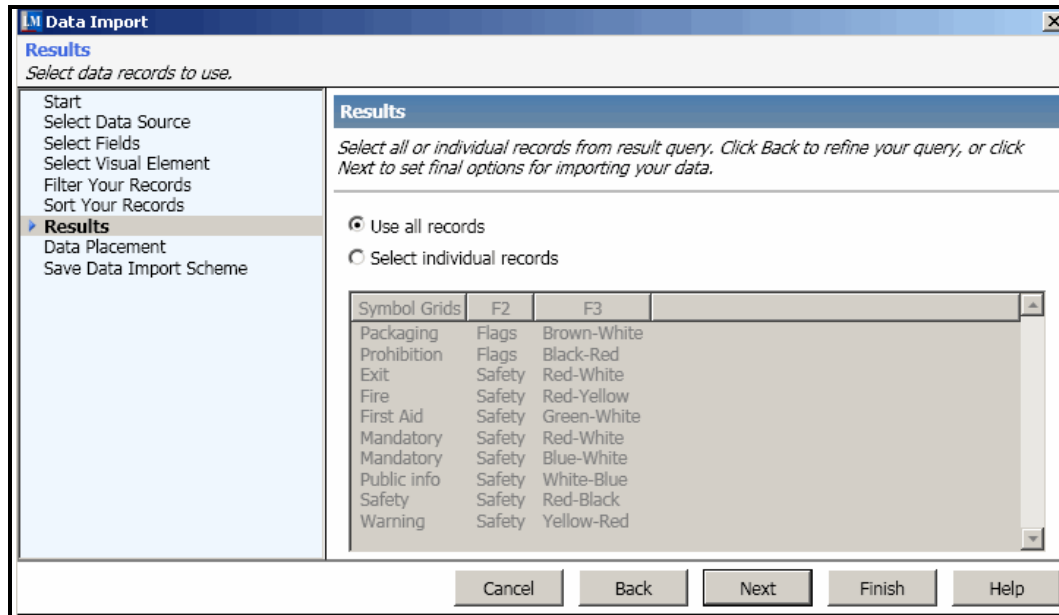
For a secondary or tertiary sort:

3. In the *Then By* field, click the down arrow and select the second or third field on which to sort.

Note: You do not have to sort at all. Likewise, you can sort on only one field if that gives you the desired results.

4. After supplying any sort parameters, click Next.

The Results window displays the records that will be inserted in the label file, based on your query and sorting criteria.



The default is to use all records. However, if the query results are large and you only want to use some of the data:

5. Click *Select individual records*.
6. In the displayed list, click the records to use.

Note: Use [Ctrl+Click] or [Shift+Click] to select more than one record.

7. Click Next.
8. If you want additional copies of the label data, in the *Label copies:* field, indicate how many copies you would like.

Note: Copies means exactly that. If indicating copies, you will get the number of copies specified plus the original. For instance, if you indicate three copies, you will actually have four records total - one original, and three copies.

9. In the *Apply to* field, click the radio button that describes on what labels the data is to be placed.
10. In the *Place data on the labels* field, indicate how you want the data displayed on the series of labels. The default is to place the data across label rows, then down through label columns.
11. Click Next.

Save Data Import Scheme

You may want to save the data import scheme for future use, especially if the same data import configuration will be used on multiple label designs. This saves you time the next instance. You may also want to save the scheme for use by other users.

To save the scheme, on the Save Data Import Scheme window:

1. Click the *Yes* radio button (if not already selected).

The *File Name* field contains a temporary file name and the default data scheme file directory. You can use this temporary name or enter a unique name. To enter a unique name:

2. In the *File Name:* field, highlight the temporary name and enter a name directly over the highlighted text.

Note: Naming schemes follow normal Windows naming conventions. (See [page 113](#) for file naming conventions.)

3. In the *Comments:* field, enter anything you wish, perhaps a short note to remind yourself or other users as to what the scheme entails. This field is optional.
4. When completed, click Finish.

Using a Data Import Scheme

To apply a saved data import scheme:

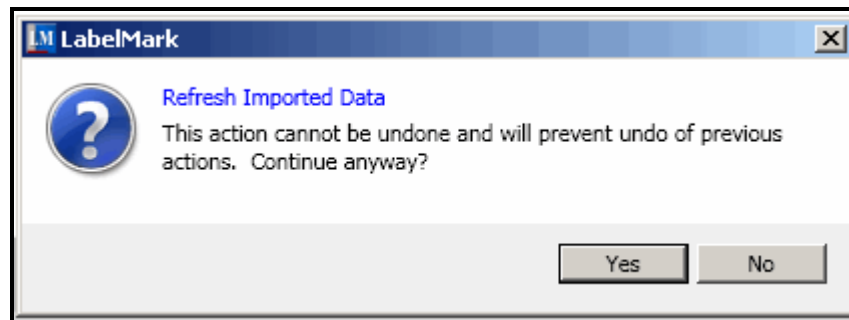
1. Choose **Insert>External Data**.
2. On the Data Import Wizard, click *Use one of the following previously defined data import schemes*.
3. Click the desire import scheme.
4. Click Finish.

Refresh Data

The data scheme displays the source data that was current when the data scheme was saved. If the source data file has been updated since the last time the data scheme was used, the scheme might not reflect the latest, most up-to-date information. To ensure you are working with the most current data, refresh the data scheme.

1. Choose **Tools>Refresh>Imported Data**.

A confirmation message displays.



2. Click Yes to continue.

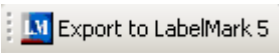
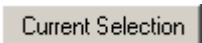
The data on the labels is updated.

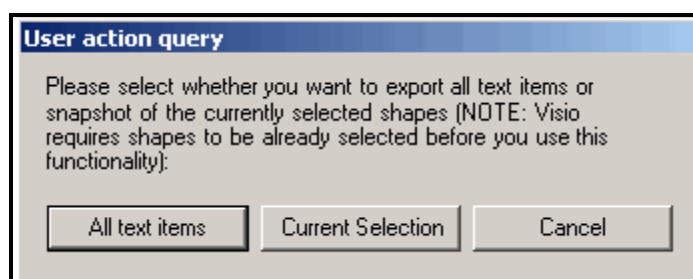
Microsoft Visio

You can create labels using Microsoft Visio drawings or text. This data is exported to LabelMark from inside the Visio program.

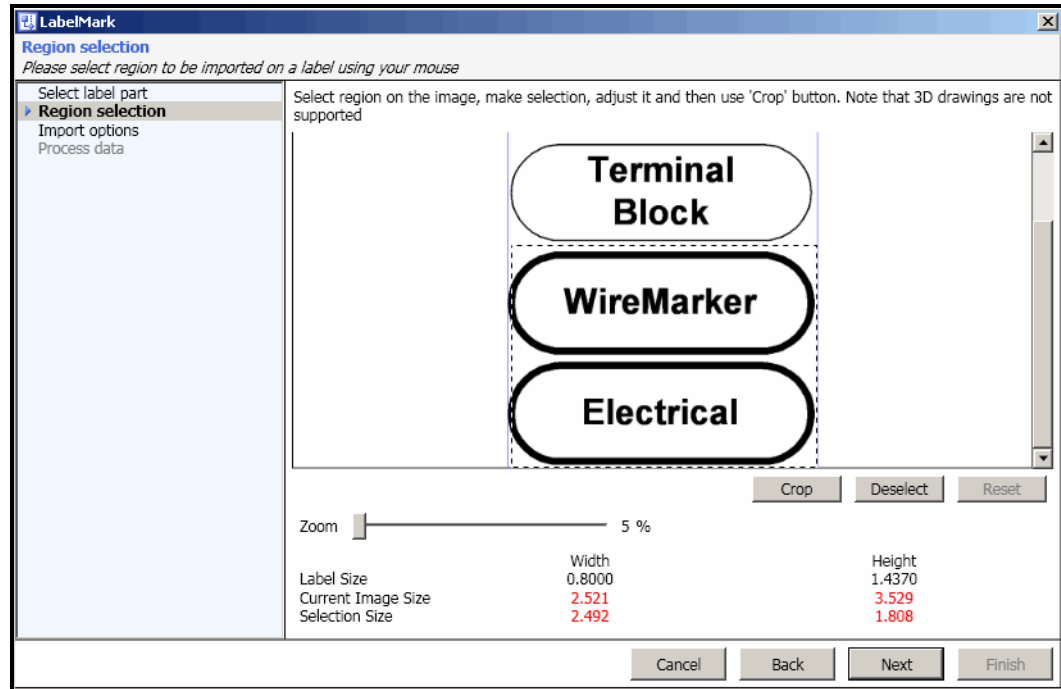
Selected Data

To export selected data from a Visio drawing:

1. Open the Visio drawing containing the items to export.
2. Using the lasso technique, select the items to be exported.
3. Click Export to LabelMark 5 
4. Click Current Selection 



5. Click the label part to use, then click Next.
6. Using the Zoom function, zoom out to view the selected contents.



7. To use only part of the image selected, in the image viewing area, select the portion of the image you want (the image is within the thin blue lines – the mouse must stay within the lines in order to select), then click **Crop** button. This takes just the selected portion of the image.
8. If you selected the wrong part or the selection was not as accurate as you would like, click **Deselect** button OR click some other part of the drawing that was not in the selection.
9. To place the image back to its original selection, click **Reset**.

Note: If the data selected will not fit on the label part selected, the data will display in red. Change the size of the data or click Back and choose a larger label.



10. Click Next.
11. Click the drop down arrow and indicated on which labels the items should be displayed
12. Indicate on which label the data should start and on which label the data should end.
13. Click Next.

14. If you want to save the file with a name other than the generic name, highlight the generic file name and type the unique name directly over it. (Use Browse to locate the directory in which you want to save the file, following normal Windows procedures.)

Exported data is bound (linked) to each other. As you format one, it is formatted the same on all other labels on which it exists.

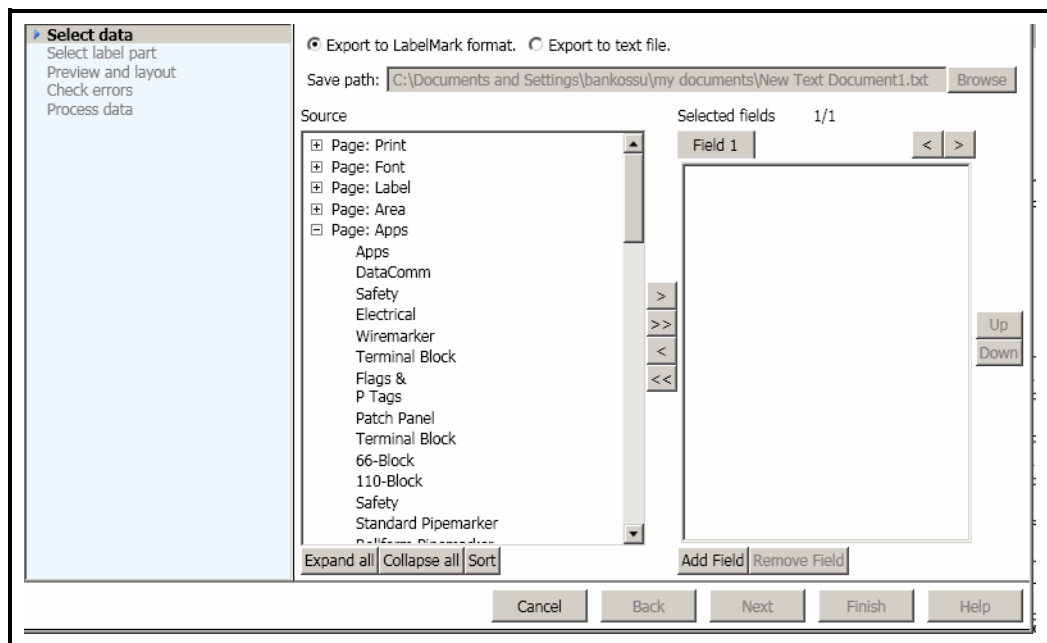
Export All Text Items



“All Text Items” means just that, only the text on all drawings on every page of the Visio document will be exported. You will not be able to send shapes or connector lines. To export just the text items, with the Visio drawing open:

1. Click Export to LabelMark button .
2. Click All text items button .

You can select which items to export and place them in different fields.


3. On the Source side of the dialog box, click the + in front of the page.



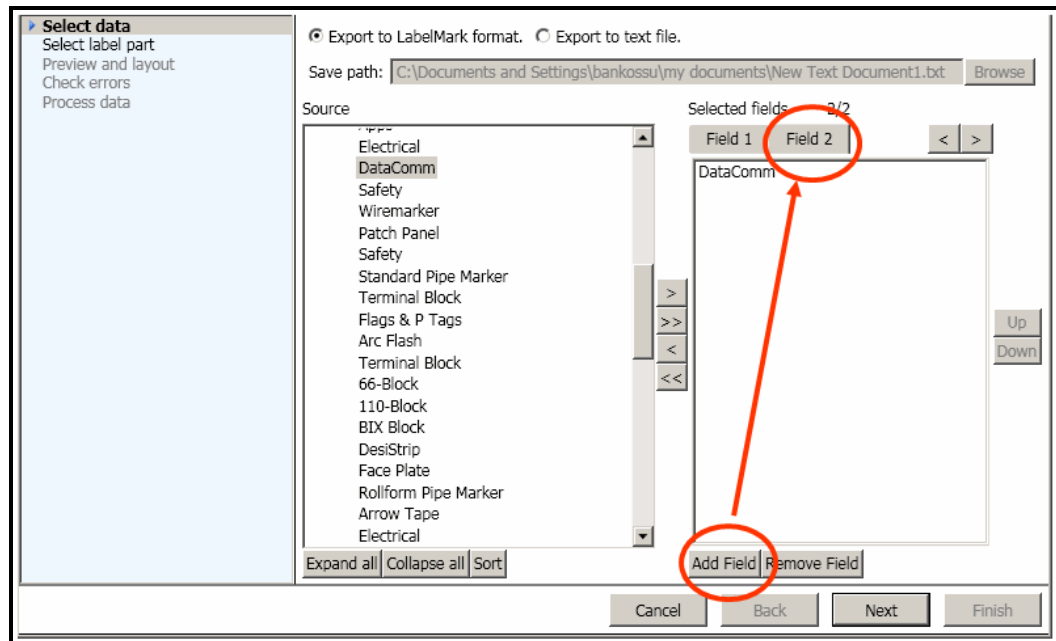
4. Click the text to export, then click . (If you want to export all data on the page, click .)

To rearrange the order of text placed in a field:



5. In the Selected fields section of the dialog box, click one of the text items.


6. Click Up or Down  to move the text to the desired position in the list.

All the individual text added to a specific field on the Selected fields side of the dialog box will display as one object on the label. To have specific text display as different objects on the label, separate them from each other by adding fields to the Selected Fields section.

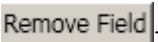


To add a different field:

7. Click Add Field , then click the text in the page lists to be added to that field and click .

8. To move to the different fields, click the arrows  above the field list. To view the contents of each added field, click the Field # tab in the Selected Fields section.



9. To remove an added field, click the Field # tab to display the data that you want to remove.

10. Click Remove Field .

The data placed in that field will be returned to its original field in the Source section.

Adding a field after deleting one will continue the numbering sequence. The deleted field is removed from the sequence, leaving a gap in field numbers. For instance, if you have three fields (Field #1, Field #2, Field #3), you remove Field #2, then add another field, the fields will be numbered: Field #1, Field #3, Field #4. If you want to keep the added field numbers sequential, just remove the data on a field, not the entire field.

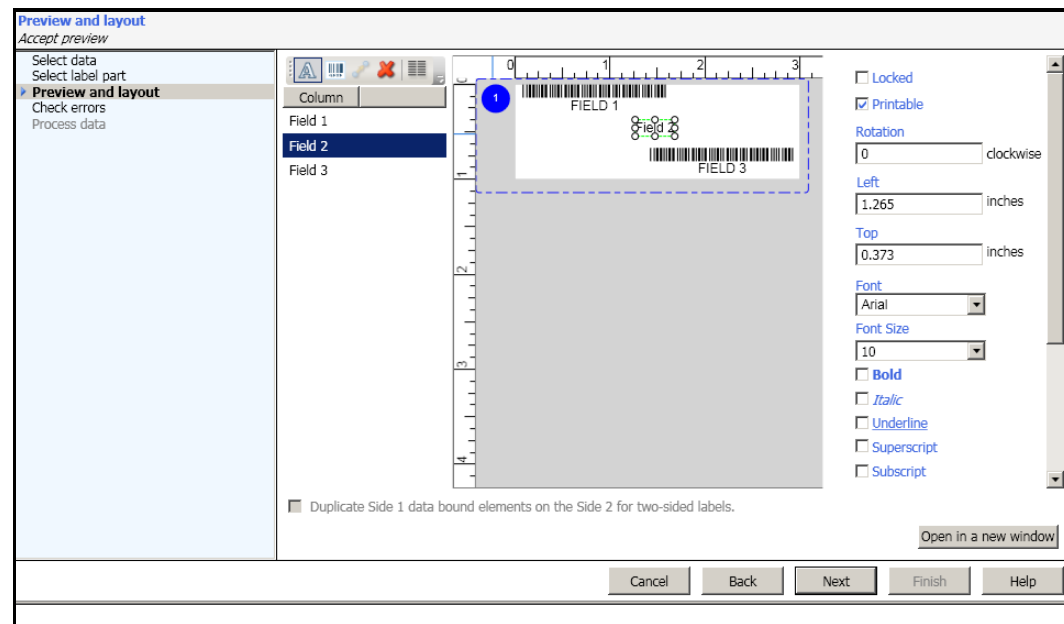
To remove data on a field:

11. In the Selected Fields section, click the field tab containing the data you want to remove.
12. On the field tab, click the data to be removed.
13. Click , OR, if you want to remove all the data on the field tab, click .

The added field remains (maintaining the sequence numbers), but the field is blank. You can now add data, following previous Steps 3 and 4.

14. Click Next.
15. Select the label part number to use, then click Next.

If you added more fields, the fields are displayed as separate entities. You can reposition the fields or edit the data properties (font, size, etc.) in the image view or on the editing screen. Editing in the image view enables you to immediately print from the external data wizard, without having to first open the file in LabelMark to perform the edits.



To edit in the image view:

16. Click the field to edit to display handles.

The properties box displays on the right side of the screen.

17. Make the desired editing change.
18. To reposition the fields, drag the field to the desired position on the label.

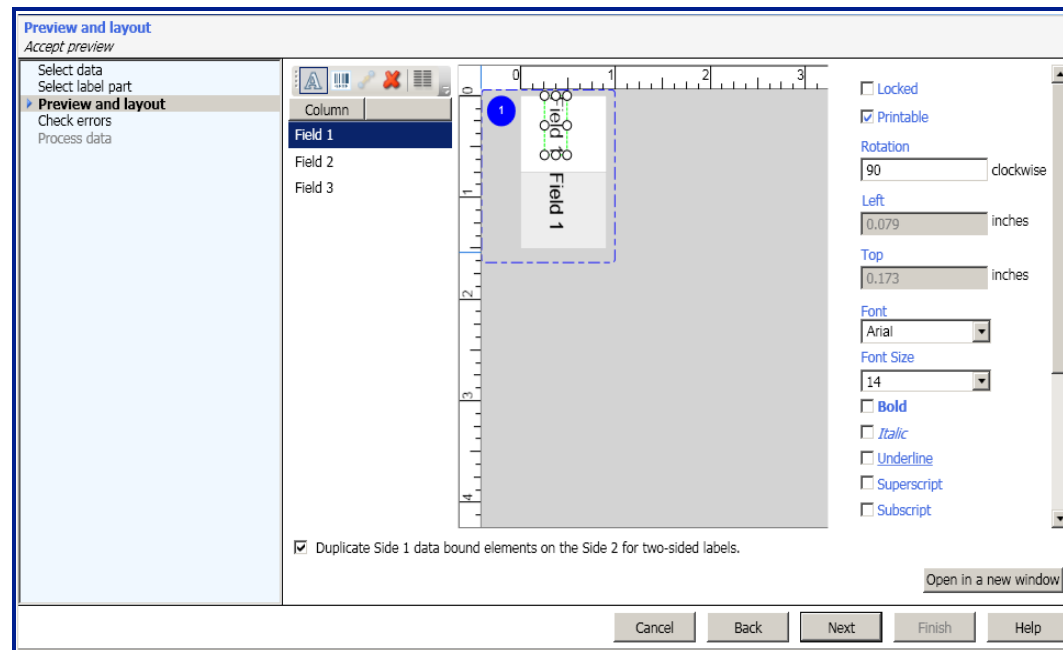
To display the field as a barcode (rather than text), with handles on the field to change:

19. Click Barcode .

For barcode data, the properties box changes to reflect barcode parameters.

If you are working with a 2-sided label and you want the imported data to duplicate on the other side of the label:

20. Click *Duplicate Side 1 data bound elements on Side 2 for two sided labels* to place a checkmark in the option box.

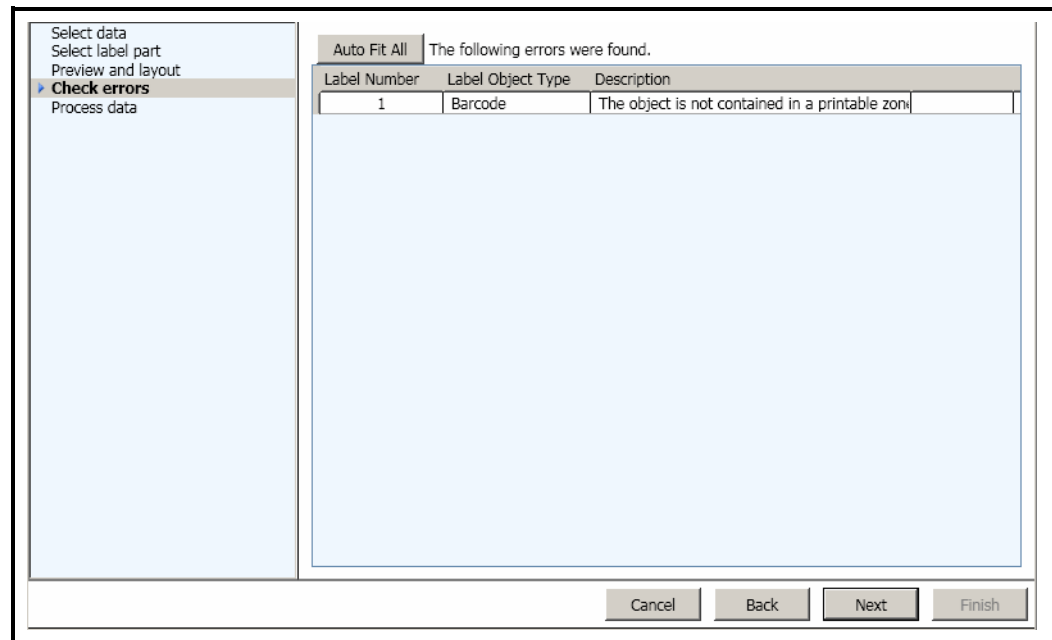



The duplicated data displays in the bottom half of the visual 2-sided label image. If information on Side 1 is updated, the duplicated data on Side 2 automatically displays the update.

Note: If Side 2 does not immediately show the changes to Side 1, uncheck *Duplicate Side 1 data bound elements on Side 2 for two sided labels*, then re-check the option box. This refreshes the screen.

21. When ready, click Next.

If the data does not fit on the label, the next screen will indicate there are errors.



22. If an item does not fit, on the Check for Errors window, click Autofit All .
23. If Autofit All does not clear the error, click Back, then reposition the offending item.
24. Click Next to advance.

Note: Rather than clicking Next or Back a number of times to advance or move back in the wizard, you can click the named screen component listed on the left side of the dialog box.

25. On the Process Data screen, to save the file with a name other than the generic name, highlight the generic file name and type the unique name directly over it. (Use Browse to locate the directory in which you want to save the file, following normal Windows procedures.)

Select data
Select label part
Preview and layout
Check errors
▶ **Process data**

Save options
Save path:
\\GHOS2004\bankossu\$\My Documents\LabelMark\Label Files\MyData.lsf Browse

Process data
☒ Save
☐ Save and Edit
☐ Print


Cancel Back Next Finish Help

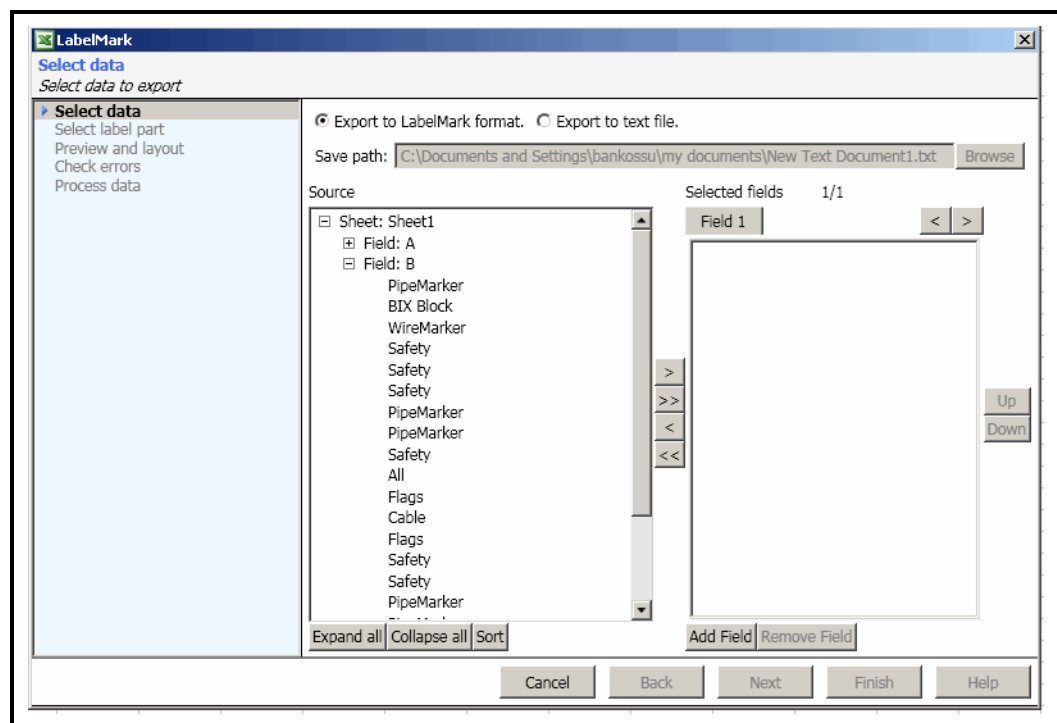
26. When finished, click Finish.


Microsoft Excel

Just as you can import data from an Excel spreadsheet while in LabelMark (see Data Import, on [page 143](#)), you can also export the spreadsheet data to LabelMark from inside the Excel program.

To export data to LabelMark from Excel:


1. Open the Excel spreadsheet containing the data you want to export.
2. Click Export to LabelMark 5  Export to LabelMark 5 tab.
3. Click the + in front of Sheet in the Source section to display columns of data.




4. To export the entire column of data, in the Source section, click the field (column) you want to export, then click .

This places the entire contents of the particular field in the Selected Fields column.

To export only certain rows of information from a particular field:

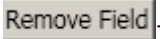
5. In the Source section, click the + in front of the Field number/name you want to expand.
6. Click the particular data in the field, then click .
7. Repeat the above procedure for as many data items in the field that you need.

When you export data, items placed in Field # of the Selected Fields section come over as one object. To treat each field entry as a separate object, add fields to the Selected Fields section.

8. Click Add Field , then repeat Steps 5 and 6 above.

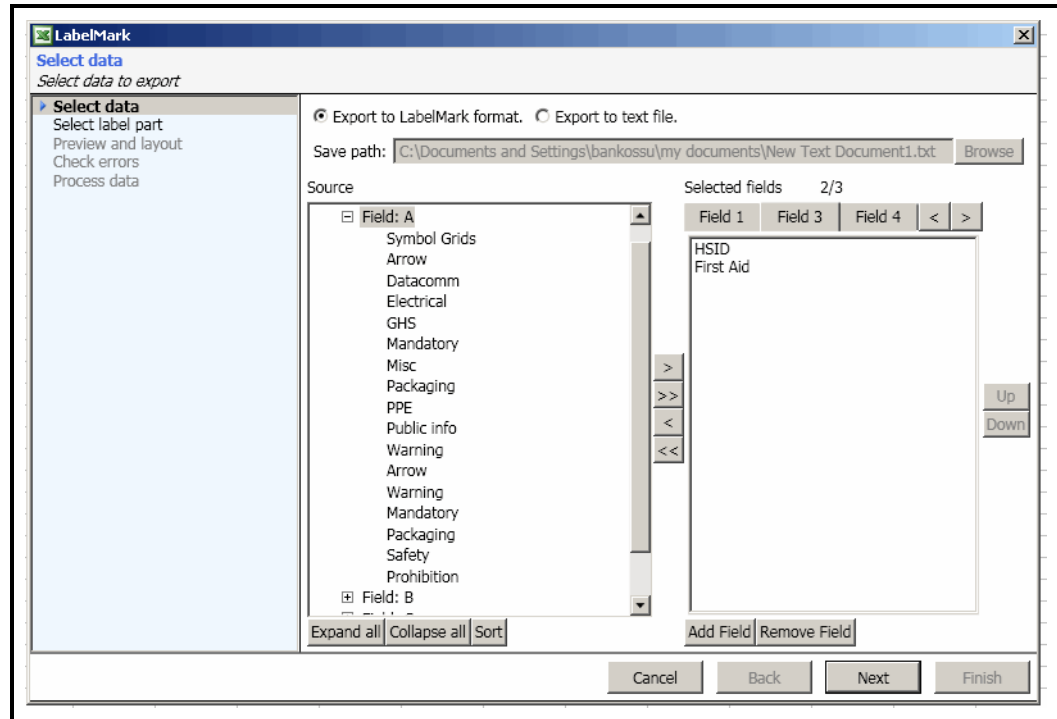
The data on each “added field” will display as a separate object on the label. You can change the appearance of each individual data object (text or barcode), and/or reposition it on the label.

To move to the different added fields, click   above the field list. To view the contents of each added field, click the Field # tab in the Selected Fields section.



9. To remove an added field, click the Field # tab to display the data that you want to remove.
10. Click Remove Field .

The data placed in that field will be returned to its original field in the Source section.

Adding a field after deleting one will continue the numbering sequence. The deleted field is removed from the sequence, leaving a gap in field numbers. For instance, if you have three fields (Field #1, Field #2, Field #3), you remove Field #2, then add another field, the fields will be numbered: Field #1, Field #3, Field #4. If you want to keep the added field numbers sequential, just remove the data on a field, not the entire field.



To remove data on a field:

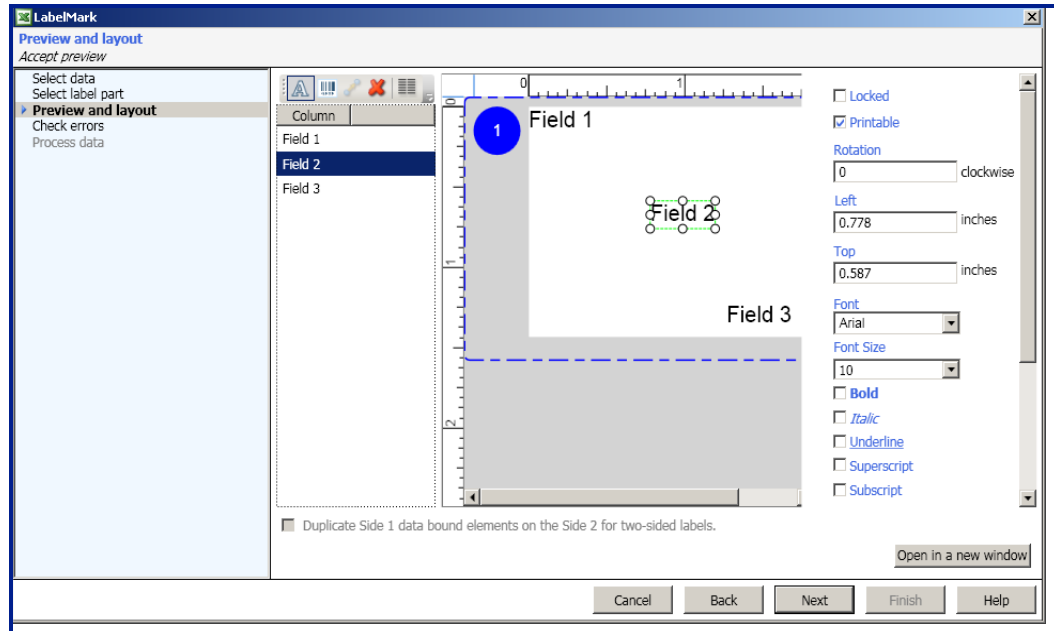
11. In the Selected Fields section, click the field tab containing the data you want to remove.
12. On the field tab, click the data to be removed.
13. Click , OR, if you want to remove all the data on the field tab, click .

The added field remains (maintaining the sequence numbers), but the field is blank. You can now add data, following Steps 5 and 6, above.

14. When finished adding fields, click Next.
15. Select the label part number to use and click Next.

If you added more fields, the fields are displayed as separate entities. You can reposition the fields or edit the data properties (font, size, etc.) in the image view or on the editing screen. Editing in the image view enables you to immediately print from the external data wizard, without having to first open the file in LabelMark to perform the edits. To edit in the image view:

16. Click the field to edit to display handles.



The properties box displays on the right side of the screen.

17. Make the desired editing change.

18. To reposition the fields, drag the field to the desired position on the label.

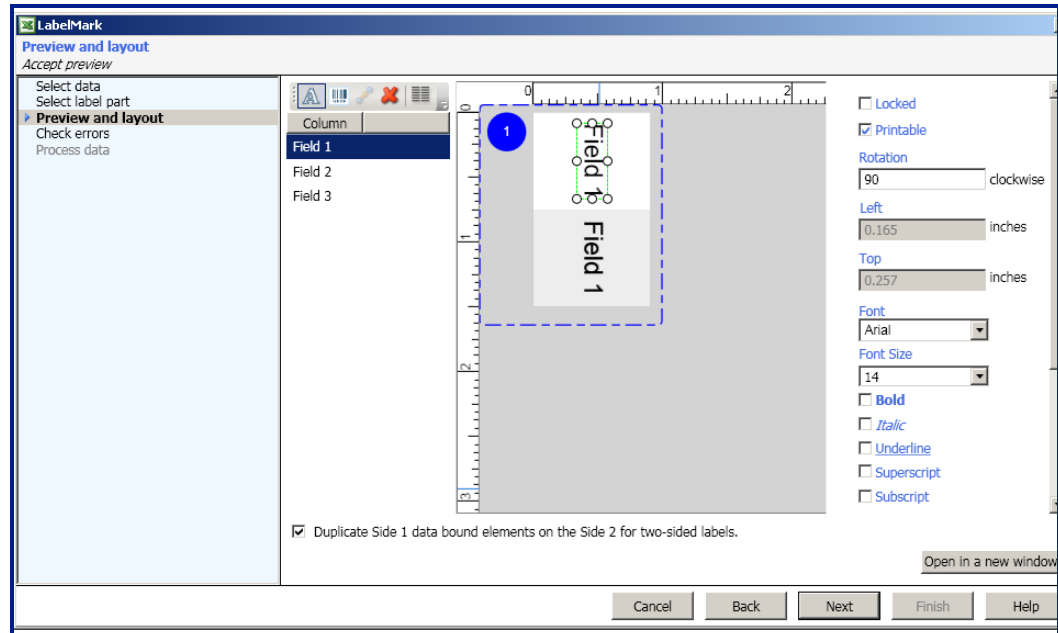
To display the field as a barcode (rather than text), with handles on the field to change:

19. Click Barcode .

For barcode data, the properties box changes to reflect barcode parameters.

If you are working with a 2-sided label and you want the imported data to duplicate on the other side of the label:

20. Click *Duplicate Side 1 data bound elements on Side 2 for two sided labels* to place a checkmark in the option box.



The duplicated data displays in the bottom half of the visual 2-sided label image. If information on Side 1 is updated, the duplicated data on Side 2 automatically displays the update.

Note: If Side 2 does not immediately show the changes to Side 1, uncheck *Duplicate Side 1 data bound elements on Side 2 for two sided labels*, then re-check the option box. This refreshes the screen.

21. When ready, click Next.

If the data does not fit on the label, the next screen will indicate there are errors.

22. If an item does not fit, on the Check for Errors window, click Autofit All .

If Autofit All does not clear the error, click Back, then reposition the offending item.

23. Click Next to advance.

Note: Rather than clicking Next or Back a number of times to advance or move back in the wizard, you can click the named screen component listed on the left side of the dialog box.

24. On the Process Data screen, indicate if you want to save the label file with the exported data.
25. If you want to save the file with a name other than the generic name, highlight the generic file name and type the unique name directly over it. (Use Browse to locate the directory in which you want to save the file, following normal Windows procedures.)
26. When finished, click Finish.

Exported data is bound (linked) to each other. As you format one, it is formatted the same on all other labels on which it exists.

When exporting from Excel, each data item on the added field tab displays on a different label. Therefore, the number of labels generated will reflect the number of data (text) items added to the fields. If multiple fields are used, the field with the largest amount of text added will determine how many labels will generate.

For instance, if you have three data items in Field #1, two data items on Field #2, and four data items on Field #3, you will get a total of four labels with data. The first label will contain the first data item from each field, the second label contain the second data item from each field; the third label will contain the third data item from Field #1 and Field #3. Label four will contain only the last data item from Field #3.

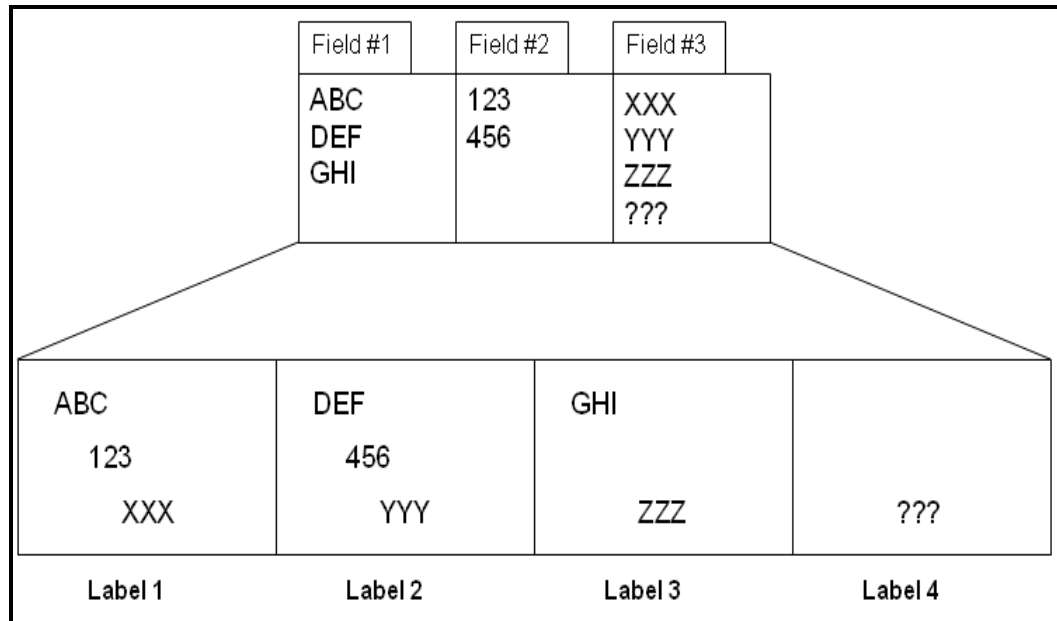


Figure 1 • Labels generated from exported Excel data

Printer Management Utility (Excel Add-In)

The LabelMark Printer Management Utility is an add-in function to Microsoft Excel. This utility enables you to transfer files between a Brady printer and a PC, or from one printer to another via the PC. (Currently, as of this release, the only Brady printer supported is BMP71.) This feature can also import data from an Excel file to labels created on a Brady Printer.

Transfer Files

To switch files from one Brady printer to another, first transfer the files to a PC.

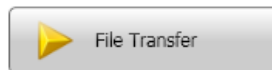
1. Connect the printer to a PC via a USB cable, then turn the printer on.
2. Start Microsoft Excel.
3. Click the LabelMark Printer Management Utility button



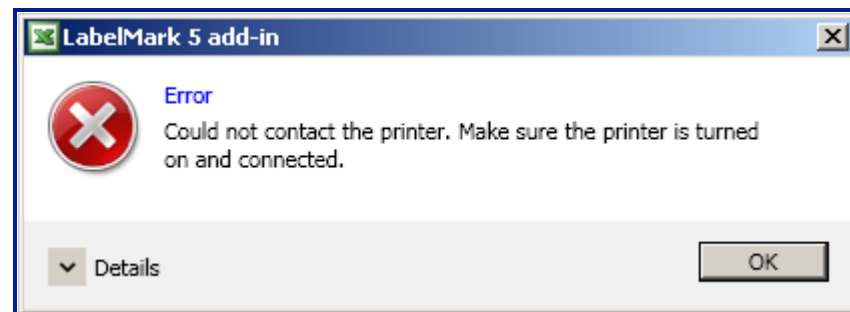
Note: If you inadvertently remove the LabelMark Printer Management Utility button from the screen, re-launch Excel. The button will again display.


The LabelMark Printer Management Utility button launches the Printer Management Utility Start Page. If you turn off the option *Show start page on launch*, the three functions on the Start Page display as separate buttons. (See [page 188](#) for more information.)

4. Click Transfer Files button

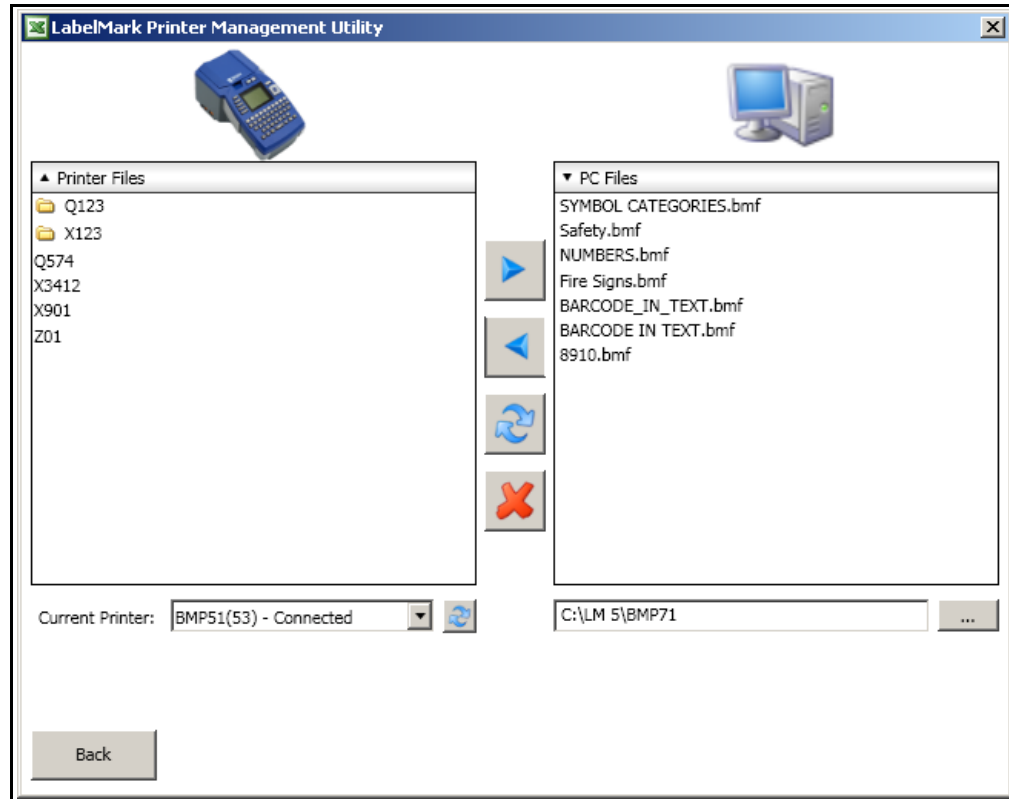


Note: If the printer is connected but not turned on, the following message displays:



Click OK to remove the message, then turn the printer on and click the Refresh  button.

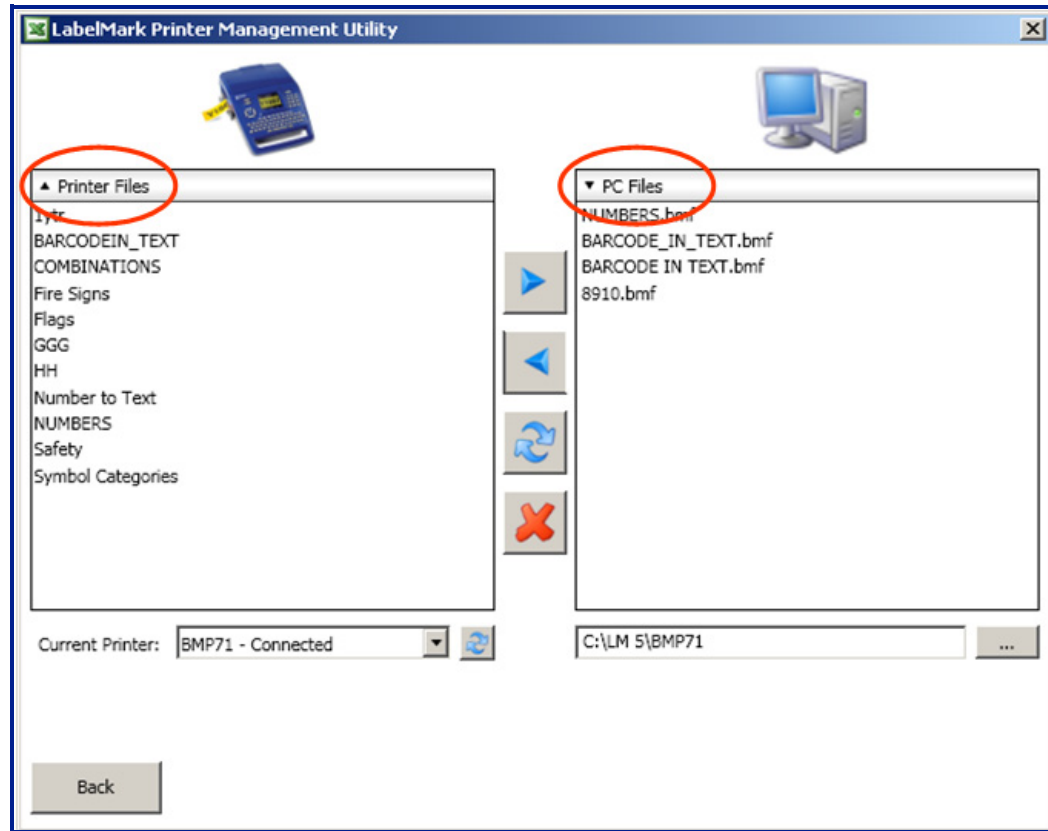
The files stored on your printer are located on the left side of the screen. If you are working with a Brady printer (such as BMP51) that allows you to create folders for file storage, the folders will display in the *Printer Files* field.




The right side of the screen displays the default, or last used directory on the PC. Any printer files previously stored in that directory will be listed under PC Files.

5. To sort (alphabetize) either the printer or PC files, click the Printer Files or PC Files column header.

When the triangle points up, the files are sorted in ascending order. When the triangle points down, the files are sorted in descending order.



If the directory displayed is the one where you want to store the PC files, proceed to Step 9. To change the directory:

6. Click the  button in the lower right corner of the screen.
7. Using standard Windows procedures, locate the directory in which you want to store the printer files.
8. Click the desired folder to select it, then click OK.


To transfer the printer files to the directory on your PC:

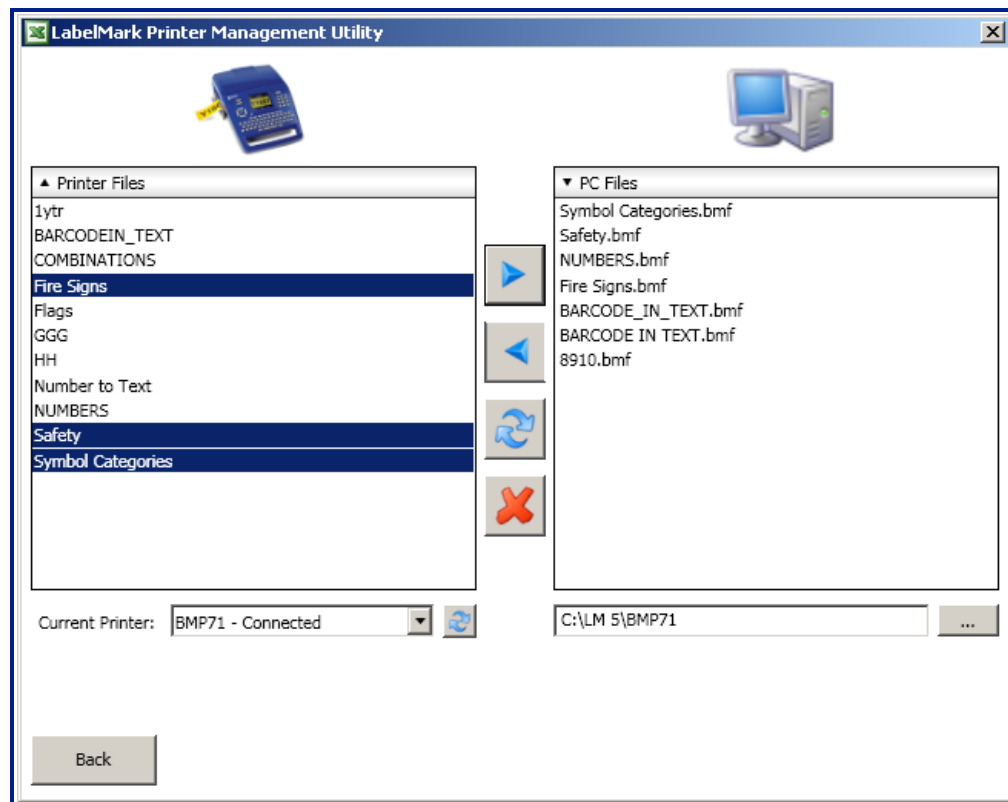
9. In the *Current Printer* field, click the down arrow and select the printer that contains the files you want to transfer to the PC.

Note: The Current Printer defaults to the printer selected in Options>Printer Options. (See [page 191](#) for more information.)

10. In the Printer Files column, select the files you want to transfer to your PC.

Select multiple files using [Shift+Click] for contiguous files (files next to each other in a row). Use [Ctrl+Click] to select random, non-contiguous files (files not next to each other).


11. When the files to transfer are selected, click  button.



Transferring Files from Printer Folders

When working with a Brady printer that supports folders, you can only transfer the files contained within the folder, not the folder itself. To organize the files in similarly named folders on the PC and the Printer, create the folders individually on both the printer and the PC.

To transfer the files within a folder on the printer:


1. Double click the folder to open it.
2. Select the files you want to transfer.
3. When the files to transfer are selected, click  button.

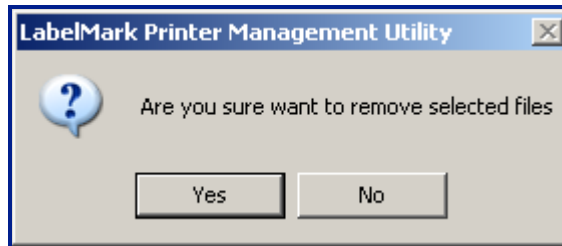
To return to the root directory on the printer:

4. Double click  Go to parent folder .

Delete Files

To remove files from the printer or the PC, in the Transfer Files function of the Printer Management Utility:

1. Select the file(s) you want to delete .
2. Click Delete button  .
OR
Press [Delete] key.
3. In the Delete confirmation message, click Yes to confirm the deletion.



These files are now removed from the printer or the PC, wherever they were selected. When checking either your printer's file system or your PC directory, you will notice the files are no longer in the list.

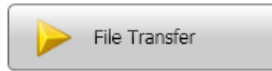
Transfer files from PC to Printer


To transfer files from your PC to another printer:

1. Attach the printer to your PC via a USB cable and turn the printer on.
2. In Excel, click the LabelMark Printer Management Utility button



3. Click Transfer Files button



4. Click the Ellipsis  button in the lower right corner of the screen and, using standard Windows procedures, locate the directory containing the files you want to transfer to your printer.

All printer files in that directory display under PC Files.

5. Select the files you want to transfer to your printer.

6. Click  button.

The files display on the left side of the screen, under Printer Files.



Checking your printer's file system, you will notice the transferred files display in the list of files available.

7. To exit out of the Printer Management Utility, click the Window's Close Box ().

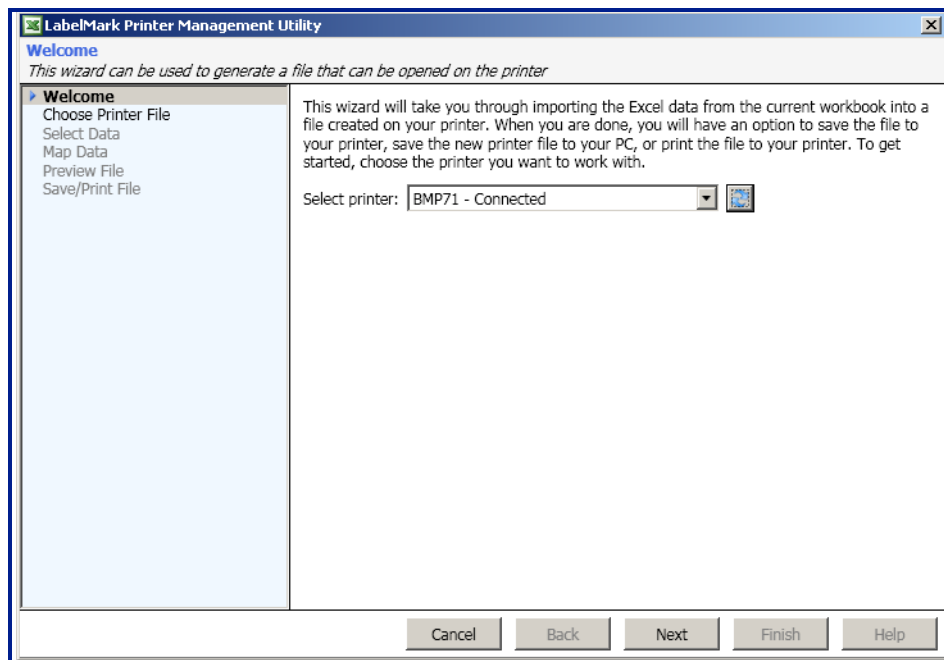
Data Import

You can import Excel data into your printer files. This unique feature enables you to more easily create and maintain large datasets of information that can be used on many different media, including different printers. Because the printers do not use the same file format as Excel, the Excel file cannot be transferred to the printer, but the individual data can.

To import data from Excel for use on with your printer's labels:

1. Attach the printer to the PC via USB cable, then turn the printer on.
2. In Excel, open the file containing the data you want to import.
3. Click LabelMark Printer Management Utility button 
4. Click Data Import  button.
5. On the Data Import welcoming screen, in the *Select Printer* field, click the down arrow and select the printer to which you want to import data. It will default to the printer you have selected in Options>Print Options.

Note: If the printer you select is not using the most current driver, you will be prompted to update it. See [page 191](#) for more information.



6. Click Next.

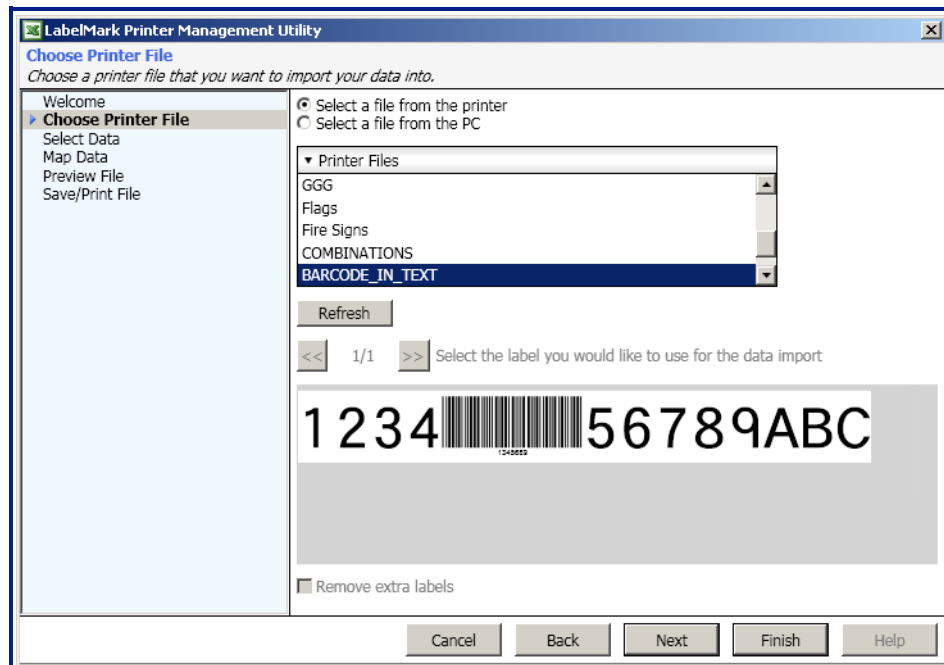
Note: Make sure the printer you are using to import data to is connected and turned on. If the printer is not turned on, when you select it you will get an error message indicating the printer is not connected. Once the printer is turned on, click

Refresh to display the file contents of printer.

Choose Printer File

1. On the Choose a Printer File screen, click the printer file to use for data import, then proceed to Step 6.

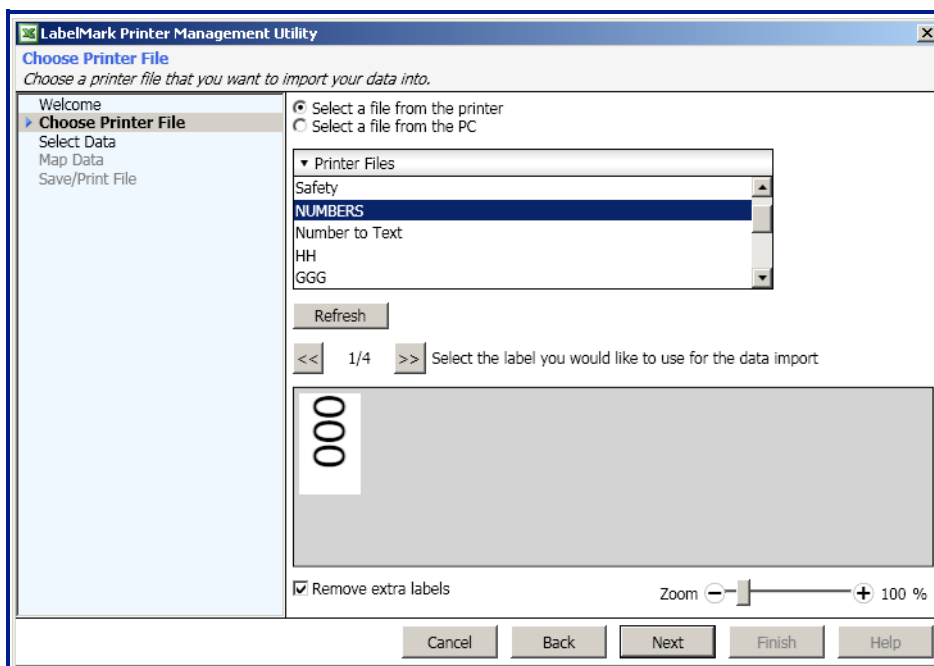
Remember, you can sort the file list by clicking the Printer Files column header.



You can choose a compatible printer file from the PC. To choose from the PC:

2. Click Open a file from the PC radio button.
3. Click the Browse **Browse...** button.
4. Using standard Windows procedures, locate the folder in which the desired file resides.
5. Click the file to use, then click Open.

6. If the printer file selected is a multi-label file, use the << or >> buttons to select the label onto which you want to import the data.



Indicate if the other labels in the multi-label file should be eliminated from the new file after the data has been imported.. Eliminating the extra labels allows you to take the format and label type of an existing label file and create a new file using the data from the Excel file. If you want to keep the extra labels in the file, be aware that data from Excel will only be imported onto the selected label and the other labels will be kept unchanged.

If you just want the format of the selected label but do not want all the extraneous labels from the original file:

7. Click the *Remove extra labels* option box.
8. Click Next.

Select Data

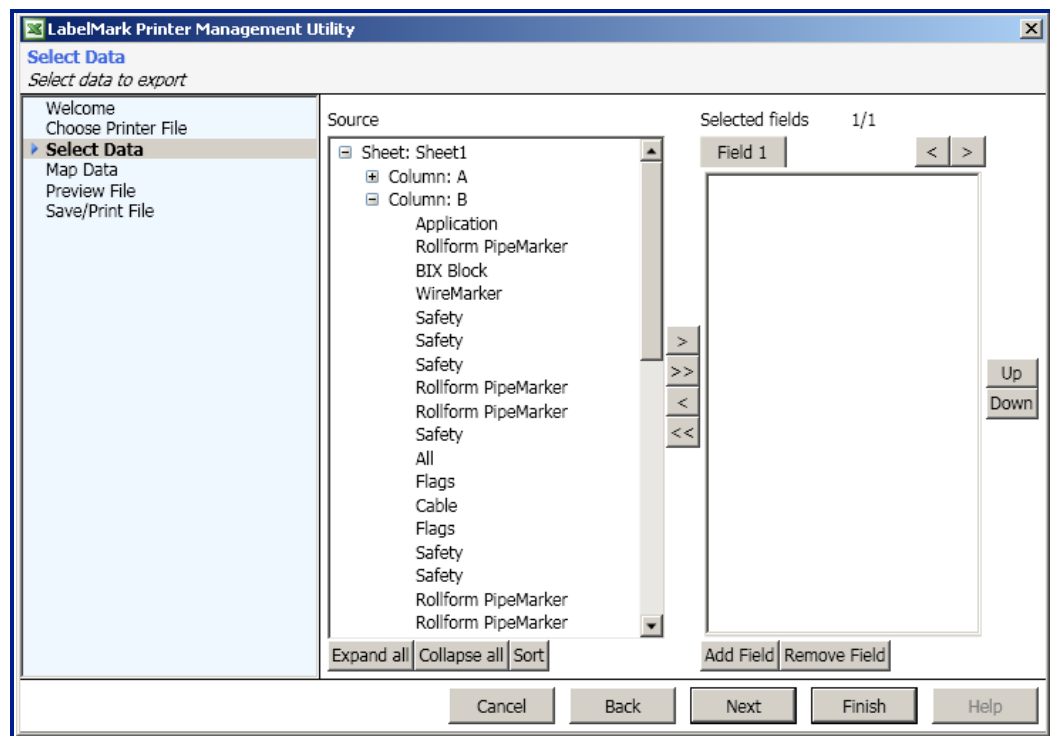
On this screen you select the specific data from the Excel file that you want to display on your labels. You can add all data to one field or create extra fields, each containing separate lists of data. Each data point added to one field displays as separate labels in the printer file.



To add Source data to the Selected Fields:

1. Click the + in front of Sheet in the Source section to display columns of data (if not already displayed).


OR

Click the + in front of the Column name to display the individual data points.




2. To import an entire column of Source data, click the desired column, then click . (If you want to import all Source data, click .)

To export only certain rows of information from a particular field:

3. In the Source section, click the + in front of the Column number/name you want to expand.
4. Click the particular data in the Source column, then click .
5. Repeat the above procedure for as many data items in the Source column that you need.

To rearrange the order of text placed in a field:

6. In the Selected fields section of the dialog box, click one of the data items.

7. Click Up or Down  to move the data to the desired position in the list.

When you import data, Source data placed in one Selected Field prints on separate labels, one data point for each label. If you only want one list of data, proceed to Step 14. To create multiple lists of data for various labels, add fields to the Selected Fields section.

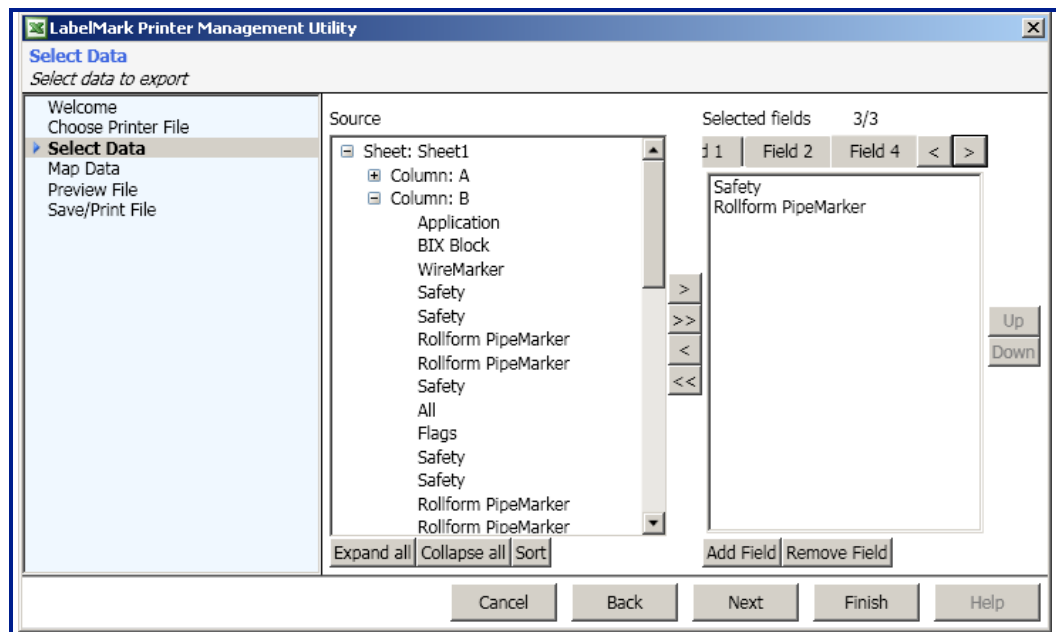
8. Click Add Field , then repeat Step 4 above.

To move to the different added fields, click  above the field list. To view the contents of each added field, click the Field # tab in the Selected Fields section.

9. To remove an added field, click the Field # tab to display the data that you want to remove.



10. Click Remove Field .

The data placed in that field will be returned to its original field in the Source section.



Adding a field after deleting one will continue the numbering sequence. The deleted field is removed from the sequence, leaving a gap in field numbers. For instance, if you have three fields (Field #1, Field #2, Field #3), you remove Field #2, then add another field, the fields will be numbered: Field #1, Field #3, Field #4. If you want to keep the added field numbers sequential, just remove the data on a field, not the entire field.

To remove data on a field:

11. In the Selected Fields section, click the field tab containing the data you want to remove.
12. In that field, click the data to be removed.
13. Click , OR, if you want to remove all the data on the field tab, click .

The added field remains (maintaining the sequence numbers), but the field is blank. You can now add data according to previously defined procedures.

14. Click Next.

Map Data

On the Map Data screen you indicate which field of data (chosen on the Select Data screen) should be placed on your set of labels. Remember, if you placed all the data in one field, the data will create multiple labels, one label for each data point.

1. On the Map Data screen, click an object on the label that you want to replace with data from Excel.

A pop-up menu displays.

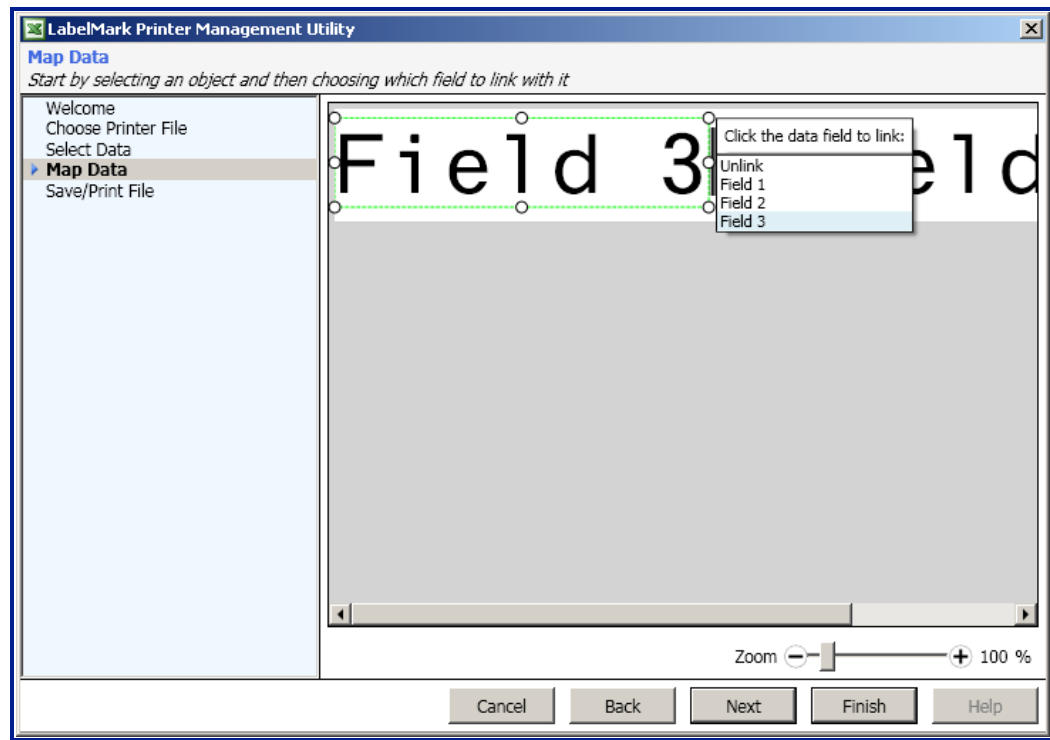
2. Click the field number that contains the data you want to import for that object.

Selecting 'Unlink' displays the original data that was on that label. If you change your mind and want to apply a different field number to one that was previously applied to a label element, click Unlink first, then click the desired field number.

For multiple objects on a label that you want to map to different fields:

3. Repeat Steps 1 and 2

You can link the same field number to multiple label objects.



4. When you are done mapping all your fields, click Next.

Save/Print File

You can save the new file on the printer, on the PC, or both. You can also print the file without saving it.

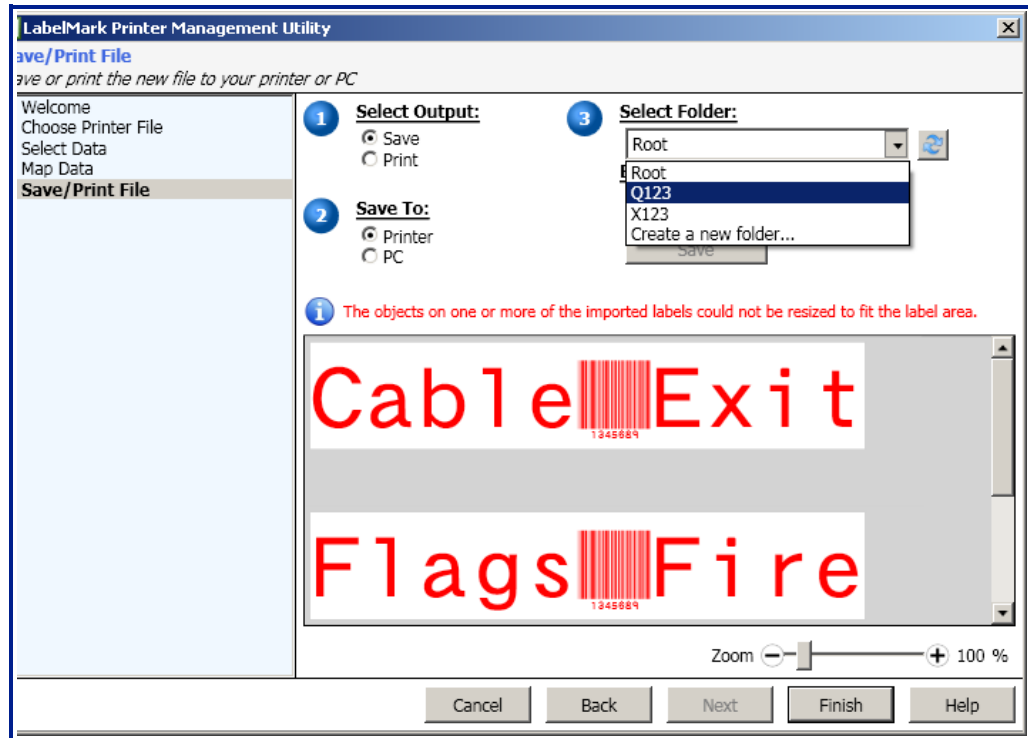
Save to Printer

To save the file to the printer:

1. Under **Select Output:**, click the Save radio button.
2. Under **Save To:**, click the Printer radio button.

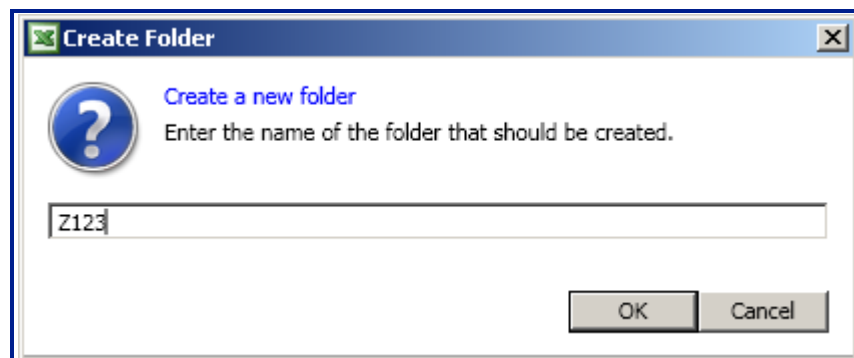
If the printer connected to your PC is one that supports folders (such as the BMP51 printer), proceed with Step 3, otherwise skip to Step 6.

3. Under **Select Folder:**, click the down arrow and select the folder in which you want to save the file.

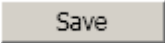


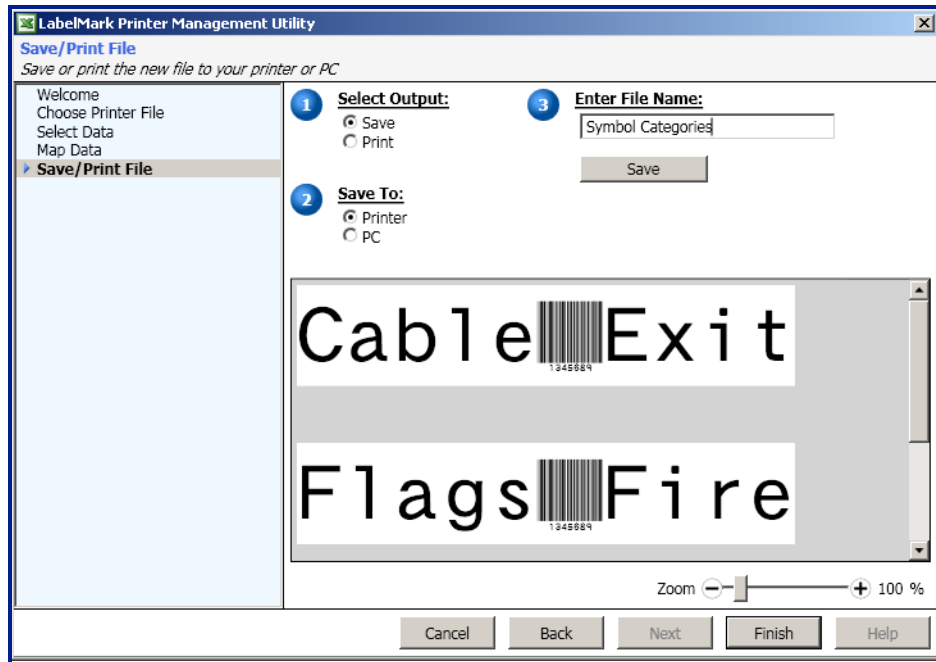
To create a new folder:

4. Under **Select Folder:**, click the down arrow and select *Create a new folder...*
5. In the Create Folder pop-up box, enter a name for the folder, then click OK.

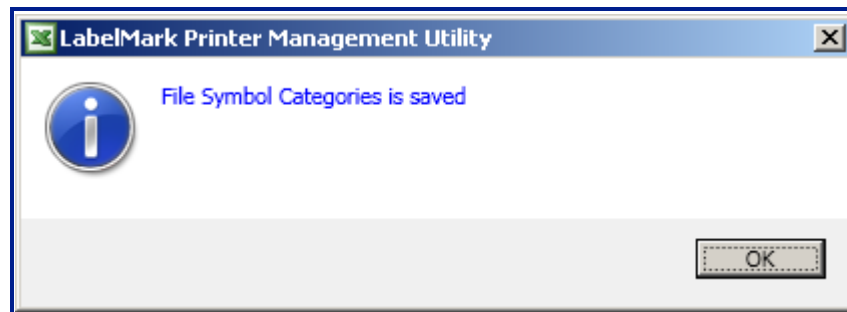


6. Under **Enter File Name:**, enter a name for the file.

7. Click Save  button.



A message displays confirming the file is saved to the printer.



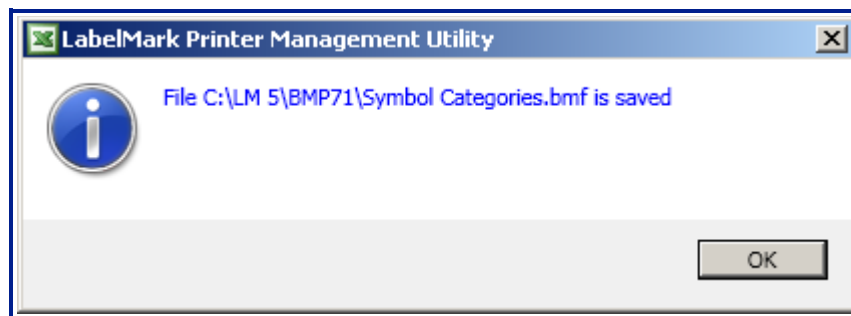
8. Click OK to remove the message from the screen.

Save to PC

You can save your file to different directories on the PC.

1. Under **Select Output:**, click the Save radio button.
2. Under **Save To:**, click the PC radio button.
3. Click Save As button.
4. Using common Windows procedures, locate the directory in which you want to save the file.
5. In the *File name:* field, enter a name for the file, then click Save.

A message displays confirming the file is saved to the PC.



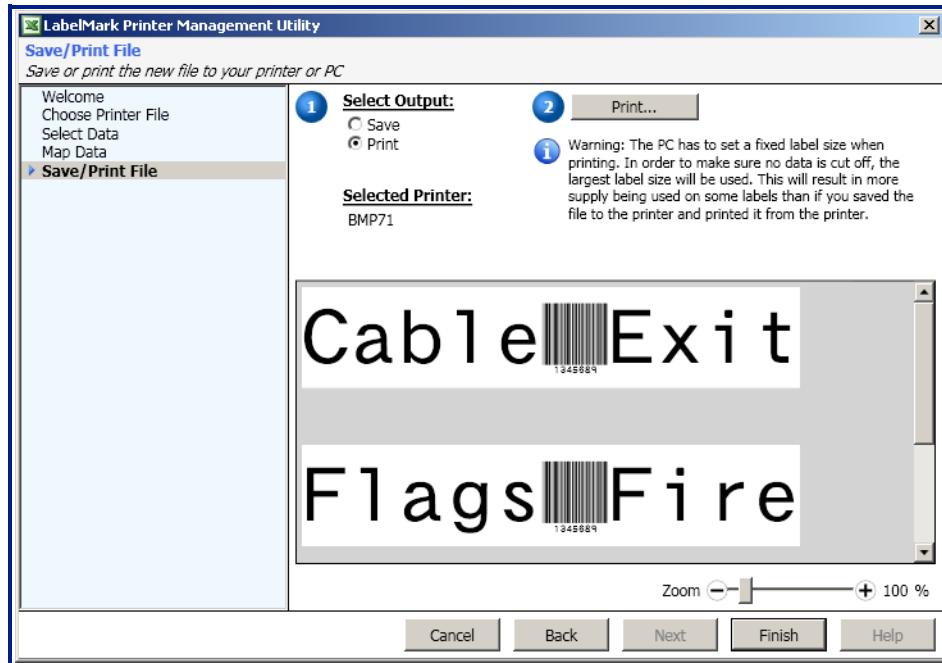
6. Click OK to remove the message from the screen.


Print

You can send your file directly to the printer, even if it is not saved. On the Save/Print File screen:

1. Under Select Output, click Print radio button.

Under Selected Printer, the name of your default or connected printer displays.



2. Click Print  button.

The Print screen displays.

3. In the *Name* field, click the down arrow and select the printer to which you want to send the data, if not already selected.

Print

Printer Information

Name: BMP71 Properties

Status: Ready ☐ Print to File

Type: BMP71

Where: USB003

Comment: BMP71,BMP71,

Labels to print

☒ File label copies

☐ All labels

☐ Selected labels only

☐ Range of labels

Copies: 1

Total labels: 1

Print range definitions

Start	End	Label Copies	Range Copies	Sub Total

Add Remove

Printer Position Adjustment

Horizontal: 0

Vertical: 0

Print First Row

Label Saver Options

Row: 1

Column: 1

Side To Print

☒ Side 1

☐ Side 2

☐ Both

Print second side in:

Standard

Print Preview Print Cancel Help

4. To preview the data before printing, click Print Preview button.

Print Preview

Print Zoom In Zoom Out Fit To Width Zoom 100% Close


Side 1 Preview

Flags Exit


Cable Fire

Safety GHS

5. To print the label file, from Print Preview, click Print  .

6. To return to the Print screen, click Close  .

7. To print the label file from the Print screen, click Print  .

8. When the data import function is completed, click Finish  .

Options



The Options feature of the LabelMark Printer Management Utility lets you set specific defaults for the utility, such as the default printer and the language in which you want the utility interface to display.

Start Page

When you click the LabelMark Printer Management Utility button, it displays the Start Page which contains the three functions of the utility program (Transfer Files, Data Import, and Options).

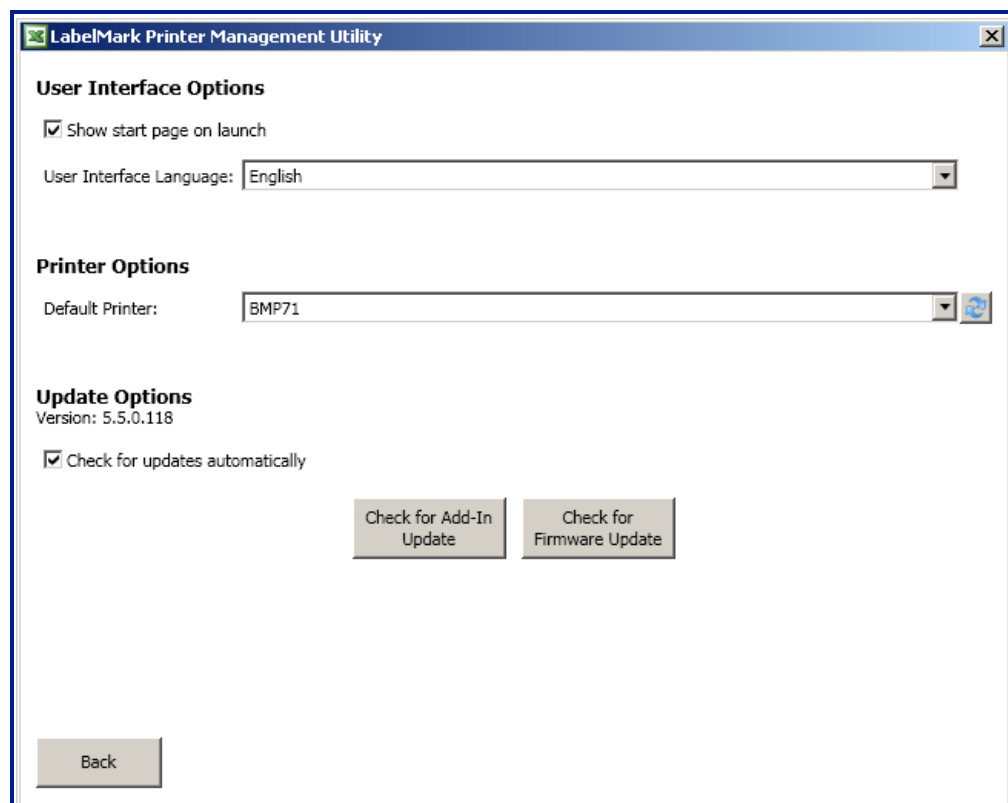


You can bypass the Start Page and go directly to the functions by turning off *Show start page on launch*. When the Start Page is turned off, the three functions display as three individual buttons.

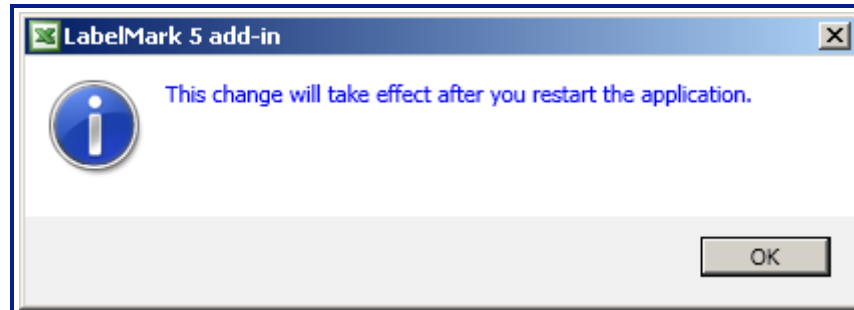
	
Printer Management Utility button with Start Page turned on	Printer Management Utility button with Start Page turned off


Upon first use of the Printer Management Utility, the Start Page is turned on. To turn the Start Page off (and set the three functions as individual buttons):

1. Click the LabelMark Printer Management Utility button .
2. Click Options.
3. Click the *Show start page on launch* option box to remove the checkmark.



A message displays indicating that you must re-launch Excel in order for the change to take affect.




4. Click OK to remove the message.
5. Click the Windows Close  button.
6. Re-launch Excel.

Select a Language

To set the desired language of the Excel Add-In function:

1. Click Options.
2. On the Options screen, in the *User Interface Language* field, click the down arrow and select the desired language.


When a different language is selected, a message displays indicating that the selected language will take affect upon re-launch of the Printer Management Utility.

3. Click OK to remove the message.
4. Click the Options window Close  button, then re-launch Excel.

Default Printer

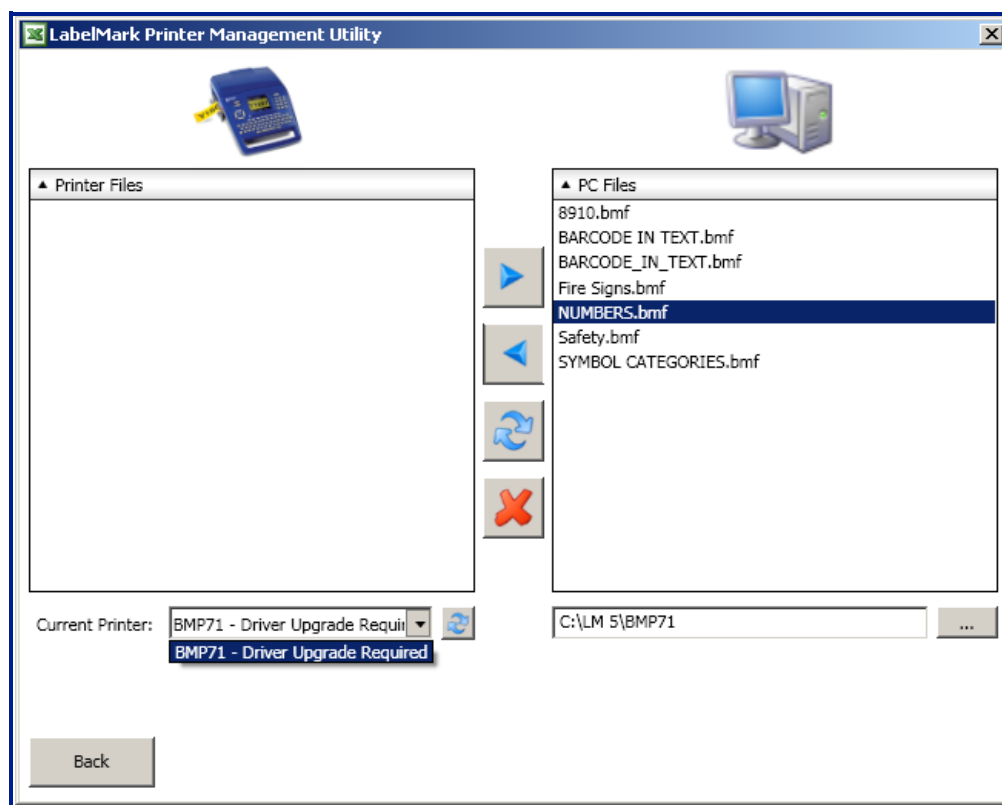
You can set the Printer Management Utility to always default to a specific printer. However, that printer still must be connected and turned on in order for the Printer Management Utility to work with that printer.

To set a printer default:

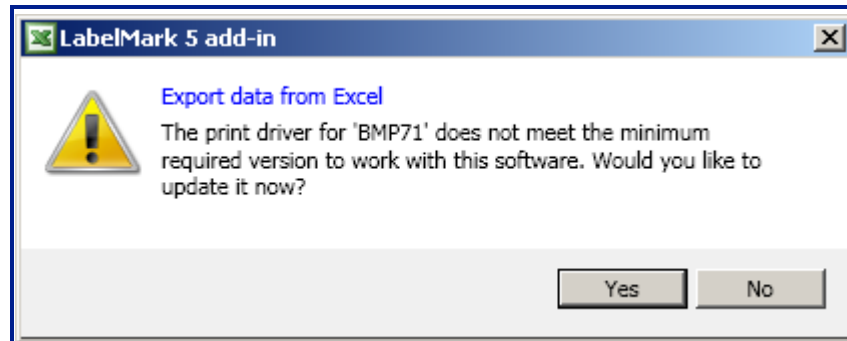
1. Click Options.
2. On the Options screen, in the *Default Printer* field, click the down arrow and select a printer.
3. When finished, click the Options window Close  button.

Updated Printer Driver

Occasionally, if a new driver has been issued for your printer, the printer will display in the list of printers with the tag “Driver upgrade required” next to its name.



When you select that printer, a message displays asking if you want to upgrade the driver.



To launch the upgrade wizard:

1. Click Yes.
2. Follow the prompts in the wizard.

Update Options

Excel Add-In updates and Firmware Updates can be accessed under Options.

For Add-In or Firmware updates:

1. Click Options.

For Add-in updates:

2. Click Check for Add-In Update  button.

OR, for Firmware updates:

Click Check for Firmware Update  button.

A wizard is launched.

3. Follow the instructions in the wizard for updating the information.

The system routinely checks for updates if the “Check for updates automatically” option box is selected. If you prefer to check these updates individually, uncheck the option box.

If “Check for updates automatically” is selected, when a firmware or add-in update is detected, an “Update Now” button displays in the lower right corner of the Printer Management Utility screens, except Data Import screens. Click the button to launch the update.



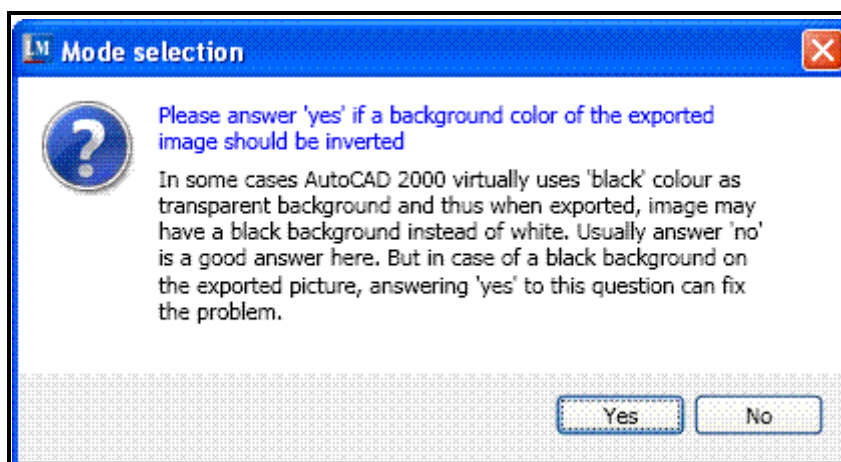
This page is intentionally left blank.

AutoCAD

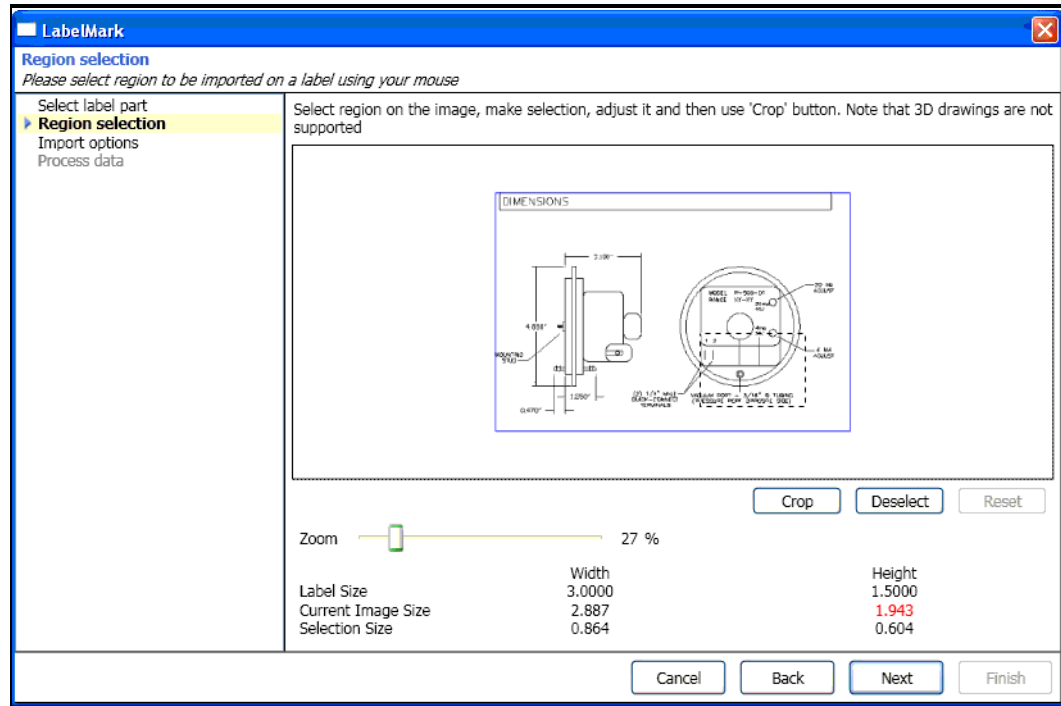
You can place AutoCAD drawings on labels in LabelMark by either exporting directly from AutoCAD or importing from LabelMark.

To import an AutoCAD drawing from within LabelMark:

1. Choose **Insert/AutoCAD Object**.
2. To access the drawing, click Open Drawing.
3. Using common Windows Browser procedures, locate the drawing you want to import.
4. Click Next..
5. If the CAD drawing you are importing has a black background (i.e., the drawing displays as a negative – white lines on black background), click Yes on the Mode Selection information box to display the drawing as black lines on a white background.



6. Click the label part to use and click Next.
7. Use the Zoom function to zoom in or out on the drawing contents.
8. To use only part of the drawing, in the image viewing area, select the portion of the image you want (the image is within the thin blue lines – the mouse must stay within the lines in order to select), then click **Crop**. This takes just the selected portion of the image.



9. If you selected the wrong part or the selection was not as accurate as you would like, click **Deselect** button OR click some other part of the drawing that was not in the selection.

10. To place the image back to its original selection, click **Reset**.

(If the data selected will not fit on the label part selected, the data will display in red. Change the size of the data or click Back and choose a larger label.)

11. Click Next.

12. Click the drop down arrow and indicated on which labels the items should be displayed

13. Indicate on which label the data should start and on which label the data should end.

14. Click Next.

15. If you want to save the file with a name other than the generic name, highlight the generic file name and type the unique name directly over it. (Use Browse to locate the directory in which you want to save the file, following normal Windows procedures.)

Imported data is bound (linked) to each other. As you format one, it is formatted the same on all other labels on which it exists. (See Data Bound Objects, starting on [page 88](#), for more information.)

Export All Text Items

You can export CAD drawings to LabelMark from within the AutoCAD program.

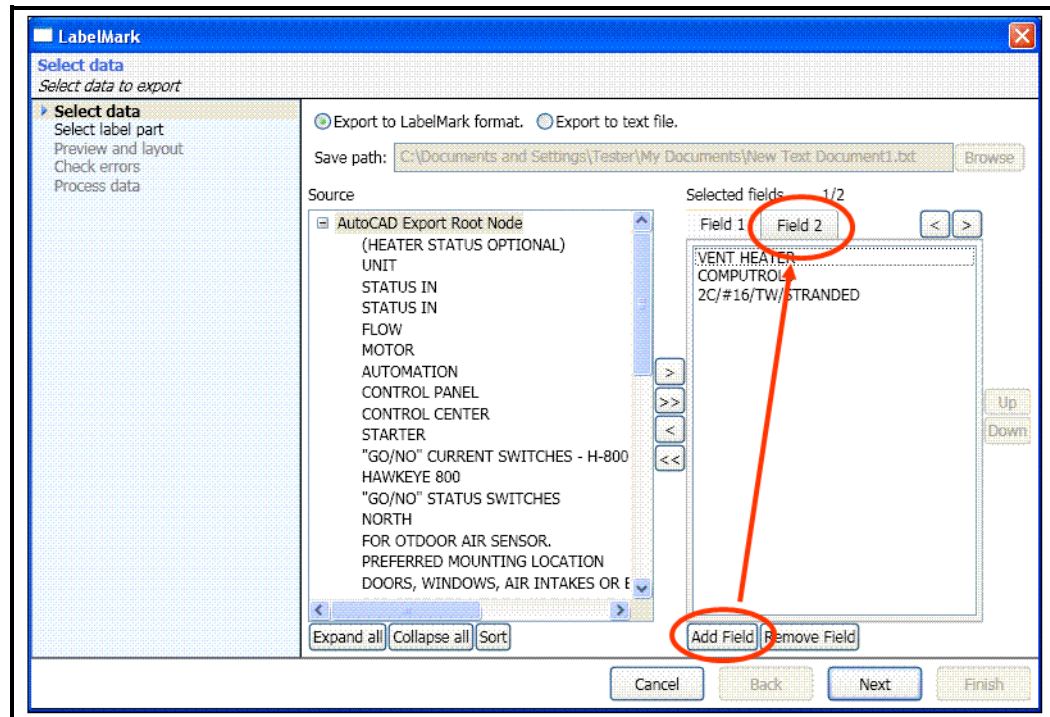
To export data:

If you want to export all text elements of the AutoCAD drawing (all data on all pages):

1. Click the **LM** button.
2. Click **All text items**.

You can select which items to export and place them in different fields.




3. Click the + in front of the AutoCAD Export Root Node. This displays all text on the drawing.

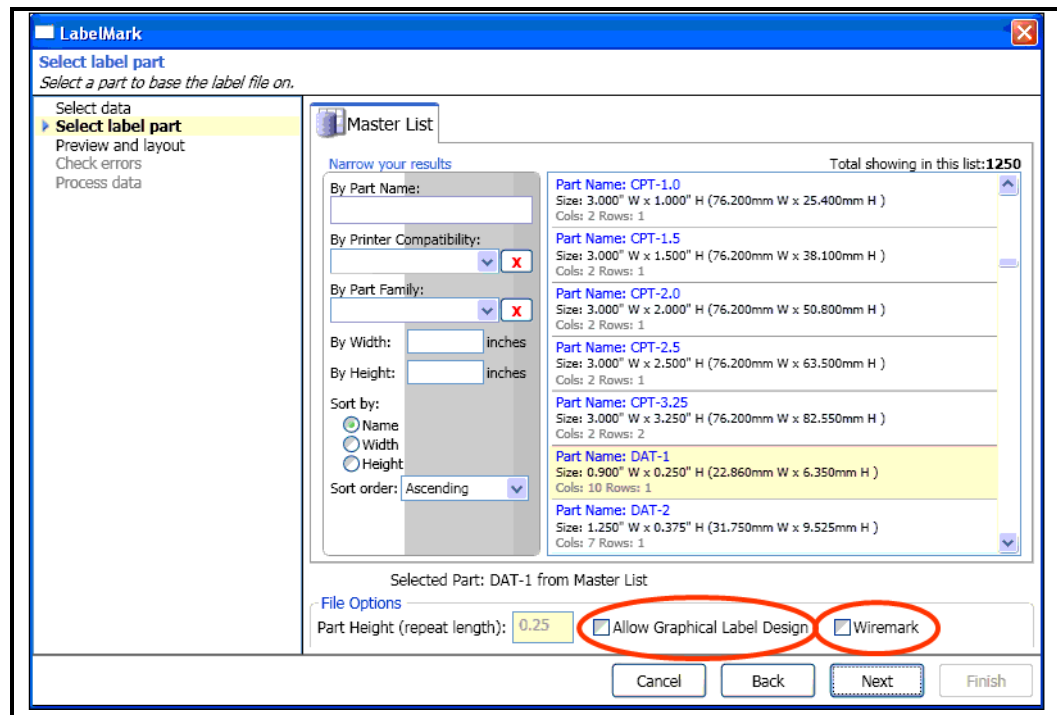


4. In the list, click the data to export, then click **>**. (If you want to export everything on the page, click **>>**.)

The selected data is moved to the Selected fields section on the right side of the screen.

All data moved to the Selected fields section will display as one label object. To separate the data from each other:

5. Click **Add Field**, then click the item in the page lists to be added to that field and click .
6. To move to the different fields, click   above the field list.
7. When finished setting up fields and data, click Next.
8. Select the label part number to use.
9. Indicate if you want to place different objects on the labels by clicking Allow Graphical Label Design OR, if you want the data to display in WireMarker format, click WireMark.



10. Click Next.

If you selected WireMark format, the different fields of data are repeated down the label.

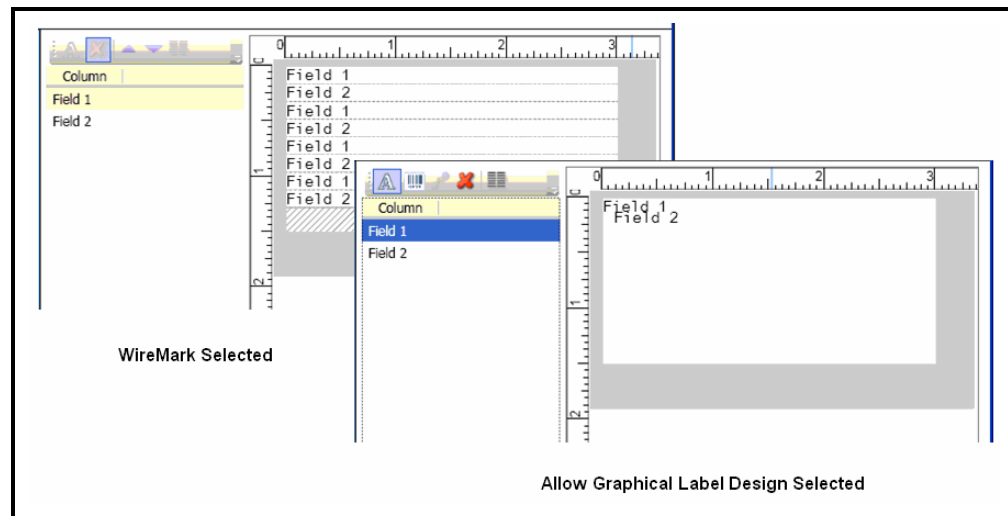
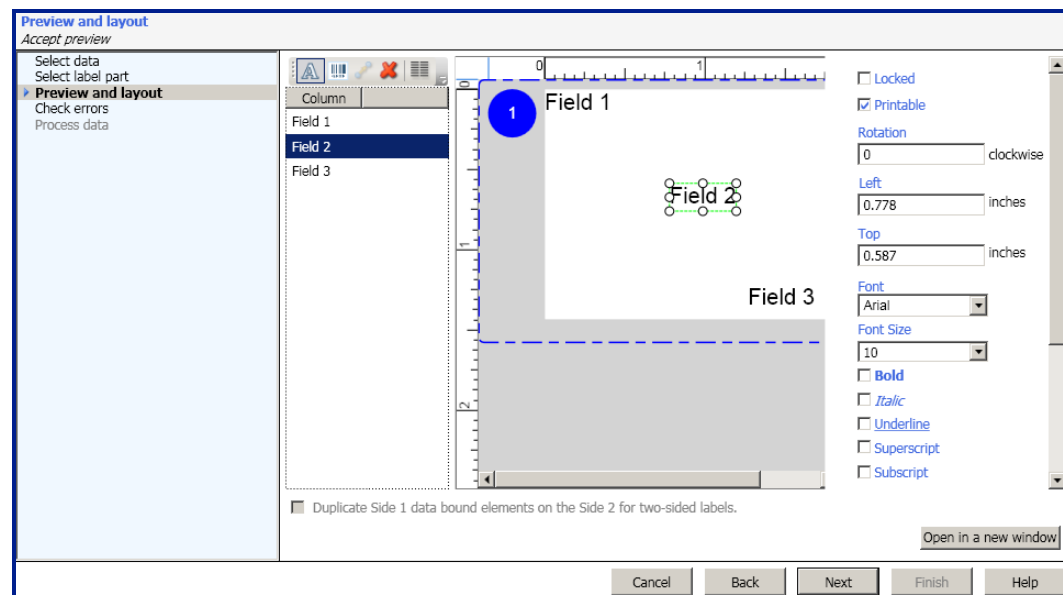


Figure 1 • WireMark vs Graphical Label Design

If you added more fields, the fields are displayed as separate entities. You can reposition the fields or edit the data properties (font, size, etc.) in the image view or on the editing screen. Editing in the image view enables you to immediately print from the external data wizard, without having to first open the file in LabelMark to perform the edits. To edit in the image view:

11. Click the field to edit to display handles.

The properties box displays on the right side of the screen.



12. Make the desired editing change.
13. To reposition the fields, drag the field to the desired position on the label.

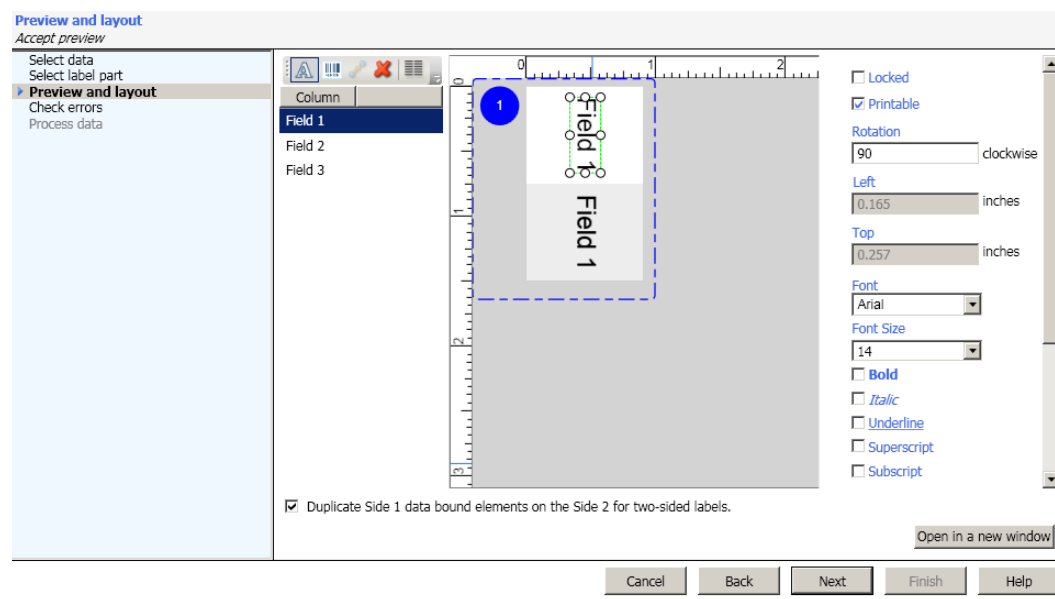
To display the field as a barcode (rather than text), with handles on the field to change:

- 14. Click Barcode** .

For barcode data, the properties box changes to reflect barcode parameters.


If you are working with a 2-sided label and you want the imported data to duplicate on the other side of the label:

15. Click *Duplicate Side 1 data bound elements on Side 2 for two sided labels* to place a checkmark in the option box.



The duplicated data displays in the bottom half of the visual 2-sided label image. If information on Side 1 is updated, the duplicated data on Side 2 automatically displays the update.

Note: If Side 2 does not immediately show the changes to Side 1, uncheck *Duplicate Side 1 data bound elements on Side 2 for two sided labels*, then re-check the option box. This refreshes the screen.

16. When ready, click Next.
17. If the data does not fit on the label, the next screen will indicate there are errors. If an item does not fit, on the Check for Errors window, click .

18. If Autofit All does not clear the error, click Back, then reposition the offending item.
19. Click Next to advance.

Note: Rather than clicking Next or Back a number of times to advance or move back in the wizard, you can click the named screen component listed on the left side of the dialog box.

20. On the Process Data screen, indicate if you want to save the label file with the exported data. If you want to save the file with a name other than the generic name, highlight the generic file name and type the unique name directly over it. (Use Browse to locate the directory in which you want to save the file, following normal Windows procedures.)
21. When finished, click Finish.

Export Current Selection

If you want to export only a portion of a CAD drawing, from inside AutoCAD:

1. Select the drawing portion to be exported.
2. Click **LM** button.
3. Click **Current Selection**.
4. Click the label part to use, then click Next.
5. Use the Zoom function to zoom in and out on the selected contents.
6. To use only part of the image selected, in the image viewing area, select the portion of the image you want (the image is within the thin blue lines – the mouse must stay within the lines in order to select), then click Crop. This takes just the selected portion of the image.
7. If you selected the wrong part or the selection wasn't as accurate as you would like, click **Deselect** OR click some other part of the drawing that was not in the selection.
8. To place the image back to its original selection, click **Reset**.

(If the data selected will not fit on the label part selected, the data will display in red. Change the size of the data or click Back and choose a larger label.)

9. Click Next.
10. Click the drop down arrow and indicated on which labels the items should be displayed
11. Indicate on which label the data should start and on which label the data should end.
12. Click Next.
13. If you want to save the file with a name other than the generic name, highlight the generic file name and type the unique name directly over it. (Use Browse to locate the directory in which you want to save the file, following normal Windows procedures.)

Exported data is bound (linked) to each other. As you format one, it is formatted the same on all other labels on which it exists.

Manage Data Import Schemes

You can change the parameters or query definitions of a stored Data Import Scheme.

Edit a Scheme

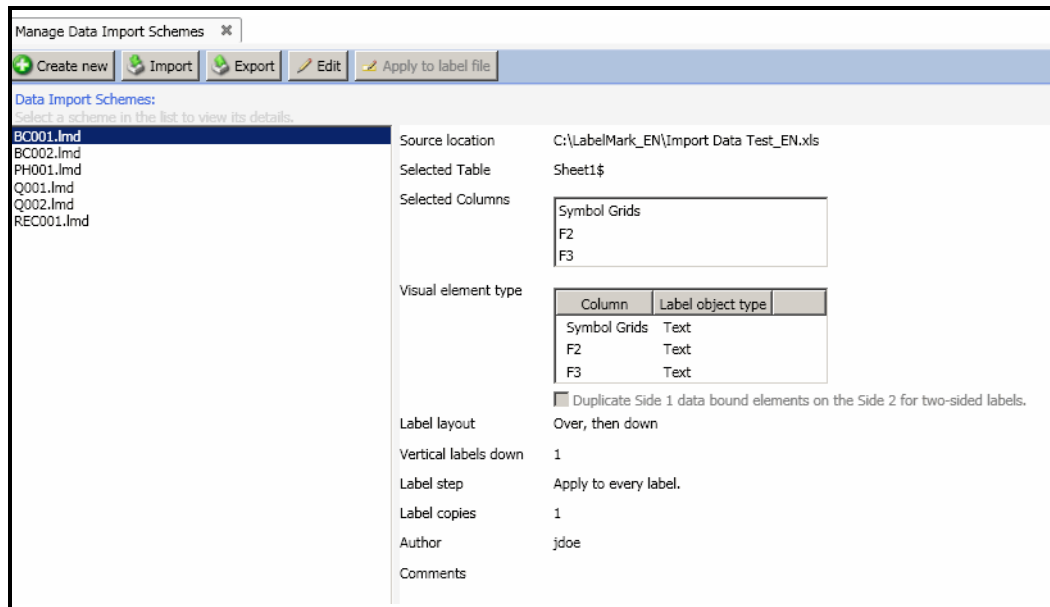
To edit the scheme:

1. Choose **Tools>Manage Data Import Schemes**.
2. Click the scheme you want to edit.

The layout specifics of that particular scheme is displayed on the right side of the screen.

3. Click Edit .

The Select Fields screen displays. The following screens in the wizard reflect the data and parameters previously applied. You can change these parameters, add or subtract queries, edit the query details, etc.



Manage Data Import Schemes

Create new Import Export Edit Apply to label file

Data Import Schemes:
Select a scheme in the list to view its details.

BC001.lmd	Source location	C:\LabelMark_EN\Import Data Test_EN.xls								
BC002.lmd	Selected Table	Sheet1\$								
PH001.lmd	Selected Columns	Symbol Grids F2 F3								
Q001.lmd	Visual element type	<table><thead><tr><th>Column</th><th>Label object type</th></tr></thead><tbody><tr><td>Symbol Grids</td><td>Text</td></tr><tr><td>F2</td><td>Text</td></tr><tr><td>F3</td><td>Text</td></tr></tbody></table>	Column	Label object type	Symbol Grids	Text	F2	Text	F3	Text
Column	Label object type									
Symbol Grids	Text									
F2	Text									
F3	Text									
Q002.lmd	Label layout	<input type="checkbox"/> Duplicate Side 1 data bound elements on the Side 2 for two-sided labels. Over, then down								
REC001.lmd	Vertical labels down	1								
	Label step	Apply to every label.								
	Label copies	1								
	Author	jdoe								
	Comments									

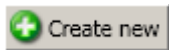
4. Continue through the wizard, following procedures outlined in Data Schemes (starting on [page 146](#)), making the desired changes.

When you get to the Save Data Import Scheme screen, you can choose to save the changes under the same name OR give the scheme a different name, thereby creating a new scheme. To save the edited scheme as a new scheme:

5. Highlight the name in the *File Name* field.
6. Enter a new name.
7. Click Finish.

Create New Scheme

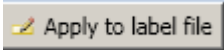
You can create a new data import scheme directly from the Managing Data Import Schemes screen. The wizard is the same as when creating a data import scheme directly on the label. (See Data Import/Export, starting on [page 143](#).) To create a new scheme from the Manage Data Import Schemes screen:

1. Choose **Tools>Manage Data Import Schemes**.
2. Click Create new .
3. Complete the wizard as you would when inserting External Data. Be sure to give the file a name before exiting the wizard.

Apply to Label File

You can apply the scheme to the same file where it was created OR you can choose a new file. Be aware that if a data scheme is being applied to a new (or different) file from the original, the data from the data scheme will display on the label along with any other label objects that were initially on that label.

The label file to which the data import scheme will be applied must be open. If more than one label file is open, in the Select label file dialog box:

1. Click the label file name on which the scheme will be applied.
2. Indicate on which label to start applying the scheme.
3. If a 2-sided label is being used, click the drop down arrow in the Side field and select the side to which the scheme should be applied.
4. When ready, click Apply to label file .

Manage Data Serialization Schemes

If you create a number of serialization schemes, you can manage them from outside the Serialization wizard. Managing the schemes allows for creation of new schemes, editing existing schemes, deleting schemes that are no longer of any value, importing schemes from other programs, exporting a scheme to another label part, and applying the scheme to a particular label file.

You can change the parameters of existing serialization schemes or create new ones.

Edit a Scheme

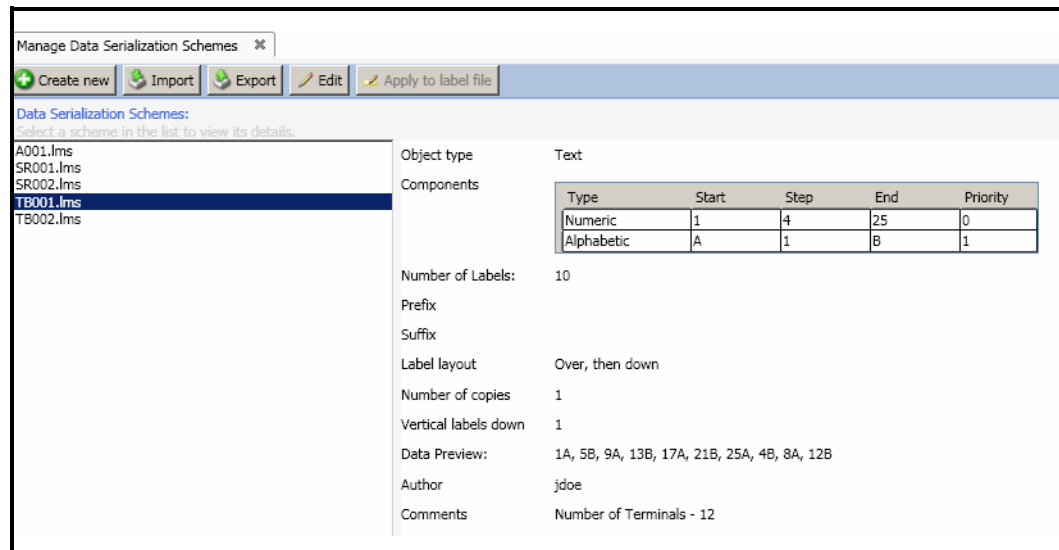
To edit the scheme:

1. Choose **Tools>Manage Data Serialization Schemes**.
2. Click the scheme you want to edit.

The layout specifics of that particular scheme are displayed on the right side of the screen.

3. Click Edit .

The Review composite string screen displays the component grid. This screen in the wizard reflects the data and parameters previously applied. You can change these parameters, add or subtract components, and component details, etc.



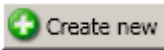
4. Edit the serialization scheme following steps outlined in the Advanced Serialization section of this manual (starting on [page 107](#)).

On the Save Serialization Scheme screen, you can choose to save the changes under the same name OR give the scheme a different name, thereby creating a new scheme. To save the edited scheme as a new scheme:

5. Highlight the name in the *File Name* field.
6. Enter a new name.
7. Click Finish.

Create New Scheme


You can create a new serialization scheme directly from the Managing Data Serialization Schemes screen. The wizard is the same as when creating a serialization scheme directly on the label. (See Advanced Serialization starting on [page 107](#).) To create a new scheme from the Manage Data Import Schemes screen:

1. Choose **Tools>Manage Data Serialization Schemes**.
2. Click Create new .
3. Complete the wizard as you would when creating an advanced serialization routine (see [page 107](#)). Be sure to give the file a name before exiting the wizard.

Apply to Label File

You can apply the scheme to the same file where it was created OR you can choose a new file. Be aware that if a data serialization scheme is being applied to a new (or different) file from the original, the data from the serialization scheme will display on the label along with any other label objects that were initially on that label.

The label file to which the serialization scheme will be applied must be open. If more than one label file is open, in the Select label file dialog box:

1. Click the label file name on which the scheme will be applied.
2. Indicate on which label to start applying the scheme.
3. If a 2-sided label is being used, click the drop down arrow in the Side field and select the side to which the scheme should be applied.
4. When ready, click Apply to label file .

Templates

Templates are used to hold common data items that occur on most of your labels, such as company name, hazard words or symbols, etc.)

Create a Template

Creating a template is similar to creating a label. The difference being that the items placed on a label in the template will be repeated on all labels in the label file and can be locked into place so that they cannot be removed or edited when using the template to create a label file.

To create a template:

1. Choose **File>New**.

OR

Click New .

2. On the Create New/Open window, click *A new Template File*.

3. Click a Part Name/Number to use for the template.

Note: You may want to check Allow Graphical Label Design, if it is not already selected. With free form text entry, you can add images and barcodes. If free form text entry is not turned on, you can add only text.

You may also want to check Allow to Edit Label File, if it is not already selected. If selected when designing the template, you will be able to edit text and move template images on future labels created from that template. If NOT checked when creating the template, while you can still fill in text boxes and change barcode values on future labels created from the template, you will NOT be able to edit the layout of the label (i.e., add, delete, move, or resize any object on the label).

4. Click OK.

By default, you are presented with the Single Label layout. This helps to focus on the template design, understanding that everything placed on this single label is duplicated on all labels in the label file using the template. If you want multiple label designs in one template (i.e., a couple labels in the template each displaying different items):

5. Choose **View>Multiple Label Layout**.

6. Enter the data elements that you want to display on the different labels in the template.

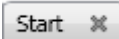
7. When finished, choose **File>Save**.
8. Enter a name for the template.

Note: The template will automatically be saved in the Templates folder of LabelMark.

9. Click Save.

Create a Template from Start Page

Use the Start page to create templates based on a recently used part or printer compatibility. The Start page must be open. (See [page 16](#) for information on opening the Start page if it currently is closed.)

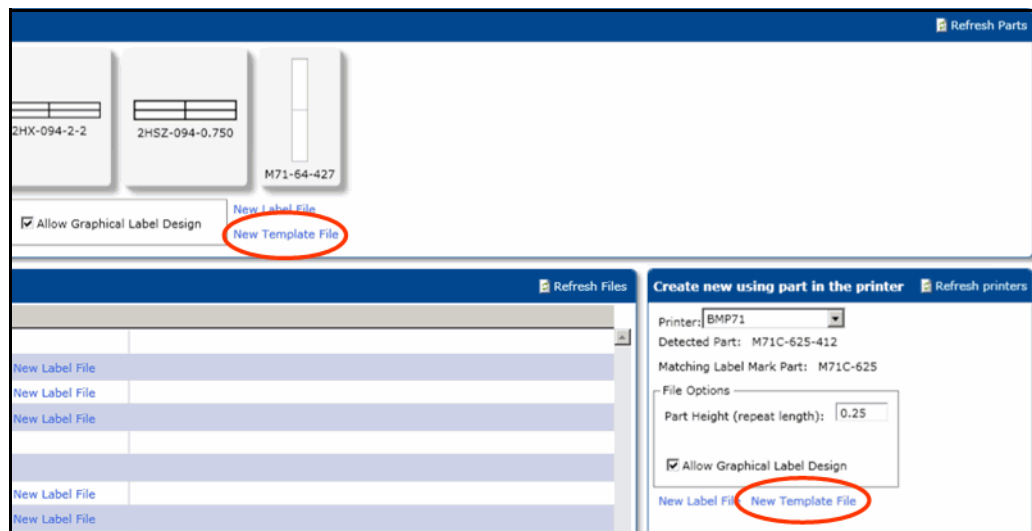
1. Click  document tab.
2. In the Create new using recently used parts section, click the part number to use for the template.

OR

In the Create new using part in the printer section, click the down arrow in the *Printer* field and select the desired printer.

3. Click **New Template File**.

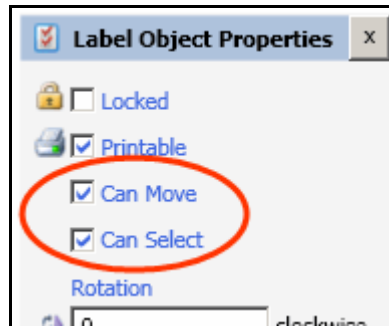
A blank template file displays using the selected label part or printer compatibility.



Template Label Properties

When adding objects to a template file, there are additional properties available which govern layout of objects on a label file created from the specific template. These properties are set on and stored with the template. They are not available in regular label files or on label files created from the template. The additional properties available only for objects placed on a template are:

- Can Move
- Can Select



If the Can Move option is selected on the template, when creating a label file from the template, you will be able to move objects to different areas of the label. If the option is NOT selected when the template is created, the objects will remain fixed (cannot move them) on the label file created from that template.

If the Can Select option is selected on the template, when creating a label file from the template, you will be able to select the object, resize it, and move it to different areas of the label (even if the Can Move options was NOT selected). For Text objects, if the Can Select option is checked on the template, when creating a label file from that template, the Text objects display as text boxes, with no data. This allows you to enter different data in those text objects. The text objects remain stationary (cannot be moved) even if Can Move IS selected.

When adding text that must always stay on the labels (such as a logo), make sure when designing the template that the Can Select option is unchecked for that particular text object.

File Properties

In addition to the Can Move and Can Select properties of a template, you can also control the ability to edit a label file created from a template through File Properties. The "Allow users to modify label design" option found on the File Properties dialog box is selected by default. If you do not want a user to be able to modify the layout of a label created from a template, de-select the option. Before saving the template:

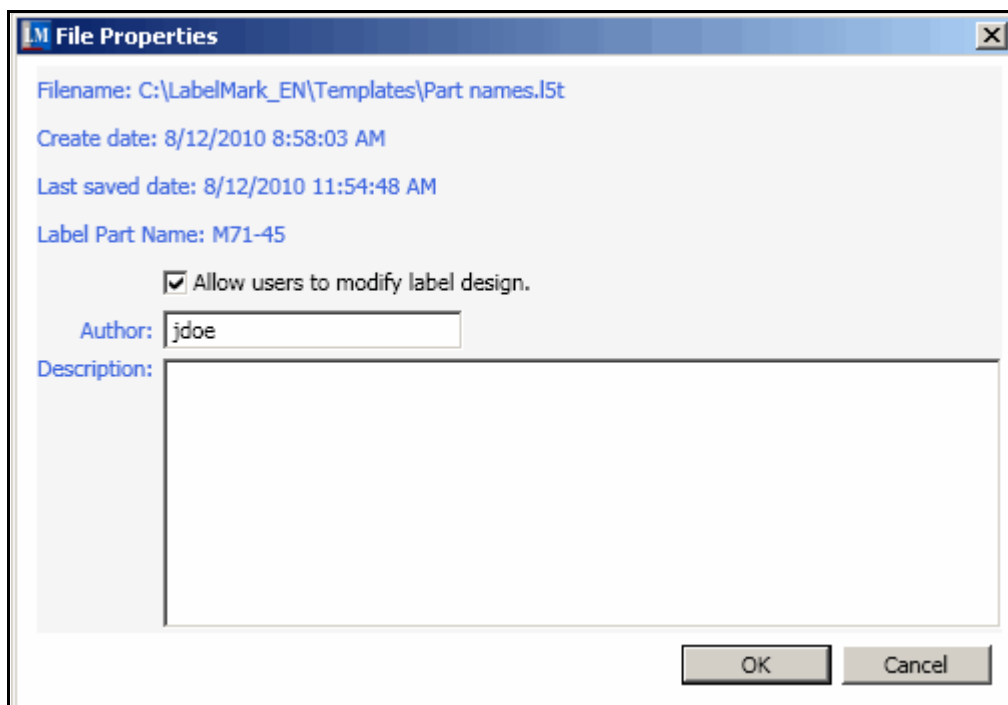
1. Choose **File>File Properties**.

OR, with nothing selected on the template design label:

On the Label Object Properties window, click

File Properties...

2. Click "Allow users to modify label design" option box to remove the checkmark.
3. Click OK.



When you create a new label based on this template, you will only be able to enter data in any visible text boxes or change the text in a barcode object. You will not be able to add any other elements, move or resize objects already on the label, change fonts or sizes, etc. When creating a label file from a template with "Allow users to modify label design" option unchecked, the options in the Label Objects Properties box are grayed out. All elements in the Action toolbar are also grayed out, indicating you cannot use them.

Turning off "Allow users to modify label design" takes precedence over Can Select and Can Move. If you want to be able to modify some aspects of the label created from the template, leave "Allow users to modify label design" turned ON (i.e., place a checkmark in the option box) but UNCHECK Can Select and/or Can Move. (If Can Select is not checked, Can Move is automatically disabled. You cannot move an object if you cannot select it.)

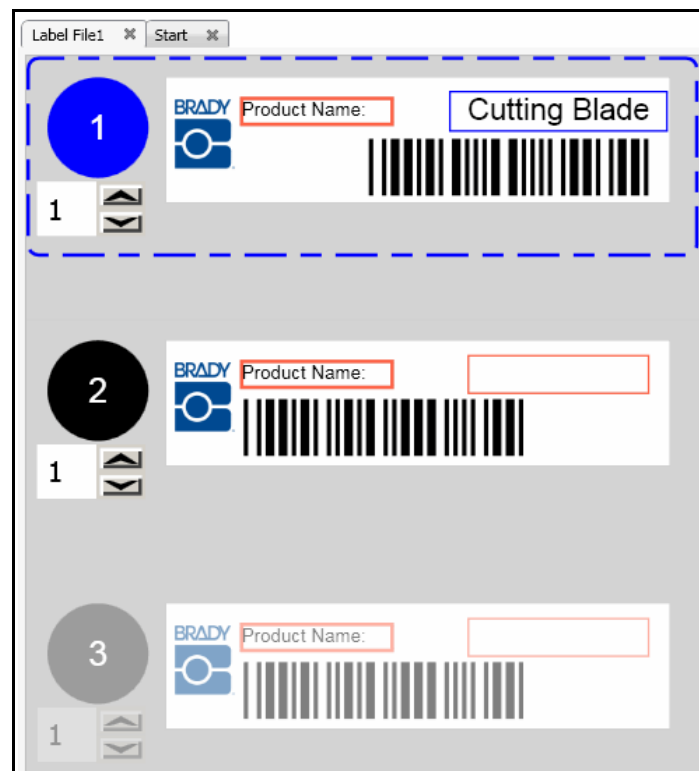
Examples

Following are examples of labels produced from templates with the various file properties and label object properties turned on (checked) or off (unchecked).

Scenario 1

The template was created using the following options:

- File property "Allow users to modify label design" - ON.
- Product Name text box object, label objects property "Can Select" - OFF
- Barcode object, label objects property "Can Select" and "Can Move" - ON

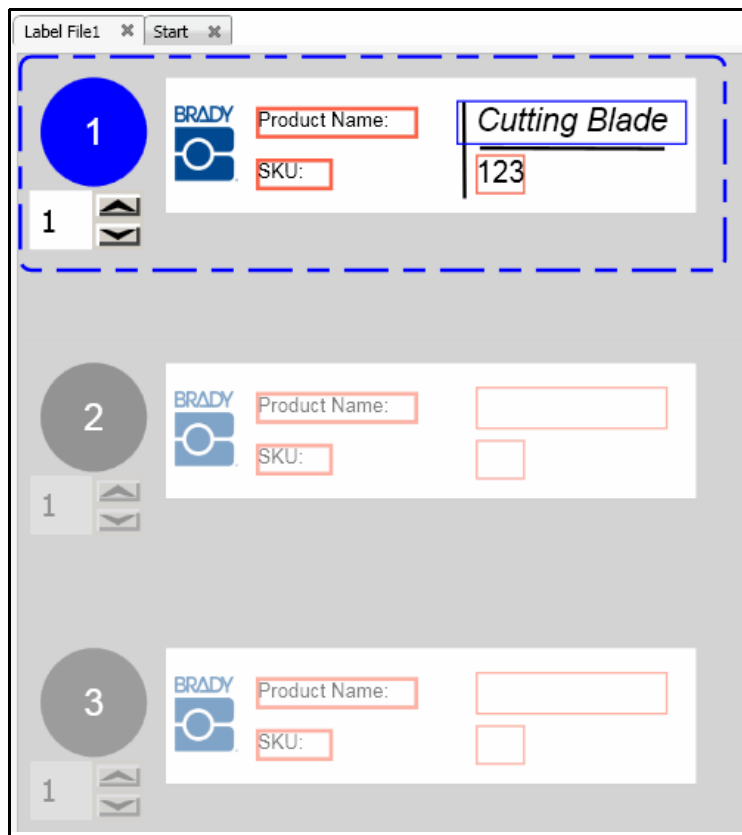


On the label file created from this template, the Product Name text box cannot be edited, but additional items can be added to the label. In this case, another text object was added ("cutting blade" text box). In addition, the barcode data was edited and the barcode was moved to display under the added text box.

Scenario 2

The template was created using the following options:

- File property “Allow users to modify label design” - ON.
- Brady logo image object, label objects property “Can Select” - OFF
- Product Name text object, label objects property “Can Select” - OFF
- SKU # text object, label objects property “Can Select” - OFF
- Miscellaneous text objects, label objects property “Can Select” and “Can Move” - ON

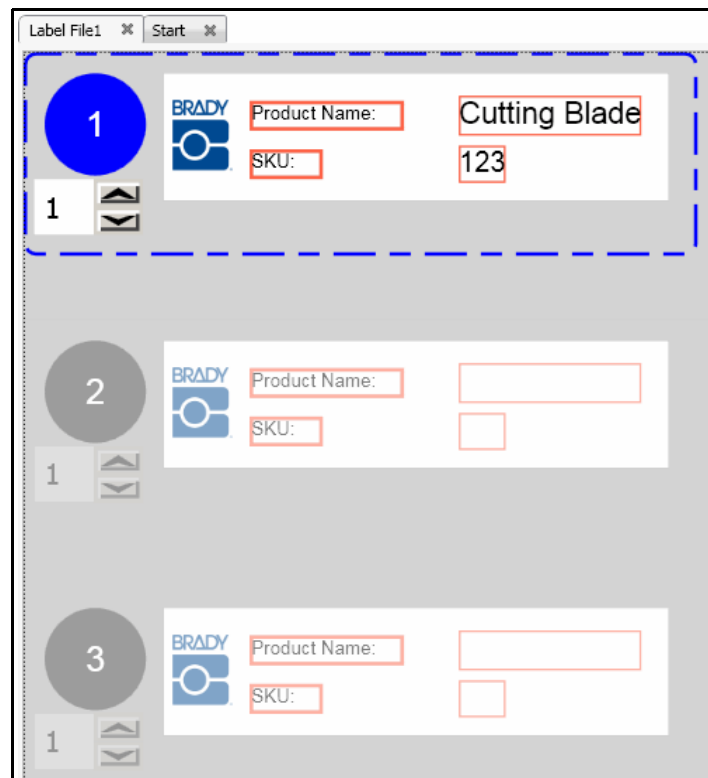


On the label file created from this template, the Logo image object, Product Name, and SKU text boxes cannot be edited, moved, or deleted. However, data can be added to the miscellaneous text boxes. The miscellaneous text boxes can also be re-aligned and the font and attributes can be changed. Additional text or graphic elements can be added to the labels.

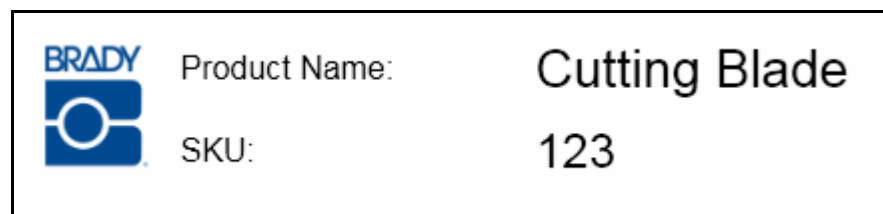
Scenario 3

The template was created using the following options:

- File property “Allow users to modify label design” - OFF.
- Brady logo image object, label objects property “Can Select” - OFF
- Product Name text object, label objects property “Can Select” - OFF
- SKU # text object, label objects property “Can Select” - OFF
- Miscellaneous text objects, label objects property “Can Select” - ON



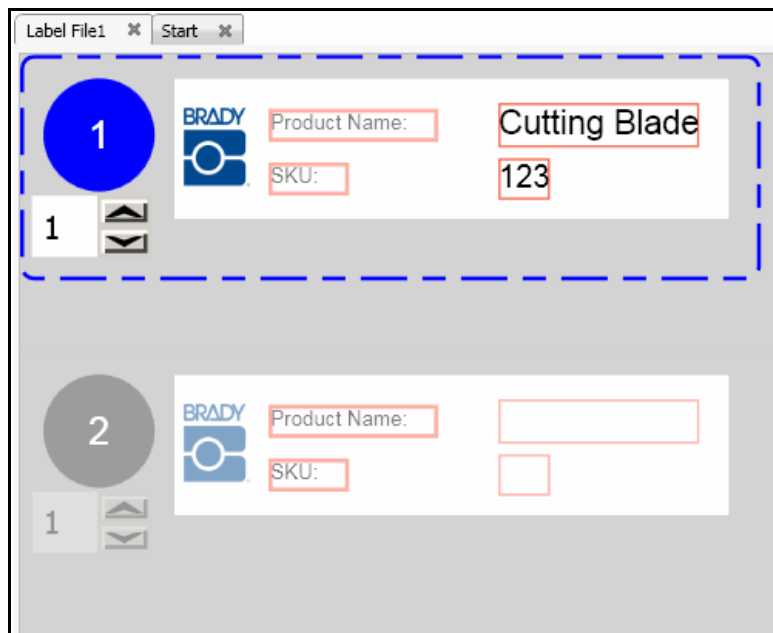
On the label file created from this template, the Logo image object, Product Name and SKU text boxes cannot be edited, moved, or deleted. Data can be added to the miscellaneous text boxes, but you cannot change the font or attributes. When printed out, the label would look like this:



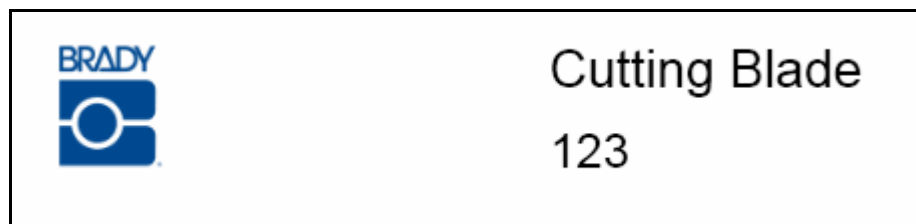
Scenario 4

The template was created using the following options:

- File property “Allow users to modify label design” - OFF.
- Brady logo image object, label objects property “Can Select” - OFF
- Product Name text object, label objects property “Can Select” - OFF, “Printable” - OFF
- SKU # text object, label objects property “Can Select” - OFF, “Printable” - OFF
- Miscellaneous text objects, label objects property “Can Select” - ON



On the label file created from this template, the Logo image object, Product Name and SKU text boxes cannot be edited, moved, or deleted. Data can be added to the miscellaneous text boxes, but you cannot change the font or attributes. When printed, the Product Name and SKU # text boxes will not print, leaving only the Logo and Miscellaneous text boxes on the label. When printed out, the label would look like this:



Use a Template

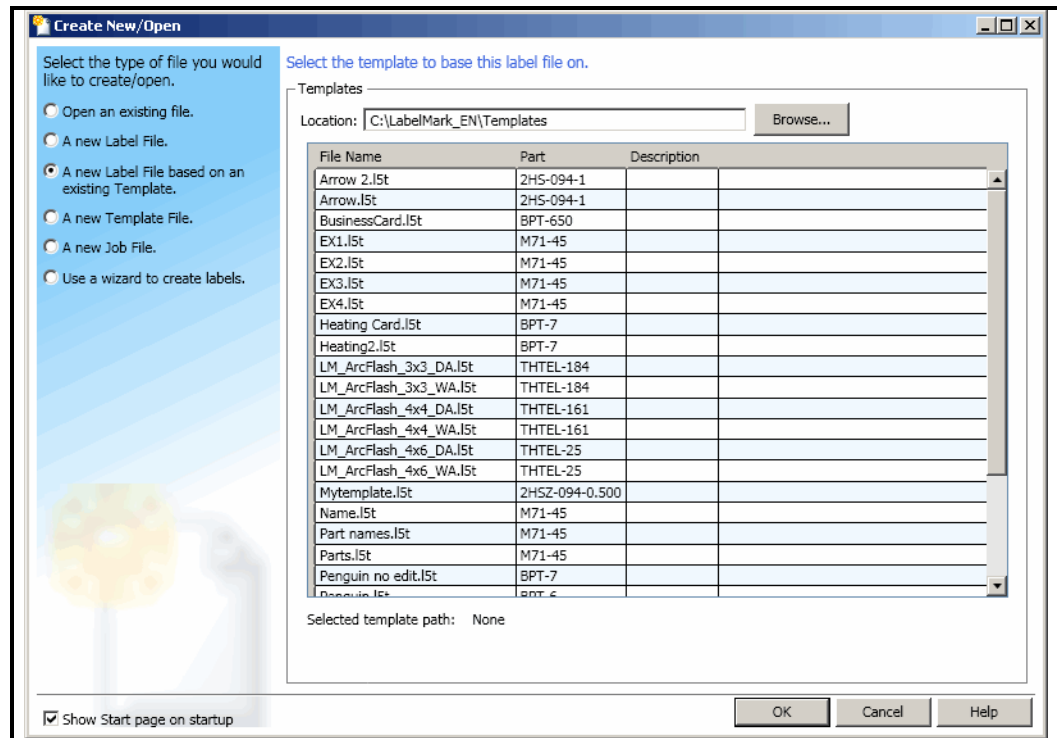
To use a template to create labels:

1. Choose **File>New**.

OR

Click New .

2. In the Create New/Open window, click *A new Label File based on an existing Template* radio button.




3. In the list of templates displayed, click the template to use.

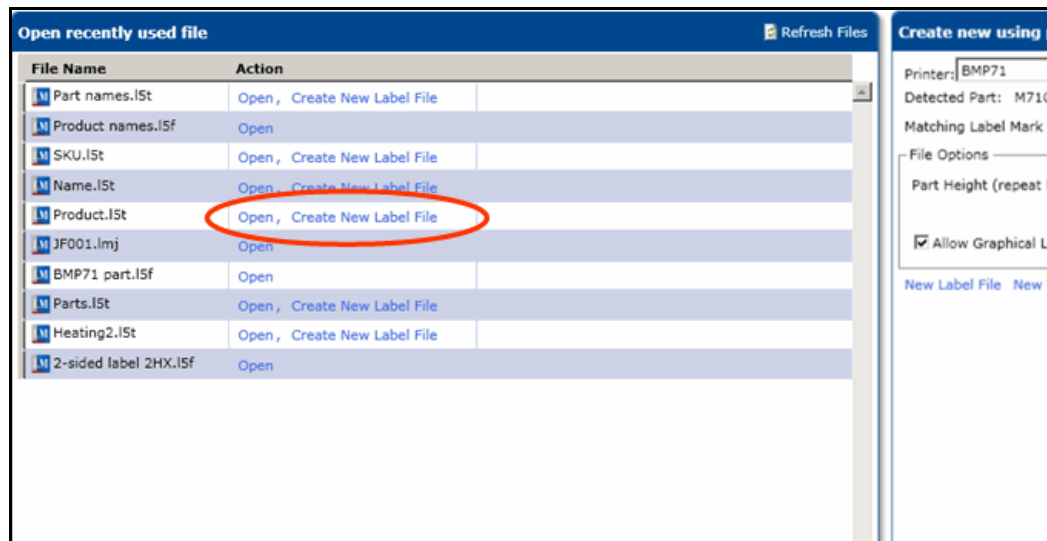
4. Click OK.

All the labels in the label file have the template data items in place.

Use a Template from Start Page

From the Start page, you can create a new label file based on a template. The Start page must be open. (See [page 16](#) for information on opening the Start page if it currently is closed.)

1. Click  document tab.
2. In the list under Open recently used file section, in the Action column, click the words **Create New Label File** for the row containing the template you want to use.



The template displays.

Edit a Template

To edit a template or to create another template from an established template:

1. Choose **File>Open**.

OR


Click Open .

2. Using common Windows procedures, browse to the LabelMark Template folder.
3. Click the template to use and click Open.
4. Make the desired changes to the template.

If updating a template, when finished:

5. Choose **File>Save**.

OR


Click Save .

If creating another template from the established template, when finished making the changes:

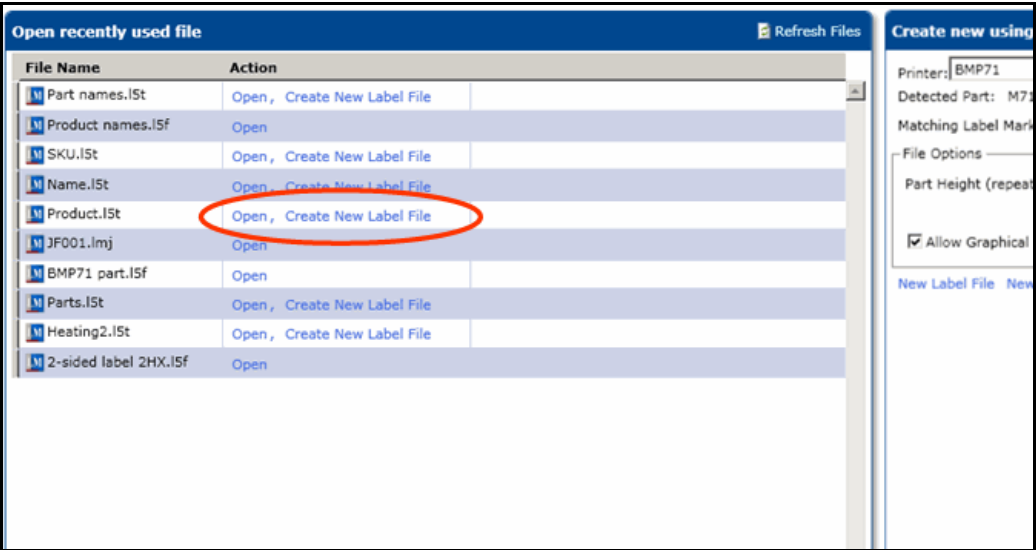
6. Choose **File>Save As**.
7. Enter a name for the new template that is different from the established template.
8. Click Save.

Open a Template from Start Page

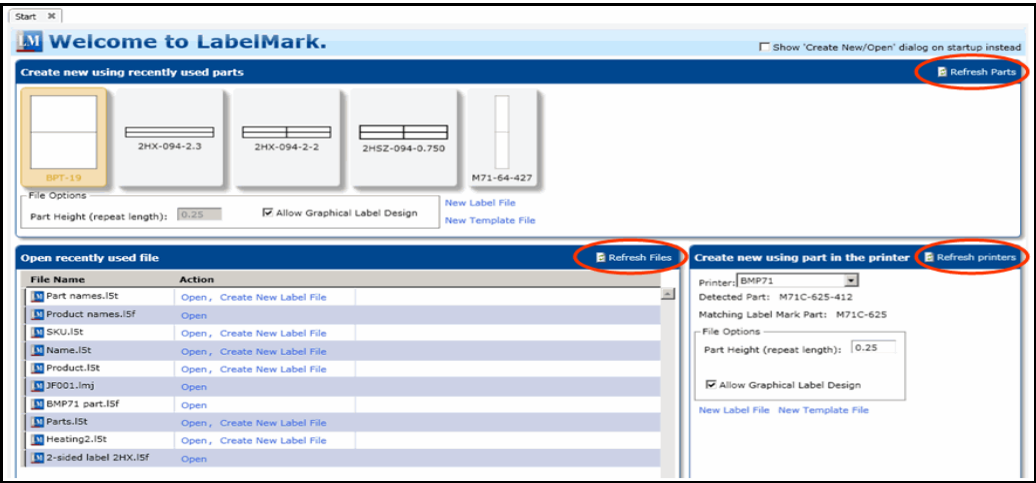
From the Start page, you can open a template for editing. The Start page must be open. (See [page 16](#) for information on opening the Start page if it currently is closed.)

1. Click  document tab.
2. In the list under Open recently used file section, in the Action column, click the word **Open** for the row containing the template you want to edit.

Note: Templates will always contain the two options: Open and Create New Label File. Label files will only contain the option to Open.



The list of most recently used files, label parts, or printers should refresh automatically as new files or templates, label parts, or printers are added. If not, click Refresh Parts, Refresh Printers, or Refresh Files, depending on which item you want to refresh.



Printing Labels From Templates

Although a template places predefined data elements on all labels in a file using the template, when you print the label file, only those labels that have actual new data on them will print. If you move the templates data elements on one of the labels, it is considered new data and that label will print.

Application Wizards

LabelMark 5.0, Professional edition has two categories of wizards: Electrical and Laboratory. The Electrical category contains the following wizards:

- Control Panel Labels
- Wire Harness Labels
- 110-Block Labels*
- DataComm Labels


*The 110-Block label wizard can also be found in LabelMark 5.0 Standard edition.

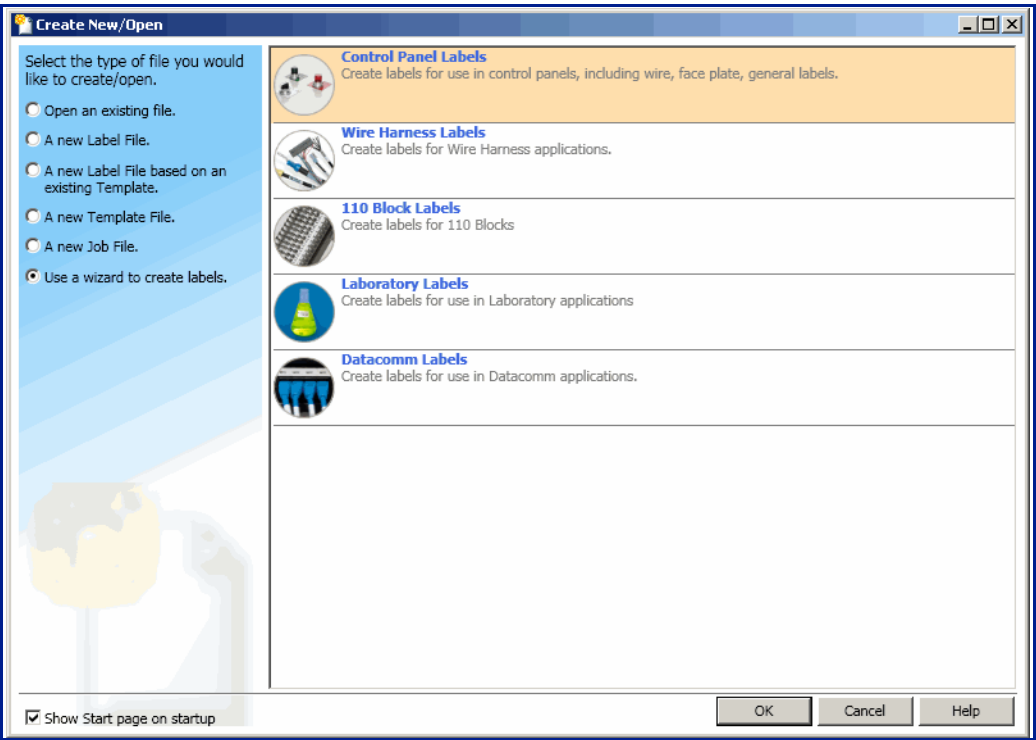
The Laboratory category contains the wizard previously introduced in the IdentiLab v. 1.1 software that accompanied earlier versions of LabelMark.

Electrical

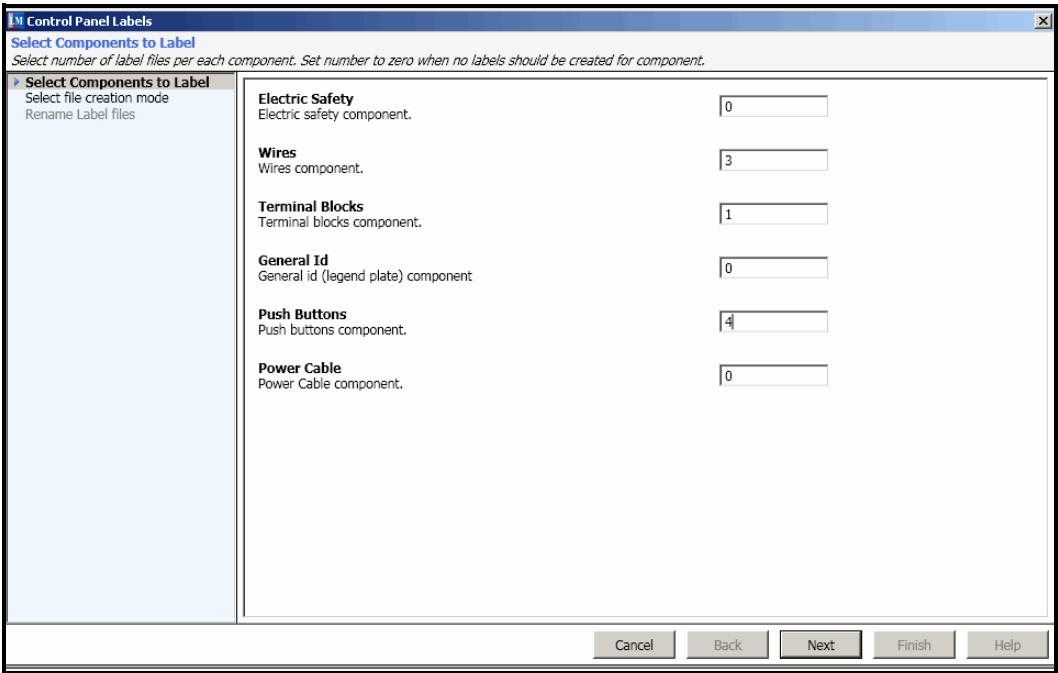
Control Panel Labels

Use the Control Panel wizard to create labels used on various types of control panels, including wire, face plate, push button, and terminal block. To use the Control Panel wizard:

1. Click New .
2. On the Create New/Open dialog box, click *Use a wizard to create labels*.
3. Click Control Panel Label, then click OK.



4. In the fields opposite the Control Panel types, enter the number of label files to create for each component type.



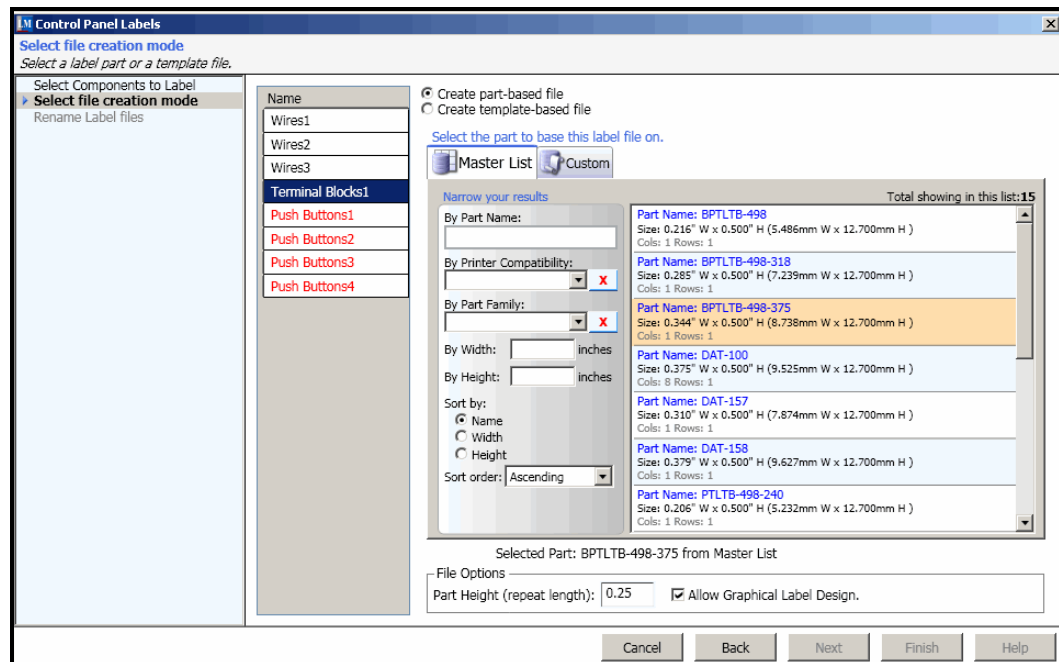
You can create any number of control panel labels in any combination (e.g., 2 push buttons, 6 terminal blocks, etc.). However, at least one control panel type has to be selected. You cannot keep all fields at 0.

5. When ready, click Next.

6. On the *Select file creation mode* screen, click a component, then click the desired part number from the specific list presented.

OR

Select a template on which to base the file.



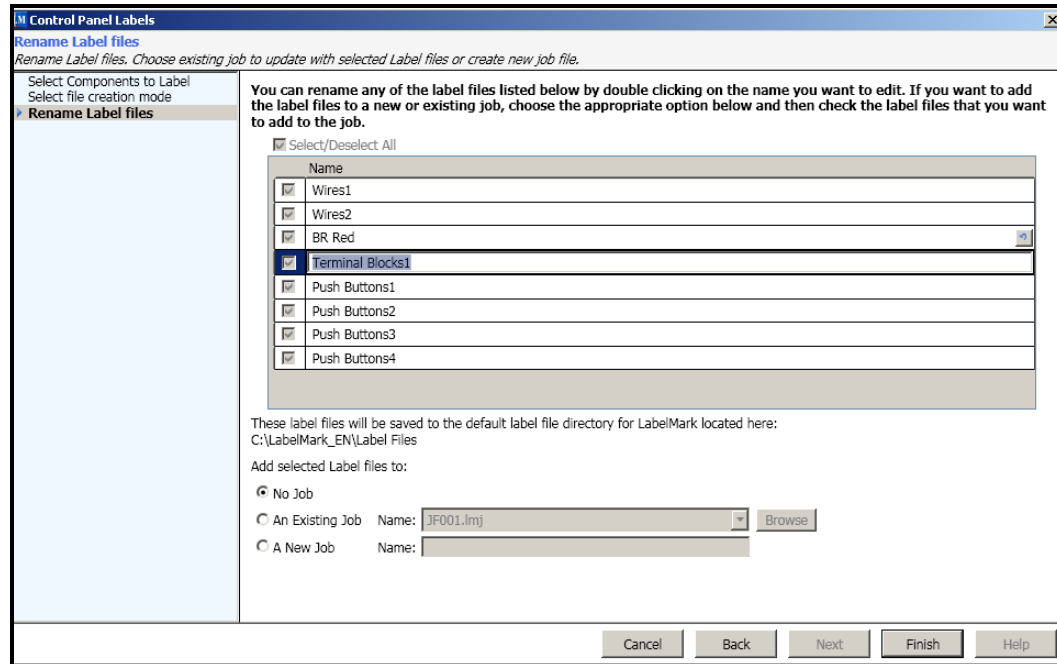
7. Repeat for each component listed.

8. When ready, click Next.


On the *Rename Label files* screen, you can give the new control panel label files a unique name (as opposed to the generic name temporarily applied). To change the names of the control panel label files:

9. In the list of label files, click the file whose name you want to change.

10. Using text highlighting techniques, highlight the temporary name, then enter the unique name directly over the highlighted name.



11. Repeat for each label file name you want to change.

Note: If, after assigning a new name, you decide you would rather use the previous name, click the Undo button  to the right of the file name you want to undo.

You can add the new label files to a job file for more efficient processing. (For more information on Job Files, see [page 120](#)). You can add to an existing job file, create a new job file, or not add label files to any job file. To create a new job file, proceed to Step 15. If you do not want to add label files to any job file, proceed to Step 18. To add to an existing job file:

12. Click *An Existing Job* radio button

13. In the list of label files, click the files you want to add to an existing job file.

By default, they are all selected. If you want to add only a few label files to an existing job file, click *Select/Deselect All* to remove the checkmark. Then, click the option box for the individual label files you want to add to an existing job file.

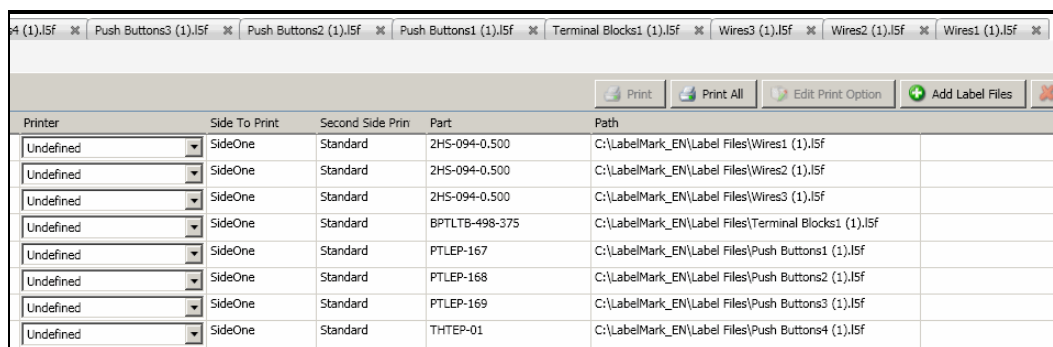
14. Click the down arrow in the field to the right of *An Existing Job* radio button and select the job file to which the label files will be added.

If the job file is not stored in the default Job Files folder, click the Browse button and, using standard Windows procedures, locate the directory containing the desired job files.

To create a new job file:

15. Click *A New Job* radio button.
16. In the *Name:* field, to the right of *A New Job* radio button, enter a name for the job file.
17. Check the label files to be placed in the new job file.
18. When ready, click Finish.

The labels are displayed as individual label files, identified by the name tabs. If the labels were added to a job file, the job file also displays.




The screenshot shows the LabelMark 5.5 software interface. At the top, there are several tabs for different label files: "4 (1).ISf", "Push Buttons3 (1).ISf", "Push Buttons2 (1).ISf", "Push Buttons1 (1).ISf", "Terminal Blocks1 (1).ISf", "Wires3 (1).ISf", "Wires2 (1).ISf", and "Wires1 (1).ISf". Below the tabs is a toolbar with buttons for "Print", "Print All", "Edit Print Option", "Add Label Files", and a close button. The main area contains a table with the following columns: "Printer", "Side To Print", "Second Side Print", "Part", and "Path".

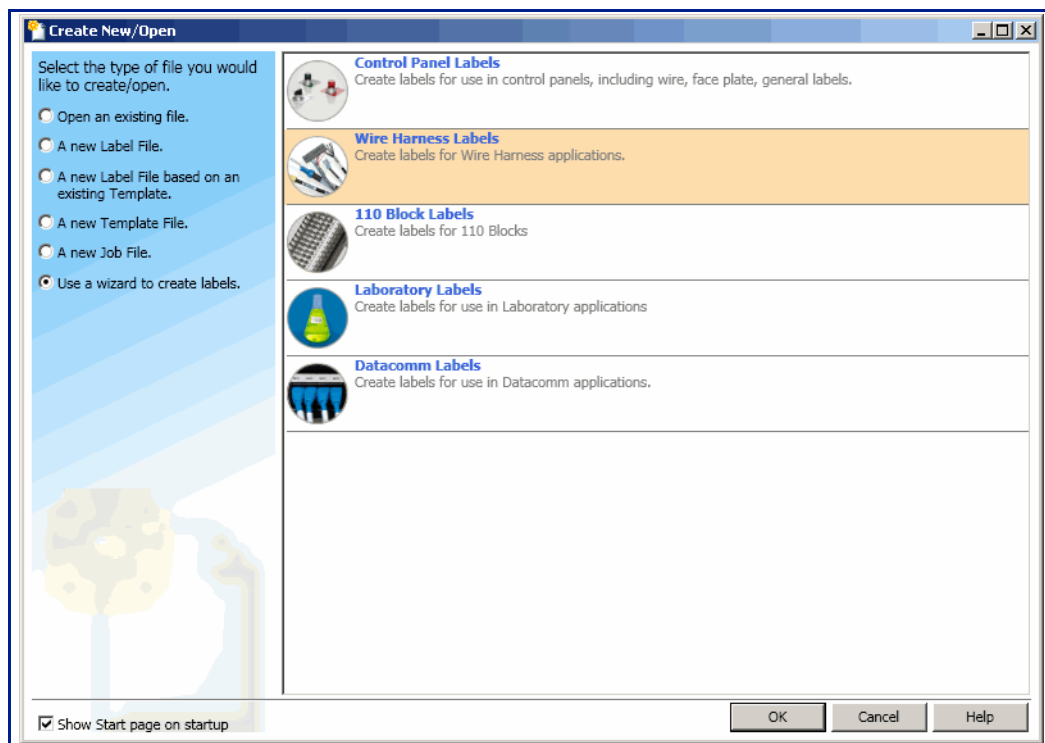
Printer	Side To Print	Second Side Print	Part	Path
Undefined	SideOne	Standard	2HS-094-0.500	C:\LabelMark_EN\Label Files\Wires1 (1).ISf
Undefined	SideOne	Standard	2HS-094-0.500	C:\LabelMark_EN\Label Files\Wires2 (1).ISf
Undefined	SideOne	Standard	2HS-094-0.500	C:\LabelMark_EN\Label Files\Wires3 (1).ISf
Undefined	SideOne	Standard	BPTLB-498-375	C:\LabelMark_EN\Label Files\Terminal Blocks1 (1).ISf
Undefined	SideOne	Standard	PTLEP-167	C:\LabelMark_EN\Label Files\Push Buttons1 (1).ISf
Undefined	SideOne	Standard	PTLEP-168	C:\LabelMark_EN\Label Files\Push Buttons2 (1).ISf
Undefined	SideOne	Standard	PTLEP-169	C:\LabelMark_EN\Label Files\Push Buttons3 (1).ISf
Undefined	SideOne	Standard	THTEP-01	C:\LabelMark_EN\Label Files\Push Buttons4 (1).ISf

Wire Harness Labels

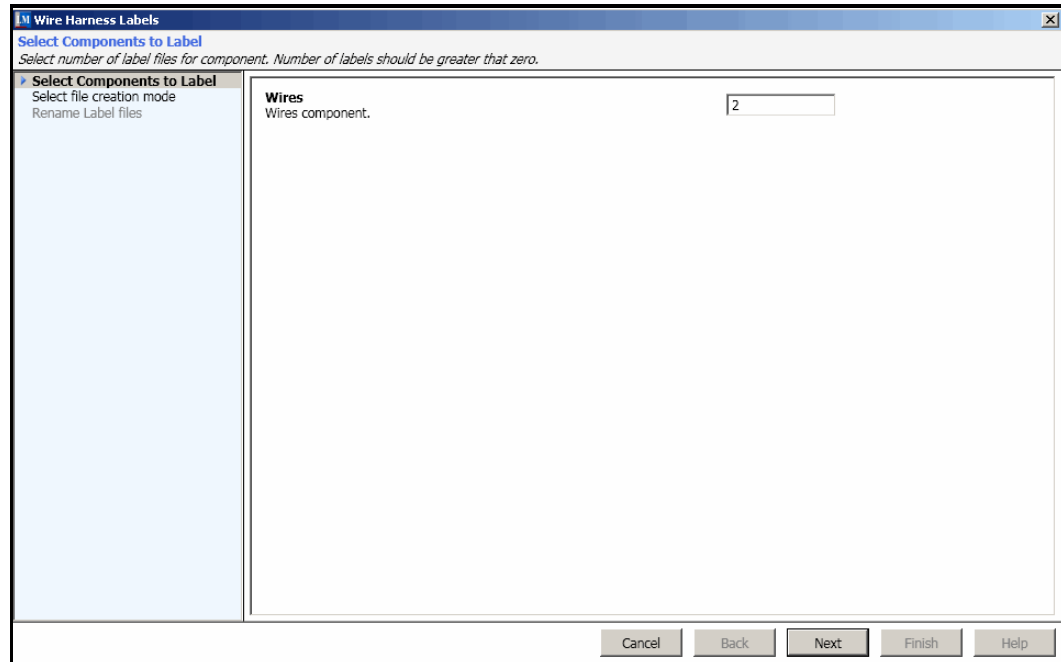
Use the Wire Harness wizard to create labels specific for wire harness applications.

To use the Wire Harness wizard:

1. Click New .
2. On the Create New/Open dialog box, click *Use a wizard to create labels*.
3. Click Wire Harness Labels, then click OK.



4. There is only one Wire Harness label type. In the fields opposite the Wires component, enter the number of label files to create for the Wire Harness.

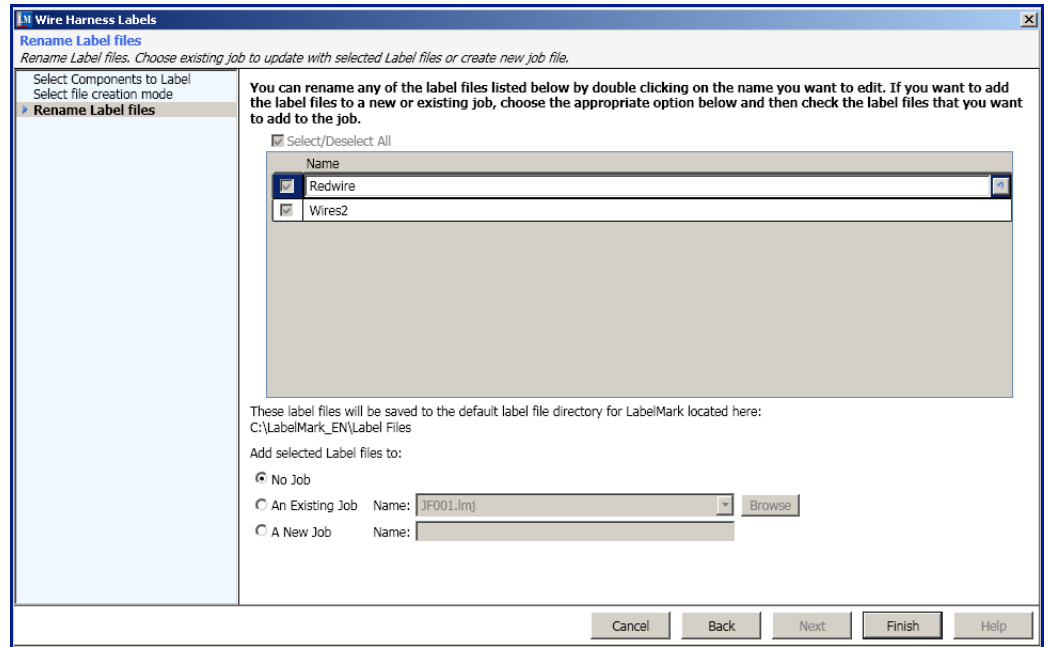


You must indicate at least one wire harness type. You cannot leave the field at 0.


5. When ready, click Next.
6. On the *Select file creation mode* screen, click a component, then click the desired part number from the specific list presented.
7. Repeat for each component listed.
8. When ready, click Next.

On the *Rename Label files* screen, you can give the wire harness label files a unique name (as opposed to the generic name temporarily applied). To change the names of the wire harness label files:

9. In the list of label files, click the file whose name you want to change.



10. Using text highlighting techniques, highlight the temporary name, then enter the unique name directly over the highlighted name.
11. Repeat for each label file name you want to change.

Note: If, after assigning a new name, you decide you would rather use the previous name, click the Undo button  to the right of the file name you want to undo.

You can add the new label files to a job file for more efficient processing. (For more information on Job Files, see [page 120](#)). You can add to an existing job file, create a new job file, or not add label files to any job file. To create a new job file, proceed to Step 15. If you do not want to add label files to any job file, proceed to Step 18. To add to an existing job file:

12. Click *An Existing Job* radio button
13. In the list of label files, click the files you want to add to an existing job file.

By default, they are all selected. If you want to add only a few label files to an existing job file, click *Select/Deselect All* to remove the checkmark. Then, click the option box for the individual label files you want to add to an existing job file.

14. Click the down arrow in the field to the right of *An Existing Job* radio button and select the job file to which the label files will be added.

If the job file is not stored in the default Job Files folder, click the Browse button and, using standard Windows procedures, locate the directory containing the desired job files.

To create a new job file:

15. Click *A New Job* radio button.
16. In the *Name:* field, to the right of *A New Job* radio button, enter a name for the job file.
17. Check the label files to be placed in the new job file.
18. When ready, click Finish.

The labels are displayed as individual label files, identified by the name tabs. If the labels were added to a job file, the job file also displays.

110-Block Labels

The 110-Block label type is based on user-selected pair configurations, with the length of the label determined by the pair type selected. The number and formatting of areas is based on pair configuration and block type selected.

In the 110- Block label, the number of areas created is based on the pair configuration selected. Vertical and horizontal separator lines are automatically added.

The following example displays the areas based on the wire pairs selected (i.e., 2-pair, 3-pair, 4-pair, 5-pair).

None													
2 pair													
1	2	3	4	5	6	7	8	9	10	11	12		
13	14	15	16	17	18	19	20	21	22	23	24		

Block Type is used to determine how data is serialized. Horizontal increments one number per area, based on the start value.

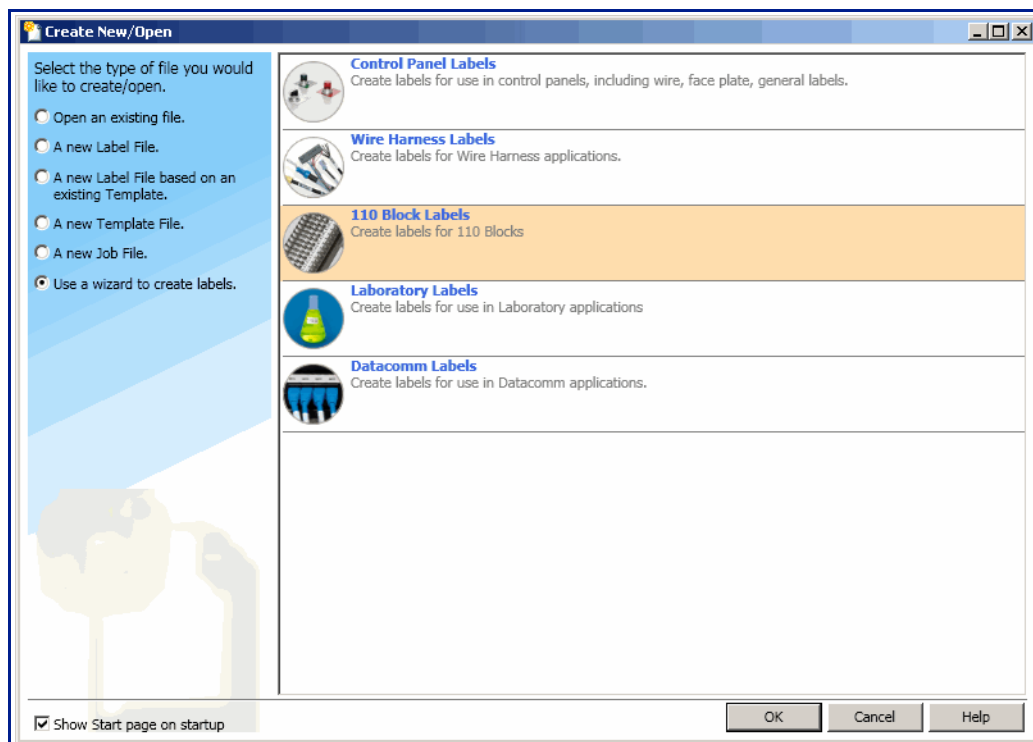
In Backbone block type, the left-most area on each strip prints with two numbers. The first number is left-justified; the second number is right justified. All other areas print with one right-justified number.

2 pair - none													
2 pair - horizontal													
1	2	3	4	5	6	7	8	9	10	11	12		
13	14	15	16	17	18	19	20	21	22	23	24		
2 pair - backbone													
1	2	4	6	8	10	12	14	16	18	20	22	24	
25	26	28	30	32	34	36	38	40	42	44	46	48	

Note: A strip is one completed, fully populated label. If multiple strips are added, each additional strip continues the numbering sequence from the last number of the previous strip. Example: When requesting two strips of a 4-pair configuration, the first strip will contain values 1-12, the second strip will contain numbers 13-24.

To use the 110-Block Wizard:

1. On the Create New/Open dialog box, click *Use a wizard to create labels*.
2. In the list of wizards, click *110 Block Labels*, then click OK.



A list of applicable label part numbers displays.

3. Click the part number to use, then click Next.
4. On the *Provide Label information* screen, in the *Block Width:* field, enter the width of the block that will contain the numbers on the label. Indicate fractions as a decimal.
(Example: $1/4 = 0.25$)

The screenshot shows a software dialog box titled "110 Block Labels". It has a sidebar on the left with three options: "Select file creation mode", "Provide Label information" (which is selected and highlighted), and "Provide serialization information". Below "Provide Label information" is the option "Rename Label files". The main area of the dialog is titled "Provide information about the 110 block labels" and contains the following fields: "Part Name:" with the value "LAT-175", "Product Width:" with the value "0.50" and the unit "inches", "Block Width:" with the value "0.50" and the unit "inches", and "110 Block Type:" with a dropdown menu showing "Horizontal". At the bottom right of the dialog are five buttons: "Cancel", "Back", "Next", "Finish", and "Help".

5. In the *110 Block Type:*, click the drop down arrow and select the block type desired (i.e., Horizontal or Backbone). Horizontal increments one number per area, based on the start value.
6. Click Next.
7. In the *Wire Pairs:* field, indicate the pair configuration (i.e., 2-pair, 3-pair, 4-pair, 5-pair).


Note: The number of Wire Pairs is the increment by which the serialization jumps.

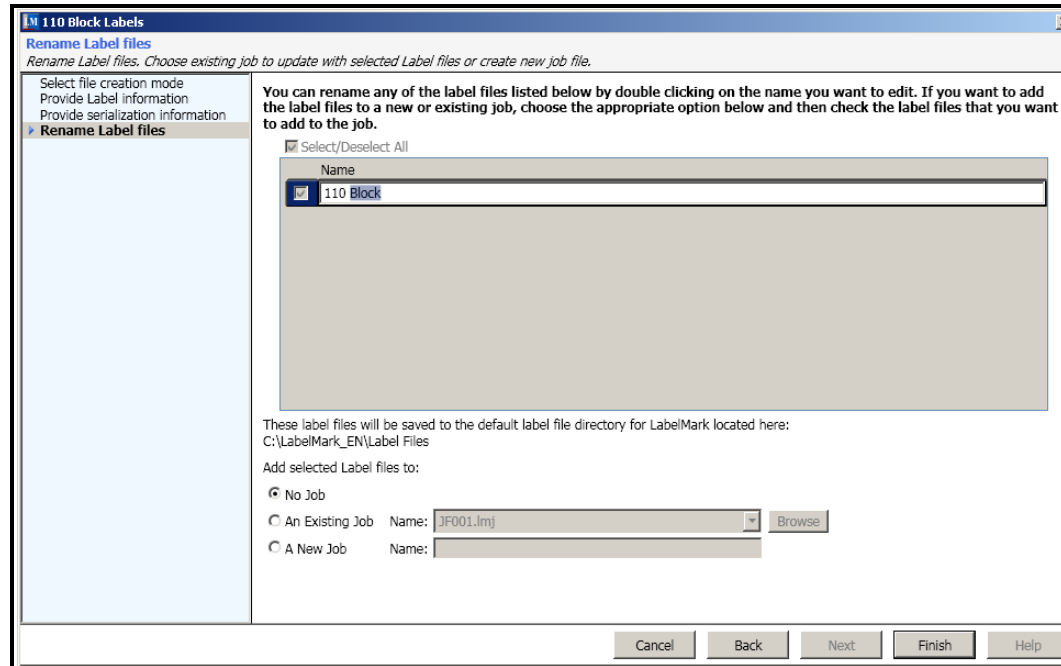
When entering the pair configuration, enter only the number.

8. In the *Start:* field, indicate the number with which to start the 110-block sequencing.
9. In the *Number of Strips:* field, indicate how many strips you need.
10. Click Next.

On the *Rename Label files* screen, you can create the label file under a new, unique name (as opposed to the generic name listed). To give the file a unique name:

11. Highlight the 110 Block generic name.
12. Enter the new name directly over the highlighted generic name.
13. Repeat for each label file name you want to change.

Note: If, after assigning a new name, you decide you would rather use the previous name, click the Undo button  to the right of the file name you want to undo.



You can add the new label files to a job file for more efficient processing. (For more information on Job Files, see [page 120](#)). You can add to an existing job file, create a new job file, or not add label files to any job file. To create a new job file, proceed to Step 17. If you do not want to add label files to any job file, proceed to Step 20. To add to an existing job file:

14. Click *An Existing Job* radio button

15. In the list of label files, click the files you want to add to an existing job file.

By default, they are all selected. If you want to add only a few label files to an existing job file, click *Select/Deselect All* to remove the checkmark. Then, click the option box for the individual label files you want to add to an existing job file.

16. Click the down arrow in the field to the right of *An Existing Job* radio button and select the job file to which the label files will be added.

If the job file is not stored in the default Job Files folder, click the Browse button and, using standard Windows procedures, locate the directory containing the desired job files.

To create a new job file:

17. Click *A New Job* radio button.

18. In the *Name:* field, to the right of *A New Job* radio button, enter a name for the job file.

19. Check the label files to be placed in the new job file.

20. When ready, click Finish.

The labels are displayed as individual label files, identified by the name tabs. If the labels were added to a job file, the job file also displays.

Edit 110 Block Serialization

You can edit the serialization of a 110 Block configuration from the editing screen. To edit the serialization, with one of the labels selected (it makes no difference which one):

1. Choose **Edit>Edit 110 Block Serialization....**

OR

Right click one of the labels and choose **Edit 110 Block Serialization....**

2. Make the editing changes.

Note: To change the type of serialization or choose an existing serialization scheme, click the Back button or click 110 Block Serialization link on the left side of the dialog box.

3. Click Finish.

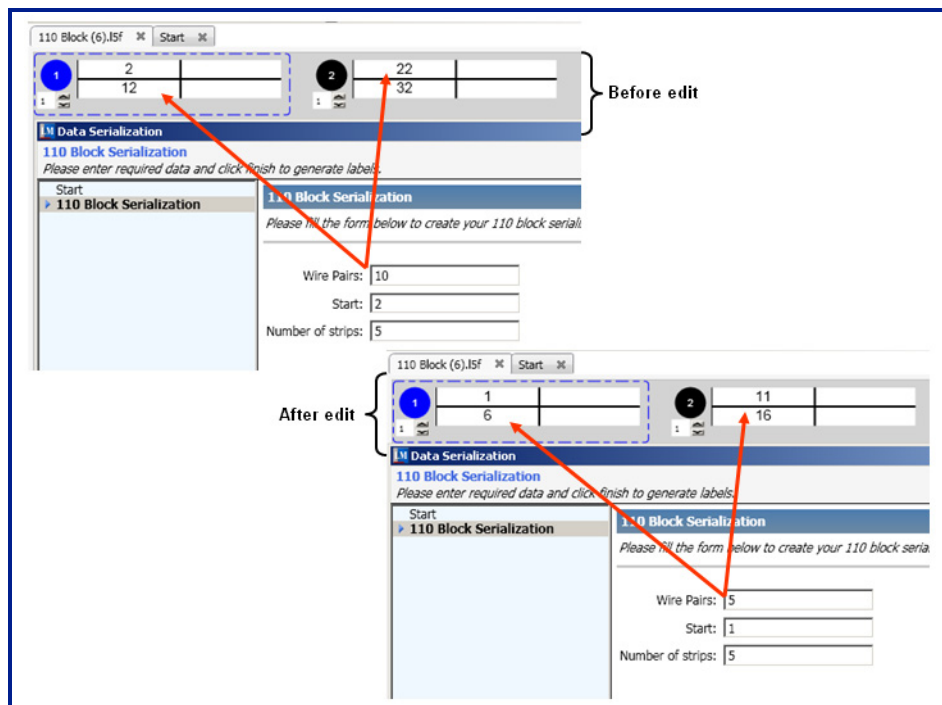


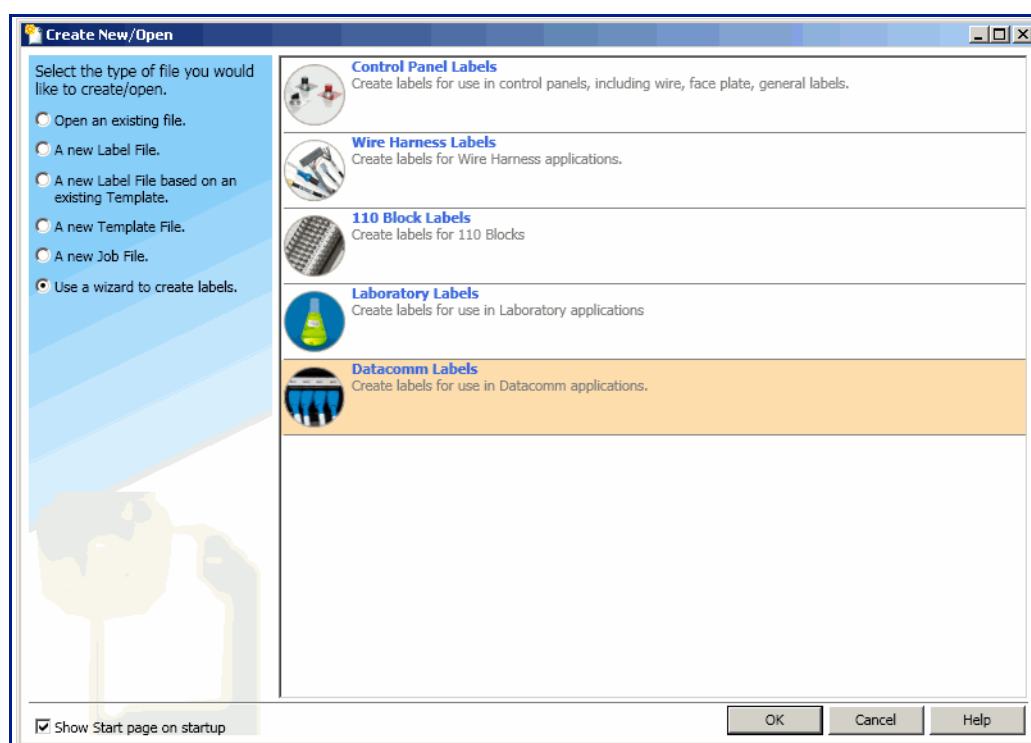
Figure 1 • Editing serialization from editing screen

Datacomm Labels

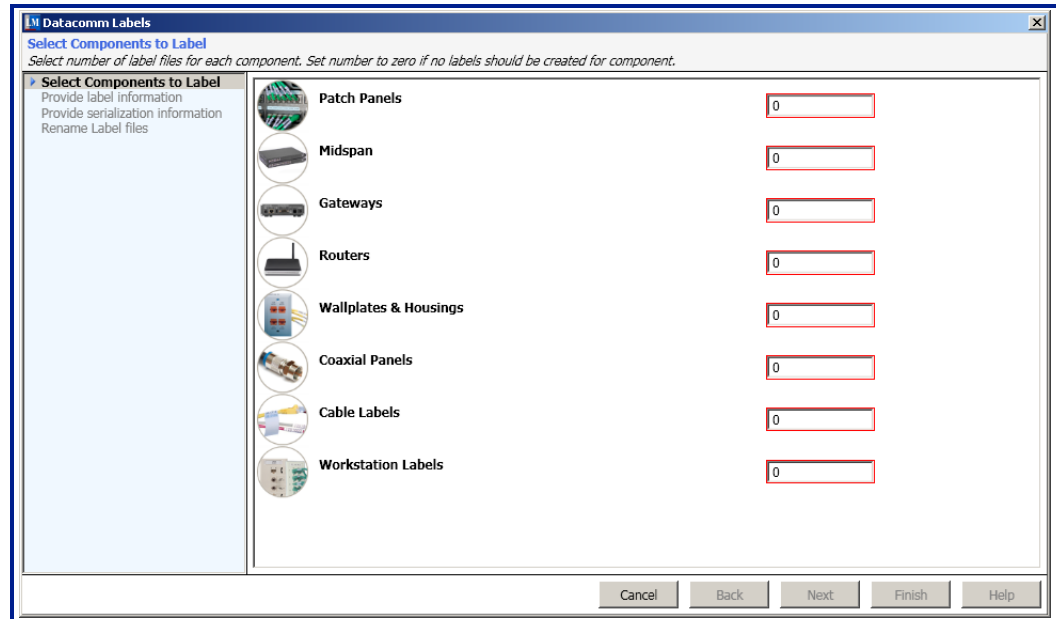
Use the Datacomm wizard for labels designed to fit certain manufacturers' data communication panels. Depending on the manufacturer's panel that you select, this wizard automatically sets the dimensions and parameters of the label to fit that particular panel. If the desired manufacturer or product is not listed, you can define your own data and save it as a custom product. (See [page 240](#) for more information.)

To use the Datacomm wizard:

1. On the Create New/Open dialog box, click *Use a wizard to create labels*.
2. In the list of wizards, click *Datacomm Labels*, then click OK.



3. In the fields opposite the Datacomm component types, enter the number of labels to create for each component.



You can create any number of Datacomm panel labels in any combination (e.g., 2 patch panels, 6 routers, etc.). However, at least one Datacomm panel type has to be selected. You cannot keep all fields at 0.

4. Click Next.

The number of components display in red in the *Name:* field and a list of applicable label part numbers display to the right.

5. Click a component in the *Name:* field.

6. Click a part number to use.

OR

Proceed to Search for Label Part by Product or by Manufacturer

7. Repeat Steps 5 and 6 for each component
8. When all components have been assigned a label part, click Next.

Search for Label Part

On the Label Information screen, you pick the label part desired for each component. All available label parts are listed. Through a Manual search, you can choose a label part from a limited list of generic label parts that will accommodate DataComm panel information. (See [page 18](#) for information on performing a manual search.) If you choose one of these label parts you will have to determine and set up the parameters. On the other hand, if you are using a specific manufacturer's panel configuration, you can choose a specific label part that automatically configures the label for that particular panel.

By Product

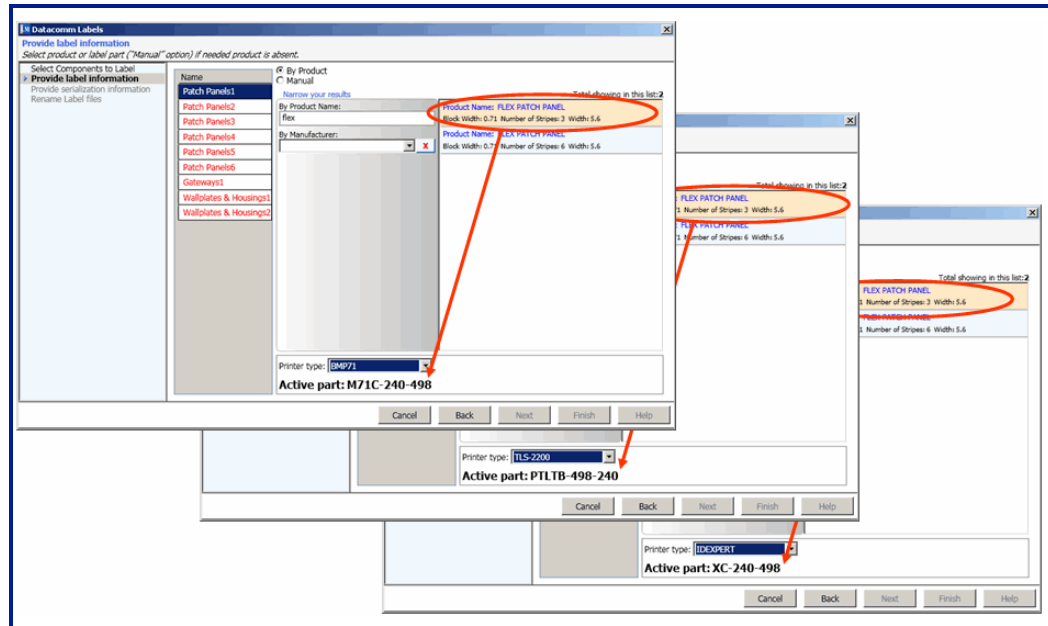
To choose a label part that fits a particular product or manufacturer's panel configuration:

1. Click the component on which to attach a label part.
2. On the Label Information screen, click Stock products tab and click *By Product* radio button.
3. In the *By Product Name:* field, enter the name/number of the part you want to use.

As you enter the part name characters, or portions of the part name, the list immediately abstracts those label parts that have the entered characters in that position in their name. The list narrows after each letter entered. To return to the full Product list, delete the text in the *By Product Name* field.

4. From the label part list presented, click the desired part name/number.

Depending on the printer you are using, LabelMark lists the available label part that best fits the manufacturer's product. This suggested label part is listed under the *Printer Type:* field at the bottom of the screen.



5. Click the down arrow in the *Printer Type:* field and select the printer that will print the labels. Make note of the active label part and be sure to have that label part installed on the selected printer.
6. Repeat the above steps for each component listed.

By Manufacturer

If you do not know the label part name, you can search by manufacturer. Searching by the manufacturer lists label parts for the specific component from that manufacturer (i.e., patch panel component will only pull up the manufacturer's label parts for patch panels, etc.) To list available label parts from the manufacturer, with the *By Product* radio button selected:

1. On the Label Information screen, **Stock products** tab, click the down arrow in the *By Manufacturer:* field and select the manufacturer's name.

To further narrow the manufacturer's parts list, you can combine the search *By Manufacturer* and *By Product Name*.

2. With a specific component selected, from the label part list presented, click the desired part name/number.
3. Click the down arrow in the *Printer Type:* field and select the printer that will print the labels. Make note of the active label part and be sure to have that label part installed on the selected printer.
4. Repeat the above steps for each component listed.

Serialization Information

On the **Provide Serialization Information** screen, you can change label and block width data, set serialization parameters, and save the edited information as a custom product.

General Parameters

The Label and Block width are characteristics of the piece of equipment you are trying to label. You can adjust them to fit your equipment, then save them as a custom product to be used again when printing labels for similar equipment.

If changing parameters, be sure to click each component in the *Name*: field to allow for changing parameters on each individual component.

To change the label or block width, on **Provide serialization information** screen:

1. Click the label type to change.
2. Click the *Label Width* or *Block Width* field, then enter the new width.

Serialization

Wire pairs and the Start value are always defaulted to 1 on this screen. You can change the serialization parameters for the selected label. To edit serialization:

1. Click the label type whose serialization you want to change.
2. Click the field to change (*Wire Pairs*, *Start*, and/or *Number of Strips*) and enter the new value.

The Preview to the right displays the changes to *Wire Pairs* and *Start* fields.

3. Click Next.

OR

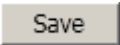
Proceed with Save as Custom Product.

Save as Custom Product

If you have customized the Label Width, Block Width, and/or the Number of Strips, you can save these settings as a custom product for use with other labels of the same type. These saved parameters display on the *Custom Products* tab on **Provide label information** screen of the Datacomm wizard. To save the parameters as a custom product:

1. In the Datacomm serialization section of the **Provide serialization information** screen of the Datacomm wizard, click *I want to save this as custom product* check box.
2. Highlight the data in the *Product name:* field and enter a new name for your custom product.

Changing the Manufacturer name is optional. If you want to change this data:

3. In the *Manufacturer name:* field, highlight the current name and enter a new or customized name.
4. When ready, click the Save  button.
5. Click Next.

OR

Proceed with Serialization Scheme.

Serialization Scheme

Any previously stored serialization schemes (see [page 205](#)) display in the serialization part of the Datacomm wizard. You can use any of these schemes in place of the serialization parameters you may have entered. To use one of these schemes:

1. Click *Use serialization scheme* radio button.

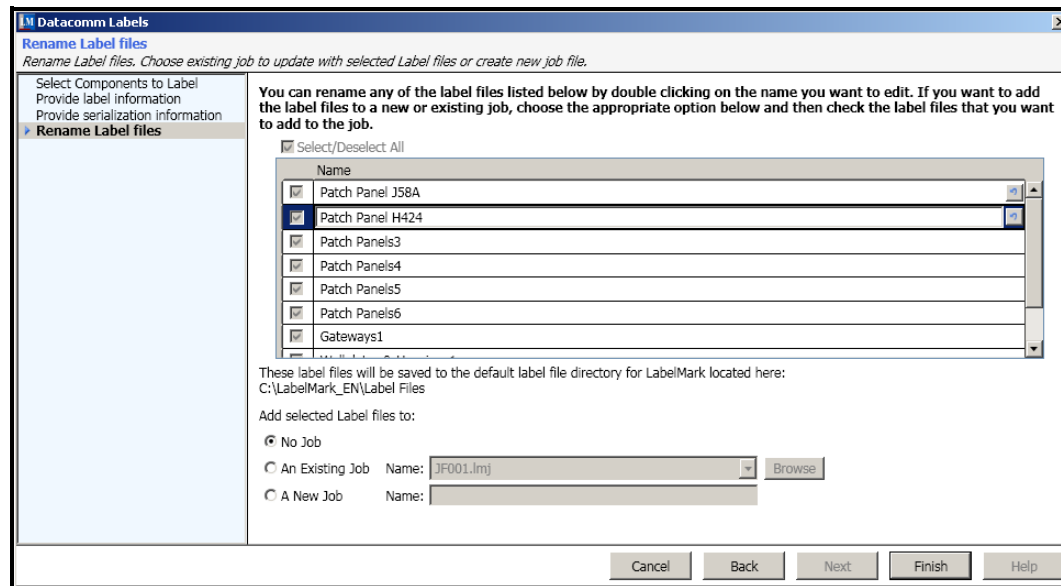
The Datacomm serialization radio button is unchecked and any data entered under that radio button grays out. This indicates that the serialization scheme will take precedence over any serialization data you may have entered.


2. In the list of schemes, click the scheme you want to use.
3. When finished with the **Provide serialization information** screen, click Next.

Rename Label Files

On the *Rename Label files* screen, you can create the label file under a new, unique name (as opposed to the generic name listed). To give the file a unique name:

1. Highlight the DataComm generic name.
2. Enter the new name directly over the highlighted generic name.
3. Repeat for each label file name you want to change.



Note: If, after assigning a new name, you decide you would rather use the previous name, click the Undo button  to the right of the file name you want to undo.

You can add the new label files to a job file for more efficient processing. (For more information on Job Files, see [page 120](#)). You can add to an existing job file, create a new job file, or not add label files to any job file. To create a new job file, proceed to Step 7. If you do not want to add label files to any job file, proceed to Step 10. To add to an existing job file:

4. Click *An Existing Job* radio button
5. In the list of label files, click the files you want to add to an existing job file.

By default, they are all selected. If you want to add only a few label files to an existing job file, click *Select/Deselect All* to remove the checkmark. Then, click the option box for the individual label files you want to add to an existing job file.

6. Click the down arrow in the field to the right of *An Existing Job* radio button and select the job file to which the label files will be added.

If the job file is not stored in the default Job Files folder, click the Browse button and, using standard Windows procedures, locate the directory containing the desired job files.

To create a new job file:

7. Click *A New Job* radio button.
8. In the *Name:* field, to the right of *A New Job* radio button, enter a name for the job file.
9. Check the label files to be placed in the new job file.
10. When ready, click Finish.

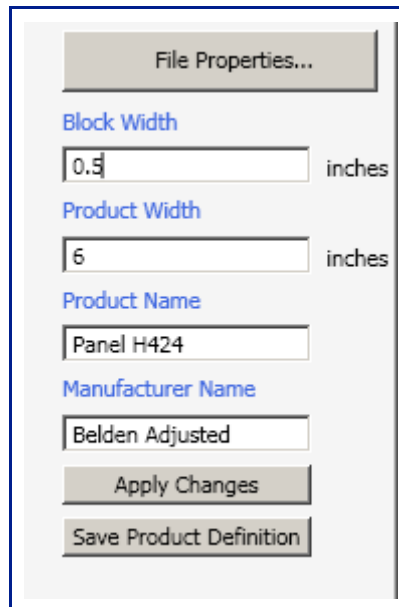
The labels are displayed as individual label files, indented by the name tabs. If the labels were added to a job file, the job file also displays.

Editing Datacomm Serialization

You can edit the serialization and label/block widths of your Datacomm label from the editing screen. You do not have to re-enter the wizard. To edit the Datacomm labels:

1. Click the name tab of the labels you want to edit.

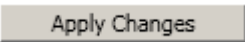
The Label Object Properties box display to the right of the screen. (See [page 48](#) for more information on Label Object Properties.) The Block Width, Product Width, Product Name, and Manufacturer Name display in the lower portion of the properties box.



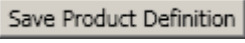
The screenshot shows a 'File Properties...' dialog box with the following fields and buttons:

- Block Width:** A text box containing '0.5' followed by 'inches'.
- Product Width:** A text box containing '6' followed by 'inches'.
- Product Name:** A text box containing 'Panel H424'.
- Manufacturer Name:** A text box containing 'Belden Adjusted'.
- Buttons:** 'Apply Changes' and 'Save Product Definition'.

To edit any of this information:

2. Highlight the data in the field to change and enter the new data.
3. When ready, click Apply Changes  button.

If you want to save the adjustments as a custom product, in the Label Object Properties box:

4. Highlight the data in the *Product Name:* field and enter a new name for the custom product.
5. If you want to change or edit the Manufacturer Name, highlight the data in the *Manufacturer Name:* field and enter new data. (This is optional.)
6. Click Save Product Definition  button.
7. Click OK on the save product information message.

You can also edit the serialization information from the editing screen. To edit the serialization sequencing:

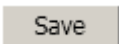
1. Click the strip of labels you want to edit. (If there are multiple strips, click any one of the strips. All strips will be affected.)
2. Choose **Edit>Edit Datacomm Serialization...**
OR
Right click the strip and choose **Edit Datacomm Serialization...**
3. Highlight the data in the fields to change and enter new data.

Note: To change the type of serialization or choose an existing serialization scheme, click the Back button or click the Start link on the left side of the dialog box.

If you want to save the new configuration as a custom product:

4. Click *I want to save this as custom product* check box.
5. Highlight the data in the *Product Name:* field and enter a new name for your custom product.

Changing the Manufacturer name is optional. If you want to change this data:

6. In the *Manufacturer Name:* field, highlight the current name and enter a new or customized name.
7. When ready, click Save  button.
8. When finished editing, click Finish.

Serialization Schemes

If a serialization scheme was used to set the serialization for the Datacomm label, when choosing Edit Datacomm Serialization... from the Edit menu, the serialization screens from that scheme display. These screens may look different than the usual Datacomm serialization editing screens as they reflect the data used in an advanced serialization sequence. (Refer to [page 108](#) for information on how to edit the scheme's configuration.)


Laboratory

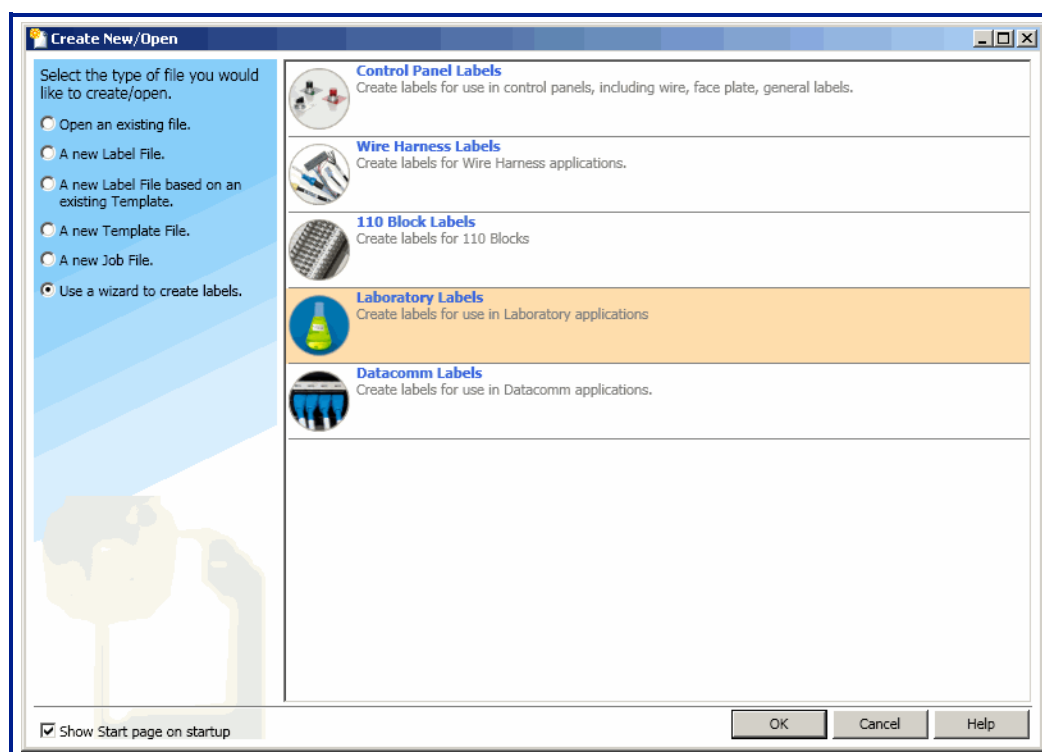
The Laboratory category contains a wizard incorporating label designs from previous IdentiLab software. While this wizard is used to design new labels for laboratory media (test tubes, slides, etc.), if you have label files (extension .ilf) previously created in IdentiLab, you can open these files in this version of LabelMark. Likewise, if you created labeling templates (extension .ilt) in IdentiLab, they also can be used in LabelMark 5.0/5.1. (Refer to [page 215](#) for information on using a pre-designed template.)

Note: Transfer any IdentiLab v1.1 template files to your default template folder in LabelMark. That way, they will display in the list of available templates when creating a new file.

Laboratory Labels

Use the Identilab Labels wizard to create labels used on various types of laboratory media, including centrifuge tubes, conicals, cryovials, slides, vial tops and well plates. To use the IdentiLab wizard:

1. Click New .
2. On the Create New/Open dialog box, click *Use a wizard to create labels*.
3. Click Laboratory Labels, then click OK.



4. In the fields opposite the IdentiLab label types, enter the number of label files to create for each component type.

You can create any number of laboratory labels in any combination (e.g., 2 slides, 6 cryovials, etc.). However, at least one label type has to be selected. You cannot keep all fields at 0.

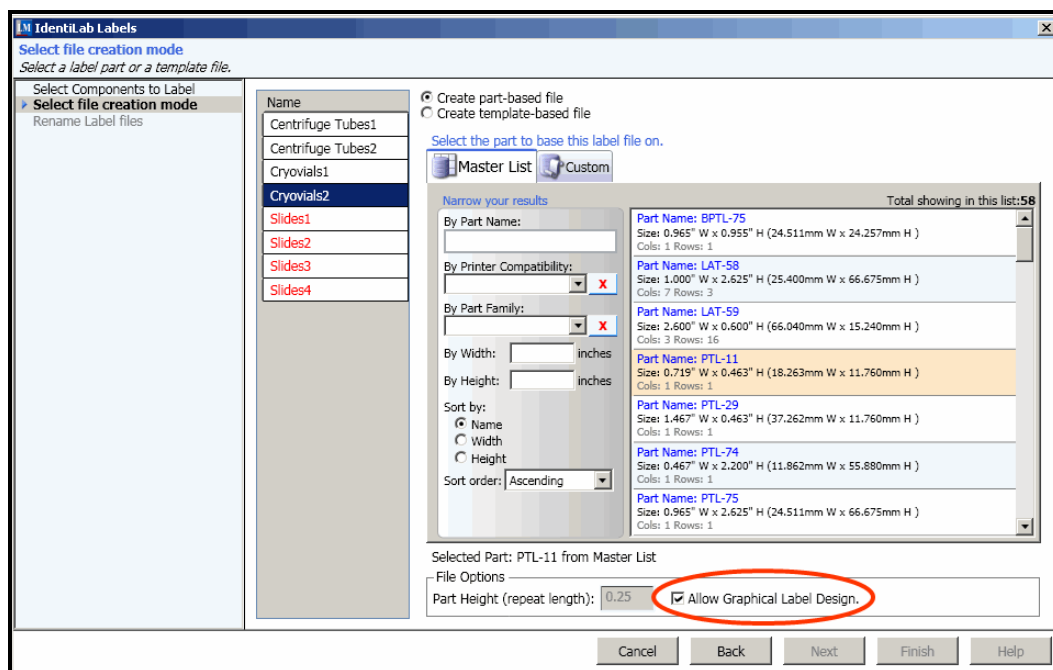
Component	Number of Label Files
Centrifuge Tubes	2
Conicals	0
Cryovials	2
Slides	4
Straws	0
Tamper IDs	0
Vial Tops	0
Well Plates	0
All	0

5. When ready, click Next.
6. On the *Select file creation mode* screen, click a component, then click the desired part number from the specific list presented.

OR

Click Create template-based file radio button and select a template on which to base the file.

Note: The default mode for laboratory labels is to have Allow Graphical Label Design turned on (regardless of how your overall LabelMark settings are defined). If you want to turn off the Graphical Label Design feature, after selecting the label part, click Allow Graphical Label Design option box to remove the checkmark. Do this for each component - part number pairing where you want the Graphical Label Design turned off.



7. Repeat for each component listed.

8. When ready, click Next.

On the *Rename Label files* screen, you can give the new laboratory label files a unique name (as opposed to the generic name temporarily applied). To change the names of the laboratory label files:

9. In the list of label files, click the file whose name you want to change.

- Using text highlighting techniques, highlight the temporary name, then enter the unique name directly over the highlighted name.

Laboratory Labels

Rename Label files

Rename Label files. Choose existing job to update with selected Label files or create new job file.

Select Components to Label
Select file creation mode
▶ **Rename Label files**

You can rename any of the label files listed below by double clicking on the name you want to edit. If you want to add the label files to a new or existing job, choose the appropriate option below and then check the label files that you want to add to the job.

☒ Select/Deselect All

Name
<input checked="" type="checkbox"/> Centrifuge Tubes1
<input checked="" type="checkbox"/> Centrifuge Tubes2
<input checked="" type="checkbox"/> H1N1 B1
<input checked="" type="checkbox"/> Cryovials2
<input checked="" type="checkbox"/> Slides1
<input checked="" type="checkbox"/> Slides2
<input checked="" type="checkbox"/> Slides3
<input checked="" type="checkbox"/> Slides4

These label files will be saved to the default label file directory for LabelMark located here:
C:\LabelMark_EN\Label Files

Add selected Label files to:


☒ No Job

☒ An Existing Job Name: JF001.lmj

☐ A New Job Name:

Cancel Back Next Finish Help

- Repeat for each label file name you want to change.

Note: If, after assigning a new name, you decide you would rather use the previous name, click the Undo button  to the right of the file name you want to undo.

You can add the new label files to a job file for more efficient processing. (For more information on Job Files, see [page 120](#)). You can add to an existing job file, create a new job file, or not add label files to any job file. To create a new job file, proceed to Step 15. If you do not want to add label files to any job file, proceed to Step 18. To add to an existing job file:

- Click *An Existing Job* radio button

- In the list of label files, click the files you want to add to an existing job file.

By default, they are all selected. If you want to add only a few label files to an existing job file, click *Select/Deselect All* to remove the checkmark. Then, click the option box for the individual label files you want to add to an existing job file.

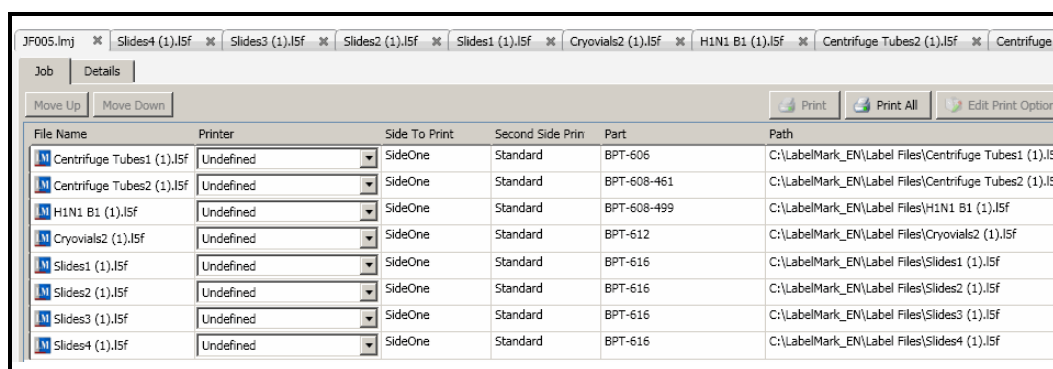
- Click the down arrow in the field to the right of *An Existing Job* radio button and select the job file to which the label files will be added.

If the job file is not stored in the default Job Files folder, click the Browse button and, using standard Windows procedures, locate the directory containing the desired job files.

To create a new job file:

15. Click *A New Job* radio button.
16. In the *Name:* field, to the right of *A New Job* radio button, enter a name for the job file.
17. Check the label files to be placed in the new job file.
18. When ready, click Finish.

The labels are displayed as individual label files, identified by the name tabs. If the labels were added to a job file, the job file also displays.



File Name	Printer	Side To Print	Second Side Prin	Part	Path
Centrifuge Tubes1 (1).I5f	Undefined	SideOne	Standard	BPT-606	C:\LabelMark_EN\Label Files\Centrifuge Tubes1 (1).I5f
Centrifuge Tubes2 (1).I5f	Undefined	SideOne	Standard	BPT-608-461	C:\LabelMark_EN\Label Files\Centrifuge Tubes2 (1).I5f
H1N1 B1 (1).I5f	Undefined	SideOne	Standard	BPT-608-499	C:\LabelMark_EN\Label Files\H1N1 B1 (1).I5f
Cryovials2 (1).I5f	Undefined	SideOne	Standard	BPT-612	C:\LabelMark_EN\Label Files\Cryovials2 (1).I5f
Slides1 (1).I5f	Undefined	SideOne	Standard	BPT-616	C:\LabelMark_EN\Label Files\Slides1 (1).I5f
Slides2 (1).I5f	Undefined	SideOne	Standard	BPT-616	C:\LabelMark_EN\Label Files\Slides2 (1).I5f
Slides3 (1).I5f	Undefined	SideOne	Standard	BPT-616	C:\LabelMark_EN\Label Files\Slides3 (1).I5f

